



INTRODUCTION TO Porous Media Flow Module

Introduction to the Porous Media Flow Module

© 1998–2025 COMSOL

Protected by patents listed on www.comsol.com/patents, or see Help > About COMSOL Multiphysics on the File menu in the COMSOL Desktop for less detailed lists of U.S. Patents that may apply. Patents pending.

This Documentation and the Programs described herein are furnished under the COMSOL Software License Agreement (www.comsol.com/sla) and may be used or copied only under the terms of the license agreement.

COMSOL, the COMSOL logo, COMSOL Multiphysics, COMSOL Desktop, COMSOL Compiler, COMSOL Server, and LiveLink are either registered trademarks or trademarks of COMSOL AB. All other trademarks are the property of their respective owners, and COMSOL AB and its subsidiaries and products are not affiliated with, endorsed by, sponsored by, or supported by those trademark owners. For a list of such trademark owners, see www.comsol.com/trademarks.

Version: COMSOL 6.4

Contact Information

Visit the Contact COMSOL page at www.comsol.com/contact to submit general inquiries or search for an address and phone number. You can also visit the Worldwide Sales Offices page at www.comsol.com/contact/offices for address and contact information.

If you need to contact Support, an online request form is located on the COMSOL Access page at www.comsol.com/support/case. Useful links:

- Support Center: www.comsol.com/support
- Product Download: www.comsol.com/product-download
- Product Updates: www.comsol.com/product-update
- COMSOL Blog: www.comsol.com/blogs
- Discussion Forum: www.comsol.com/forum
- Events: www.comsol.com/events
- COMSOL Video Gallery: www.comsol.com/videos
- Support Knowledge Base: www.comsol.com/support/knowledgebase
- Learning Center: www.comsol.com/support/learning-center

Part number: CM024802

Contents

| | |
|---|----|
| Introduction | 5 |
| Porous Media Flow Module Interfaces | 6 |
| Chemical Reaction and Mass Transport. | 7 |
| Fluid Flow. | 9 |
| Porous Media Flow. | 10 |
| Heat Transfer | 11 |
| Structural Mechanics. | 13 |
| Physics Interface Guide by Space Dimension and Study Type . . . | 13 |
| Tutorial Model — Packed Bed Latent Heat Storage. | 19 |

Introduction

Porous media are encountered in many natural and man-made systems. The need for advanced porous media modeling spans many industries and application areas such as processes in fuel cells, drying of pulp and paper, food production, filtration processes, and so on.

The Porous Media Flow Module extends the COMSOL Multiphysics modeling environment to the quantitative investigation of mass, momentum, and energy transport in porous media. It is designed for researchers, engineers, teachers, and students, and it suits both single-physics and multiphysics modeling.

The contents of the Porous Media Flow Module are a set of fundamental building blocks which cover a wide array of physics questions. The physics interfaces it offers work on their own or linked to each other. They can also be coupled to physics interfaces already built into COMSOL Multiphysics, or to new equations you create.

The physics interfaces, options, and functionalities in this module are tailored to account for processes in porous media. The Heat Transfer interfaces, for example, include options to automate the calculation of effective thermal properties for multicomponent systems. The fluid flow equations represent a wide range of possibilities. Included are Richards' equation, which describes nonlinear flow in variably saturated porous media. The options for saturated porous media include Darcy's law for slow flow and the Brinkman equations where shear is nonnegligible. The Laminar Flow and Creeping Flow interfaces cover free flows at different Reynolds numbers. The module also treats the transport of chemical species. The Transport of Diluted Species interface account for the transport of species in free flow, saturated, and partially saturated porous media. A number of examples link these physics interfaces together.

You can use the Porous Media Flow Module in combination with essentially any of the other products in the COMSOL product suite. The module is a general interface for computing optimal solutions to engineering problems to, for example, improve a design so that it minimizes energy consumption or maximizes the output.

Porous Media Flow Module Interfaces

The Porous Media Flow Module contains a number of physics interfaces that predefine equations or sets of equations adapted to mass, momentum, and energy transport in porous media. You can take the equations in these physics interfaces and their variables and then modify them, link them together, and couple them to physics interfaces represented elsewhere in COMSOL Multiphysics.

The physics interfaces are based on the laws for conservation of mass, momentum, and energy in porous media. The flow models contain different combinations and formulations of the conservation laws that apply to the physics of the fields. These laws of physics are translated into partial differential equations and are solved together with the specified initial and boundary conditions.

A physics interface defines a number of features. These features are used to specify the fluid properties, initial conditions, boundary conditions, and possible constraints. Each feature represents an operation describing a term or condition in the conservation equations. Such a term or condition can be defined on a geometric entity of the component, such as a domain, boundary, edge (for 3D components), or point.

Another useful tool in these physics interfaces is the ability to describe material properties such as density and viscosity by entering expressions that describe them as a function of other parameters, such as species concentration, pressure, or temperature. Many materials in the material libraries use temperature- and pressure-dependent property values.

[Figure 1](#) shows the group of physics interfaces available with this module in addition to the COMSOL Multiphysics basic license. Use these interfaces to model chemical species transport, fluid flow, heat transfer and solid mechanics, to

make modeling easier, something that is briefly discussed next. See also [Physics Interface Guide by Space Dimension and Study Type](#).

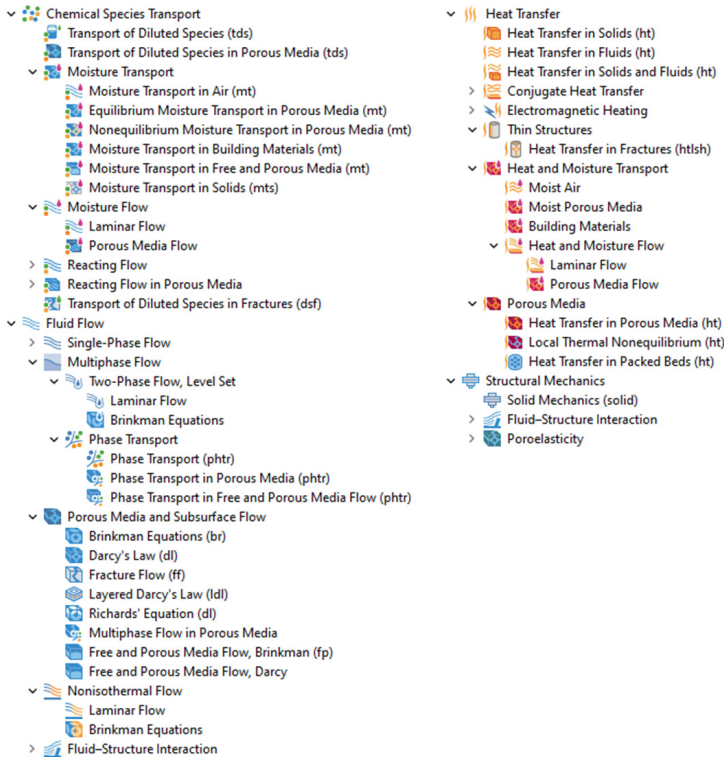








Figure 1: The physics interfaces for the Porous Media Flow Module as shown in the Model Wizard for a 3D application.


The module handles time-dependent and stationary problems for 1D, 2D, and 3D geometries with axisymmetry for 1D and 2D. The predefined physics interfaces cover four main categories: Chemical Species Transport (), Fluid Flow (), Heat Transfer (), and Structural Mechanics (), as discussed in the next pages.


Chemical Reaction and Mass Transport


The Transport of Diluted Species interface () simulates chemical species transport through convection (when coupled to fluid flow), diffusion, and reactions, for mixtures where one component, a solvent, is present in excess.


The Transport of Diluted Species in Porous Media interface () is tailored to model solute transport in saturated and partially saturated porous media. This


physics interface characterizes the rate and transport of individual or multiple and interacting chemical species for systems containing fluids, solids, and gases. The equations supply predefined options to describe mass transfer by convection, adsorption, dispersion, diffusion, volatilization, and reactions. You define the convective velocity from either of the included physics interfaces, or you set it to a predefined velocity profile.


The Laminar Flow, Diluted Species interface () under the Reacting Flow branch combines the functionality of the Single-Phase Flow and Transport of Diluted Species interfaces. This multiphysics interface is primarily applied to model flow at low to intermediate Reynolds numbers in situations where the mass transport and flow fields are coupled.


The Transport of Diluted Species interface () under the Reacting Flow in Porous Media branch combines the Brinkman Equations and the Transport of Diluted Species in Porous Media interfaces. This multiphysics interface is primarily applied to model the transport of diluted reacting mixtures in porous media.


The Transport of Diluted Species in Fractures interface () is used to model the transport of a solutes along thin porous fractures, taking into account diffusion, dispersion, convection, and chemical reactions. The fractures are defined by boundaries in 2D and 3D, and the solutes are diluted in a solvent. The mass transport equation solved along the fractures is the tangential differential form of the convection–diffusion–reaction equation. Different effective diffusivity models are available.


The Moisture Transport in Air interface () is used to compute the relative humidity distribution in air. It simulates moisture transport by vapor convection and diffusion in moist air and the evaporation or condensation on walls.


The Equilibrium Moisture Transport in Porous Media interface () is used to compute the relative humidity field in porous media. It simulates moisture transport by vapor convection and diffusion in the gas phase, liquid water transport by convection and capillarity in the pores of the media. A Hygroscopic Porous Medium feature with an equilibrium formulation is active by default on all domains.


The Nonequilibrium Moisture Transport in Porous Media interface () is used to compute the relative humidity and liquid water saturation fields in porous media. It simulates moisture transport by vapor convection and diffusion in the gas phase, liquid water transport by convection and capillarity in the pores of the media. A Hygroscopic Porous Medium feature with a nonequilibrium formulation is active by default on all domains.

The Moisture Transport in Building Materials interface () is used to compute the relative humidity field in building materials. It simulates moisture transport by taking into account moisture storage, liquid transport by capillary suction forces.

The Moisture Transport in Free and Porous Media interface () is used to compute the relative humidity field in all domains, and additionally the liquid water saturation in porous media. It simulates moisture transport by vapor convection and diffusion in the gas phase, liquid water transport by convection and capillarity in the pores of the media. A Moist Air feature is active by default on all domains, and a Hygroscopic porous Medium is added by default with no selection. This interface handles all types of interface between free and porous media, and between two porous media.


The Moisture Transport in Solids interface () is used to compute the relative humidity and moist air pressure in porous media. It simulates moisture transport by vapor convection and diffusion in the gas phase and liquid water transport by convection and capillarity in the pores of the medium.


The Laminar Flow interface () under the Moisture Flow branch combines all features from the Moisture Transport in Air and Single-Phase Flow interfaces. The Moisture Flow multiphysics coupling is automatically added. The fluid properties may depend on vapor concentration. The physics interface supports low Mach numbers (typically less than 0.3). Similarly to Conjugate Heat Transfer coupling, the moisture transport interface can be coupled with additional turbulence models for the free flow with the use of the CFD Module.


The Porous Media Flow interface () under the Moisture Flow branch combines all features from the Equilibrium Moisture Transport in Porous Media and Brinkman Equations interfaces. The Moisture Flow multiphysics coupling is automatically added. The transport properties can depend on vapor concentration in air. Models can also include moisture transport in building materials.


Fluid Flow


Flow in porous media normally occur at low Reynolds numbers. The Reynolds number (Re) is a measure of the ratio of the fluid viscous to the inertial forces acting on the fluid and is given by: $Re = \rho UL / \mu$, where ρ is the fluid density, U is a characteristic velocity, L is a characteristic length scale, and μ is the dynamic viscosity.


The Creeping Flow interface () approximates the Navier–Stokes equations for the case when the Reynolds number is significantly less than 1. This is often referred to as Stokes flow and it is appropriate for use when viscous flow is dominant.

The Laminar Flow interface () describes fluid motion when turbulences are not present, and the Reynolds number is less than approximately 1000. The physics interface solves the Navier–Stokes equations for incompressible, weakly compressible, or compressible flows where the Mach number (Ma) is less than 0.3.


The Two-Phase Flow, Level Set interfaces () under the Multiphase Flow branch are used to model two fluids separated by a fluid-fluid interface in a free or a porous medium. The moving interface is tracked in detail using the level set method. The level set method solves additional equations to track the interface location.


The Phase Transport interface () under the Multiphase Flow branch is used to simulate the transport of multiple immiscible phases in free flow. This interface solves for the averaged volume fractions of the phases.


The Phase Transport in Porous Media() interface is used to simulate the transport of multiple immiscible phases through a porous medium. This interface solves for the averaged volume fractions (also called saturations in a porous medium) of the phases.


The Phase Transport in Free and Porous Media Flow interface () can be used to model transport of an arbitrary number of phases in coupled free and porous media flow. An absolute pressure must be supplied in the porous region and a velocity must be supplied in the free-flow region. Both can be obtained from one of the momentum conservation interfaces or be specified manually.

Porous Media Flow


The Darcy's Law interface () describes fluid movement through interstices in a porous medium. This physics interface can be used to model low velocity flows, for which the pressure gradient is the major driving force, and the flow is mostly influenced by the frictional resistance within the pores. Its use is within very low flows, or media where the permeability and porosity are very small. You can also set up multiple Darcy's Law interfaces to model multiphase flows involving more than one mobile phase. The Darcy's Law interface can also add non-Darcian effects such as Ergun or Forchheimer drag terms, which are important for Reynolds numbers bigger than 100.

The Fracture Flow interface () is a variant of Darcy's law that defines the flow along interior boundaries representing fractures within a porous (or solid) medium.


The Richards' Equation interface () analyzes flow in variably saturated porous media. With variably saturated flow, the permeability changes as fluids move through the medium, filling some pores and draining others. Richards' equation appears similar to the saturated flow equation set out in Darcy's Law, but it is notoriously nonlinear due to changes in material properties from unsaturated to saturated conditions. The analytic formulas of van Genuchten and Brooks and Corey are frequently employed with variably saturated flow modeling.

The Brinkman Equations interface () is used to model incompressible, weakly compressible, or compressible flows where the Mach number (Ma) is less than 0.3.

You can select the Stokes-Brinkman flow feature to reduce the equations' dependence on inertial effects, when the Reynolds number is significantly less than one. The Brinkman Equations interface extends Darcy's law to describe the dissipation of the kinetic energy by viscous shear, similar to the Navier–Stokes equation. The Brinkman Equations interface can also add an Ergun or Forchheimer drag term, which are viscous drags proportional to the square of the velocity. These non-Darcian effects are important for Reynolds numbers bigger than 100.

The Multiphase Flow in Porous Media interface () combines the functionality of the Darcy's Law and Phase Transport in Porous Media interfaces. This multiphysics interface is intended to model flow and transport of multiple immiscible phases in a porous medium.


The Free and Porous Media Flow, Brinkman interface () is useful for modeling problems where free flow is connected to porous media, such as in fixed-bed reactors and catalytic converters. The Free and Porous Media Flow, Brinkman interface is used over at least two different domains, a free channel and a porous medium. The physics interface adds functionality that allows the equations to be optimized according to the flow properties of the relevant domain. For example, you can select the Stokes-Brinkman flow feature to reduce the equations' dependence on inertial effects in the porous domain, or just the Stokes' flow feature to reduce the equations' dependence on inertial effects in the free channel.


The Free and Porous Media Flow, Darcy interface () models porous media flow connected to free flow domains. This multiphysics interface couples the Laminar Flow interface with the Darcy's Law interface over their common boundary.

As always, the physics interfaces give you direct access to defining, with either constants or expressions, the material properties that describe the porous media flow. This includes the density, dynamic viscosity, permeability, and porosity.




Heat Transfer


The Heat Transfer interfaces apply to systems consisting of solids, fluids, and fluid-solid mixtures, and are able to calculate effective properties for porous media consisting of several fluids, gases, and solid components, such as a rock formation with different mineral proportions.



The Heat Transfer in Solids interface () describes, by default, heat transfer by conduction. The physics interface is also able to account for the heat flux due to translation in solids as well as for solid deformation, including volume or surface changes.




The Heat Transfer in Fluids interface () accounts for conduction and convection in gases and liquids as the default heat transfer mechanisms. The


coupling to the flow field in the convection term is automatically set when the Nonisothermal Flow multiphysics coupling is used. Otherwise, it may be entered manually in the physics interface, or it may be selected from a list that couples heat transfer to an existing fluid flow interface.




The Heat Transfer in Solids and Fluids interface () contains solids and fluids domains by default. It is aimed to simplify the setup of models where capabilities of Heat Transfer in Solids interface () and Heat Transfer in Fluids interface () are used, in particular in conjugate heat transfer applications.


The Conjugate Heat Transfer branch () combine features from the Heat Transfer and Single-Phase Flow interfaces to describe heat transfer in solids and fluids and nonisothermal flow in fluids. The heat transfer process is tightly coupled with the fluid flow problem via a predefined multiphysics coupling. Additional turbulence models for the free flow are available with the use of the CFD Module.

The Heat Transfer in Fractures interface () under the Thin Structures branch () describes heat transfer in fractures and thin porous media. It provides efficient models defined at the boundaries level representing thin three-dimensional domains. The simplest model assumes that the temperature changes through the fracture thickness can be neglected, while the general model computes the temperature variation across the fracture.


The Moist Air interface () under the Heat and Moisture Transport branch combines the Heat Transfer in Moist Air interface () with the Moisture Transport in Air interface (). It is used to simulate the coupling between heat transfer and vapor transport in air and the evaporation and condensation on walls.


The Moist Porous Media interface () combines the Heat Transfer in Moist Porous Media and Equilibrium Moisture Transport in Porous Media interfaces. It is used to simulate the coupling between heat transfer and moisture transport in liquid and gas phases in the pores of the medium.

The Building Materials interface () combines the Heat Transfer in Building interface () with the Moisture Transport in Building Materials interface (). It can be used to model different moisture variations phenomena in building components such as drying of initial construction moisture, condensation due to migration of moisture from outside to inside, or moisture accumulation by interstitial condensation due to diffusion.

The Heat Transfer in Porous Media interface () combines the heat conduction and convection in a solid-fluid system. This physics interface provides mixing rules for calculating the effective heat transfer properties, expressions for heat dispersion in porous media. Dispersion is caused by the tortuous path of the liquid in the porous medium, which would not be described if only the mean convective term was taken into account. This physics interface may be used for a wide range of


porous materials, from porous structures to the simulation of heat transfer in soils and rocks, and also to model heat transfer in fractures.

The Local Thermal Nonequilibrium (LTNE) interface () implements a macroscale model designed to simulate heat transfer in porous media where the temperatures in the porous matrix and the fluid are not in equilibrium. It differs from simpler macroscale models for heat transfer in porous media where the temperature difference of the solid and fluid are neglected. The absence of thermal equilibrium can result from fast transient changes, but it can also be observed in stationary cases. Typical applications are rapid heating or cooling of a porous medium using a hot fluid or internal heat generation in one of the phases (due to inductive or microwave heating, exothermic reactions, and so on). This is observed in nuclear devices, electronics systems, or fuel cells for example.

The Heat Transfer in Packed Beds interface () provides a multiscale model for heat transfer in a porous medium where the local thermal equilibrium is not assumed between the pellets of a packed bed and the fluid phase, and where the temperature variation inside the pellets is taken into account. A temperature field is defined for each phase, pellets and fluid of the porous medium, and the heat transfer between them is accounted for. The microscale pellets temperature field depends on the radial coordinate of each pellet.



These features interact seamlessly and can be used in combination in a single application. Surface-to-surface radiation can also be included in the energy equation, although this requires a license for the Heat Transfer Module.















Structural Mechanics


















The Poroelasticity multiphysics interface () combines a transient formulation of Darcy’s law with a linear elastic material included in the Solid Mechanics interface. The poroelasticity coupling means that the pore fluid affects the compressibility of the porous medium, as well as changes in volumetric strains affect the porosity and the fluid flow.
















Physics Interface Guide by Space Dimension and Study Type














The table lists the physics interfaces available with this module in addition to those included with the COMSOL Multiphysics basic license.




| PHYSICS INTERFACE | ICON | TAG | SPACE DIMENSION | AVAILABLE STUDY TYPE |
|---|---|-----|-----------------|----------------------------|
|  Chemical Species Transport | | | | |
| Transport of Diluted Species ¹ |  | tds | all dimensions | stationary; time dependent |

| PHYSICS INTERFACE | ICON | TAG | SPACE DIMENSION | AVAILABLE STUDY TYPE |
|---|---|-----|-------------------------|--|
| Transport of Diluted Species in Porous Media |  | tds | all dimensions | stationary; time dependent |
| Transport of Diluted Species in Fractures |  | dsf | 3D, 2D, 2D axisymmetric | stationary; time dependent |
|  Moisture Transport | | | | |
| Moisture Transport in Air |  | mt | all dimensions | stationary; time dependent |
| Equilibrium Moisture Transport in Porous Media |  | mt | all dimensions | stationary; time dependent |
| Nonequilibrium Moisture Transport in Porous Media |  | mt | all dimensions | stationary; time dependent |
| Moisture Transport in Building Materials |  | mt | all dimensions | stationary; time dependent |
| Moisture Transport in Free and Porous Media |  | mt | all dimensions | stationary; time dependent |
| Moisture Transport in Solids |  | mts | all dimensions | stationary; time dependent |
|  Moisture Flow | | | | |
| Laminar Flow |  | — | 3D, 2D, 2D axisymmetric | stationary; time dependent; stationary, one-way Moisture Flow; time dependent, one-way Moisture Flow |
| Porous Media Flow |  | — | 3D, 2D, 2D axisymmetric | stationary; time dependent; stationary, one-way Moisture Flow; time dependent, one-way Moisture Flow |
|  Reacting Flow | | | | |
| Laminar Flow, Diluted Species ¹ |  | — | 3D, 2D, 2D axisymmetric | stationary; time dependent |

| PHYSICS INTERFACE | ICON | TAG | SPACE DIMENSION | AVAILABLE STUDY TYPE |
|---|---|------|-------------------------|------------------------------------|
|  Reacting Flow in Porous Media | | | | |
| Transport of Diluted Species |  | — | 3D, 2D, 2D axisymmetric | stationary; time dependent |
|  Fluid Flow | | | | |
|  Single-Phase Flow | | | | |
| Creeping Flow |  | spf | 3D, 2D, 2D axisymmetric | stationary; time dependent |
| Laminar Flow |  | spf | 3D, 2D, 2D axisymmetric | stationary; time dependent |
|  Multiphase Flow | | | | |
|  <i>Two-Phase Flow, Level Set</i> | | | | |
| Two-Phase Flow, Level Set, Brinkman Equations |  | — | 3D, 2D, 2D axisymmetric | time dependent with initialization |
|  Phase Transport | | | | |
| Phase Transport |  | phtr | all dimensions | stationary; time dependent |
| Phase Transport in Porous Media |  | phtr | all dimensions | stationary; time dependent |
| Phase Transport in Free and Porous Media Flow |  | phtr | all dimensions | stationary; time dependent |
|  Porous Media and Subsurface Flow | | | | |
| Brinkman Equations |  | br | 3D, 2D, 2D axisymmetric | stationary; time dependent |
| Darcy's Law |  | dl | all dimensions | stationary; time dependent |
| Layered Darcy's Law |  | ldl | 3D | stationary; time dependent |

| PHYSICS INTERFACE | ICON | TAG | SPACE DIMENSION | AVAILABLE STUDY TYPE |
|--|---|-------|-------------------------|--|
| Fracture Flow |  | ff | 3D, 2D, 2D axisymmetric | stationary; time dependent |
| Richards' Equation |  | dl | all dimensions | stationary; time dependent |
| Multiphase Flow in Porous Media |  | — | all dimensions | stationary; time dependent |
| Free and Porous Media Flow, Brinkman |  | fp | 3D, 2D, 2D axisymmetric | stationary; time dependent |
| Free and Porous Media Flow, Darcy |  | — | 3D, 2D, 2D axisymmetric | stationary; time dependent |
|  Nonisothermal Flow | | | | |
| Brinkman Equations |  | — | 3D, 2D, 2D axisymmetric | stationary; time dependent; stationary, one-way NITF; time dependent, one-way NITF |
|  Heat Transfer | | | | |
| Heat Transfer in Solids |  | ht | all dimensions | stationary; time dependent |
| Heat Transfer in Fluids ¹ |  | ht | all dimensions | stationary; time dependent |
| Heat Transfer in Solids and Fluids ¹ |  | ht | all dimensions | stationary; time dependent |
|  Thin Structures | | | | |
| Heat Transfer in Fractures |  | htlsh | 3D, 2D, 2D axisymmetric | stationary; time dependent; thermal perturbation, frequency domain |
|  Heat and Moisture Transport | | | | |
| Moist Air |  | — | all dimensions | stationary; time dependent; thermal perturbation, frequency domain |

| PHYSICS INTERFACE | ICON | TAG | SPACE DIMENSION | AVAILABLE STUDY TYPE |
|---|---|-----|-------------------------|--|
| Moist Porous Media |  | — | all dimensions | stationary; time dependent; thermal perturbation, frequency domain |
| Building Materials |  | — | all dimensions | stationary; time dependent; thermal perturbation, frequency domain |
|  Heat and Moisture Flow | | | | |
| Laminar Flow |  | — | 3D, 2D, 2D axisymmetric | stationary; time dependent; stationary, one-way Moisture Flow; time dependent, one-way Moisture Flow |
| Porous Media Flow |  | — | 3D, 2D, 2D axisymmetric | stationary; time dependent; stationary, one-way Moisture Flow; time dependent, one-way Moisture Flow |
|  Porous Media | | | | |
| Heat Transfer in Porous Media |  | ht | all dimensions | stationary; time dependent |
| Local Thermal Nonequilibrium |  | ht | all dimensions | stationary; time dependent; thermal perturbation, frequency domain |
| Heat Transfer in Packed Beds |  | ht | all dimensions | stationary; time dependent; thermal perturbation, frequency domain |
|  Structural Mechanics | | | | |
|  Poroelasticity | | | | |
| Poroelasticity, Solid ² |  | — | 3D, 2D, 2D axisymmetric | stationary; time dependent |
| Poroelasticity, Layered Shell ^{2,4} |  | — | 3D | stationary; time dependent |

| PHYSICS INTERFACE | ICON | TAG | SPACE DIMENSION | AVAILABLE STUDY TYPE |
|--|---|-----|-------------------------|--|
| Unsaturated Poroelasticity ^{2,3} |  | — | 3D, 2D, 2D axisymmetric | stationary; time dependent |
| Δu Mathematics | | | | |
| Level Set |  | ls | all dimensions | time dependent with phase initialization |
| Level Set in Porous Media |  | ls | all dimensions | time dependent with phase initialization |
| ¹ This physics interface is included with the core COMSOL Multiphysics software but has added functionality for this module. | | | | |
| ² This physics interface is a predefined multiphysics coupling that automatically adds all the physics interfaces and coupling features required. | | | | |
| ³ Requires the addition of the Structural Mechanics Module. | | | | |
| ⁴ Requires the addition of the Composite Materials Module and the Structural Mechanics Module. | | | | |

Tutorial Model — Packed Bed Latent Heat Storage

Thermal energy storage (TES) units are used to accumulate thermal energy from solar, geothermal, or waste heat sources. The simplest TES units are built from water tanks, where the solar energy is stored as sensible heat. These systems are called sensible heat storage (SHS) units. The thermal capacity of these tanks can be further increased by including latent heat, which gives rise to latent heat storage (LHS) units. Typically, LHS tanks contain spherical capsules filled with paraffin wax as phase change material. Paraffin is a suitable phase change material, as it is relatively inexpensive, reliable, and nontoxic, and it is commercially available for a wide range of melting temperatures.

This example is inspired by the experimental investigation found in [Ref. 1](#). It models the flow through a packed-bed storage tank, and it includes the effects of heat transfer with phase change and local thermal nonequilibrium (LTNE) while charging the LHS unit.

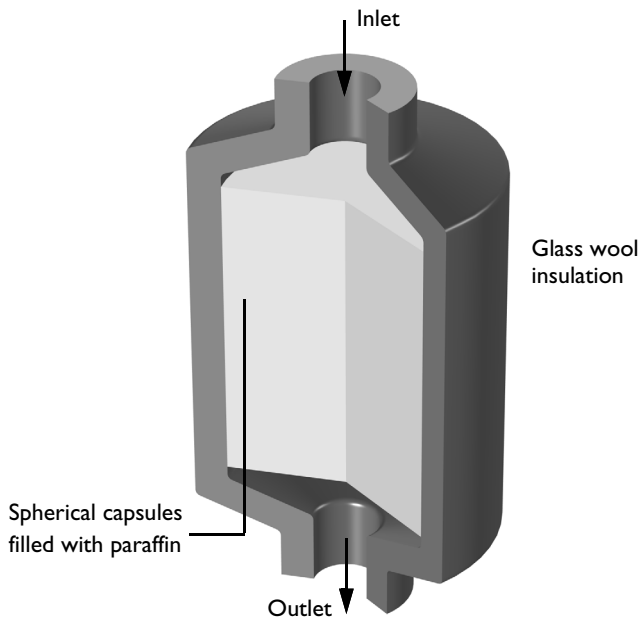


Figure 2: Latent heat storage unit.

MODEL DEFINITION

Paraffin-filled spherical capsules with a diameter of $d_p = 55$ mm are stored in a tank of 36 cm in diameter and 47 cm in height. The porosity of this bed is $\epsilon_p = 0.49$. The model geometry is shown in [Figure 2](#).

The material properties of paraffin wax are listed in the following table.

| MATERIAL PROPERTY | PARAFFIN, SOLID | PARAFFIN, LIQUID |
|-------------------------------------|-----------------|------------------|
| Density ρ (kg/m ³) | 861 | 778 |
| Heat Capacity, C_p (J/(kg·K)) | 1850 | 2384 |
| Thermal conductivity, k (W/(m·K)) | 0.4 | 0.15 |
| Melting temperature, T_m (°C) | 60 | |
| Latent heat of fusion, L (J/kg) | 213 | |

Geometry, material properties, and operating conditions are taken from [Ref. 1](#).

The initial temperature in the tank is set to 32°C. Warm water flows through the tank with a flow rate of $V_{in} = 2$ l/min. During thermal charging the water is continuously heated up by a solar collector that delivers a power of $Q_u = 375$ W. The temperature difference at the tank's inlet and outlet is given by the relation

$$\frac{Q_u}{V_{in}} = \rho C_p (T_{in} - T_{out}) \quad (1)$$

Here, T_{in} and T_{out} are the inlet and outlet temperatures, and ρ and C_p are the density and heat capacity of water.

Ergun equation describes non-Darcian flow through the packed bed, which estimates the pressure drop as a function of the velocity field \mathbf{u}

$$\nabla p = -\frac{\mu}{\kappa} \mathbf{u} - \frac{1.75(1 - \epsilon_p)}{d_p \epsilon_p^3} \rho |\mathbf{u}| \mathbf{u} \quad (2)$$

here, μ (Pa·s) and ρ (kg/m³) are the viscosity and density of water, d_p (m) is the spheres' diameter, and ϵ_p the bed porosity. The permeability κ (m²) of the packed bed is given by

$$\kappa = \frac{d_p^2 \epsilon_p^3}{150(1 - \epsilon_p)^2} \quad (3)$$

The Reynolds number in the packed bed can be estimated as

$$Re = \frac{d_p v \rho}{(1 - \epsilon_p) \mu} \quad (4)$$

The maximum velocity in the tank, v , is about 6 mm/s, which implies a Reynolds number of about 600. For this Reynolds number the flow field is assumed to be independent of the temperature distribution, such that a stationary field can be computed before running the thermal simulation. This is a reasonable simplification that reduces the computational effort.

The relative large diameter of the capsules as compared to the tank dimensions suggests a significant temperature difference between the encapsulated paraffin and the surrounding water flow, thus a local thermal nonequilibrium (LTNE) approach is considered in the example. The heat transferred from the paraffin-filled capsules to the water can be written as a heat source

$$Q_f = \frac{q_{sf}}{\varepsilon_p}(T_s - T_f) \quad (5)$$

Here, T_s and T_f are the paraffin and water temperatures, and q_{sf} (W/(m³·K)) is the interstitial convective heat transfer coefficient, which for spherical capsules reads

$$q_{sf} = \frac{6(1 - \varepsilon_p)}{d_p} h_{sf} \quad (6)$$

The interstitial heat transfer coefficient h_{sf} follows a Nusselt number correlation (see the Local Thermal Nonequilibrium section in the documentation for more information). Convection inside the capsules is neglected, thus the paraffin wax is treated as a solid or immobile liquid.

RESULTS

The tank reaches a temperature of 70°C after approximately 11 hours. The resulting velocity and temperature distribution is shown in [Figure 3](#).

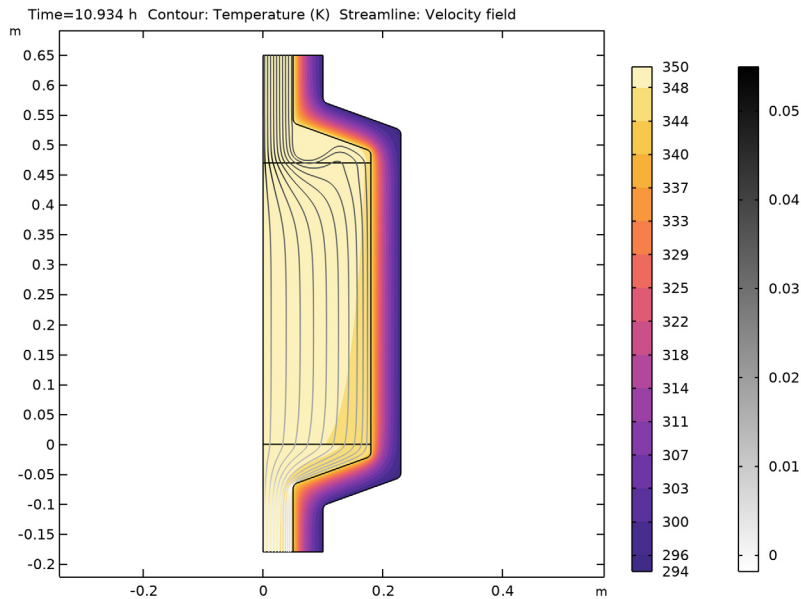


Figure 3: Velocity field (streamlines) with the gray color indicating the pressure and temperature field (color) after about 11 hours of thermal charging.

[Figure 4](#) shows the evolution of the paraffin temperature, water temperature and the weighted average (porous medium) temperature at three different points located in the central axis of the tank. During the phase change, the encapsulated paraffin is not in thermal equilibrium with the surrounding water. Measuring the water temperature alone at the inlet or outlet does not give accurate information about neither the temperature inside the capsules nor the phase in which the paraffin wax is.

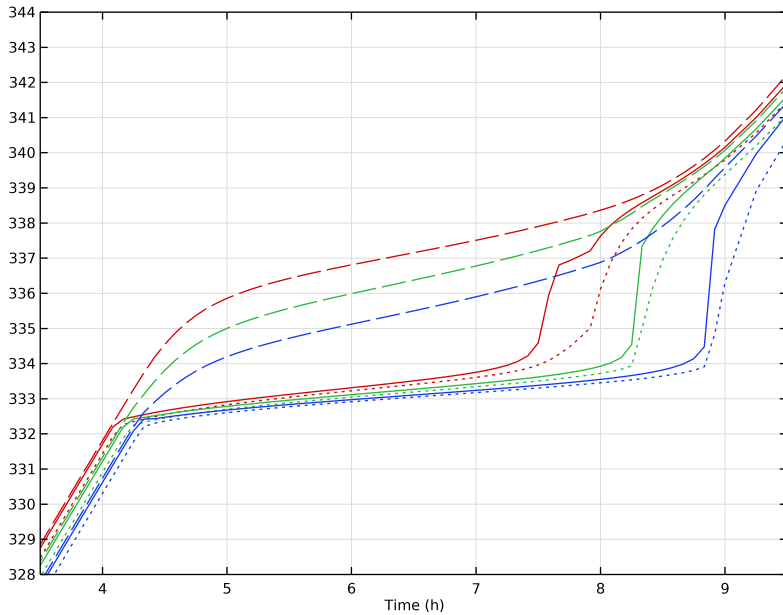


Figure 4: Evolution of water (dashed), paraffin (dotted) and average porous medium temperature (solid) during phase change for top (red), center (green) and low (blue) position.

The temperature distribution after 6 hours, during the phase change, is shown in the Figure 5. The pellets remain nearly constant at 333 K, while the fluid temperature ranges between 333 K and 337 K, indicating that thermal equilibrium has not yet been reached.

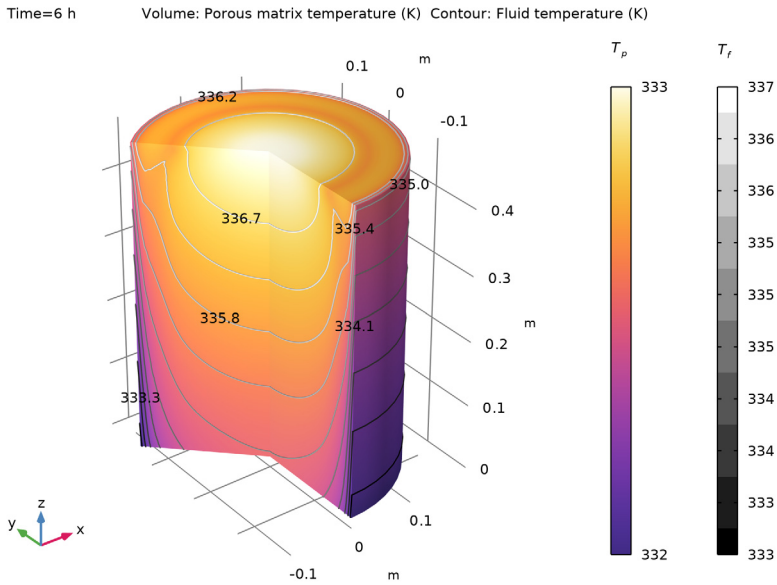


Figure 5: Porous matrix (paraffin pellets) and fluid temperature after 6 hours.

The evolution of the phase distribution changes as the paraffin wax warms up. Liquid paraffin appears after approximately 4 hours, when water heats up the paraffin wax to its melting temperature of 60°C . The wax is completely molten after about 10 hours. The latent heat storage tank is considered fully charged as soon as a temperature of 70°C is reached everywhere in the tank, which happens after approximately 13 hours.

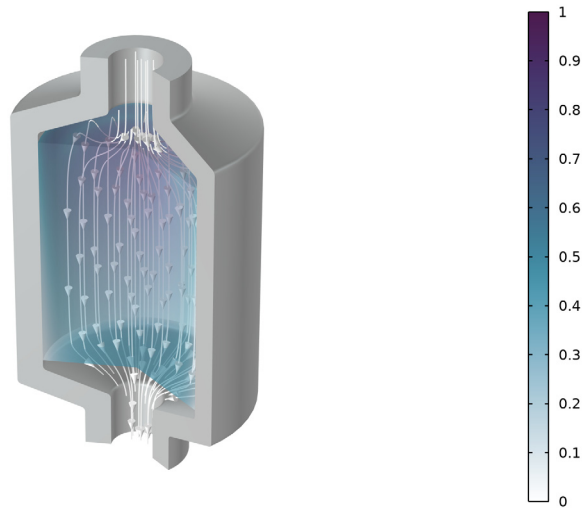


Figure 6: Paraffin solid phase (blue) and liquid phase (yellow) after 7 hours of thermal charging the LHS unit.

Figure 6 shows the paraffin phase distribution after 7 hours. Near the walls, where the flow velocity is negligible, the phase transition has not yet begun and the paraffin wax is still solid, while it is melted in the center of the tank.

REFERENCES



1. N. Nallusamy and others, “Study on performance of a packed bed latent heat thermal energy storage unit integrated with solar water heating system,” *Journal of Zhejiang University-SCIENCE A*, vol. 7, pp. 1422–1430, 2006.

Model Wizard









Note: These instructions are for the user interface on Windows but apply, with minor differences, also to Linux and Mac.

- 1 To start the software, double-click the COMSOL icon on the desktop. When the software opens, you can choose to use the Model Wizard to create a new

COMSOL Multiphysics model or Blank Model . to create one manually. For this tutorial, click the Model Wizard  button.

If COMSOL Multiphysics is already open, you can start the Model Wizard by selecting New  from the File menu and then click Model Wizard .


The Model Wizard guides you through the first steps of setting up a model. The next window lets you select the dimension of the modeling space.

- 2 In the Select Space Dimension window click 2D Axisymmetric .
- 3 In the Select Physics tree, under Fluid Flow > Porous Media and Subsurface Flow folder double-click Free and Porous Media Flow, Brinkman  to add it to the Added physics interfaces list. You can also click Add or right-click the icon and choose Add Physics .
- 4 In the Select Physics tree under Heat Transfer, double-click Heat Transfer in Solids and Fluids  to add it to the Added physics interfaces list. You can also click Add or right-click and choose Add Physics .
- 5 Click Study . In the Select Study window under General Studies, click Stationary .
- 6 Click Done .

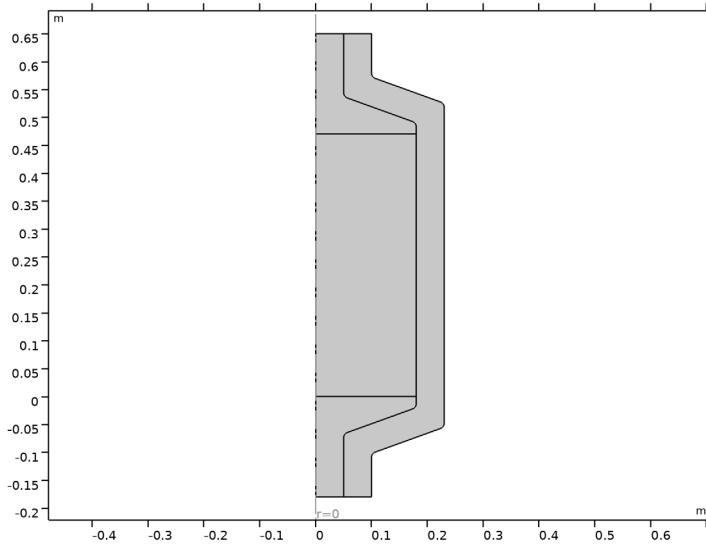
Geometry

You can build the geometry from geometric primitives. Here, use instead a file containing the geometry that has been provided for convenience.

The location of the file used in this exercise varies based on your installation. For example, if the installation is on your hard drive, the file path might be similar to C:\Program Files\COMSOL\COMSOL64\Multiphysics\applications\.

- 1 In the Geometry toolbar choose Import .
- 2 In the Settings window for Import, locate the Import section, and browse to the model's Application Libraries folder. Double-click the file packed_bed_latent_heat_storage.mphbin.
- 3 In the Settings window for Import, click Import.



4 Click Build All Objects  to display the geometry.



Global Definitions — Parameters

Add the parameters needed in this example.

Parameters





- 1 In the Model Builder window under Global Definitions  click Parameters .
- 2 In the Settings window for Parameters enter the following data:

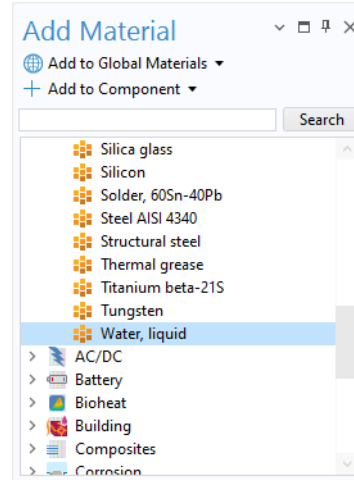
| Parameters | | | |
|------------|---|-----------------------------|-----------------------------|
| Name | Expression | Value | Description |
| dp | 55[mm] | 0.055 m | Diameter of encapsulate... |
| por | 0.49 | 0.49 | Bed porosity |
| V_in | 2[l/min] | 3.3333E-5 m ³ /s | Flow rate |
| T0 | 32[degC] | 305.15 K | Initial temperature |
| Qu | 375[W] | 375 W | Solar heating power |
| rho_av | $(861[\text{kg}/\text{m}^3]+778[\text{kg}/\text{m}^3])/2$ | 819.5 kg/m ³ | Average density of paraffin |

Materials







Add the material nodes for water, paraffin, and the insulating glass wool. After the physics interfaces have been set up, the software automatically detects which material properties are required and you can fill them in.

Water, liquid

- 1 In the Home toolbar, click Add Material .
- 2 Go to the Add Material window, expand the Built-in folder and select Water, liquid. Click Add to Component  in the window toolbar to add it to the Materials list. You can also double-click on it or right-click and choose Add to Component 1 (comp 1) .
- 3 In the Home toolbar click Add Material  again to close the window.

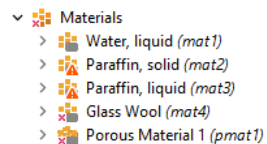


Paraffin, solid


- 4 In the Model Builder window, under Component 1 (comp 1) , right-click Materials  and choose Blank Material .
- 5 In the Label text field under the Settings window for Material, type Paraffin, solid.
- 6 Repeat the last two steps to create two more material nodes, call them Paraffin, liquid and Glass wool respectively.
- 7 In the Settings window for Glass wool, select Domain 4.
- 8 In the Model Builder window, under Component 1 (comp 1) , right-click Materials  and choose More Materials > Porous Material .
- 9 In the Settings window for Porous Material, select Domain 2 only.

The Material node indicates that not all material properties that are required have been defined.



Continue with setting up the physics interfaces and after that you can fill in the required material properties.



Free and Porous Media Flow, Brinkman

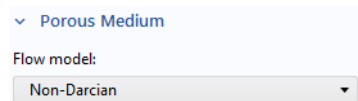
- 1 In the Model Builder window, under Component 1 click Free and Porous Media Flow, Brinkman .
- 2 Select Domains 1–3 only. Only in these domains flow will occur.

Porous Medium 1

- 1 In the Physics toolbar, click Domains  and choose Porous Medium .
- 2 Select Domain 2 only.

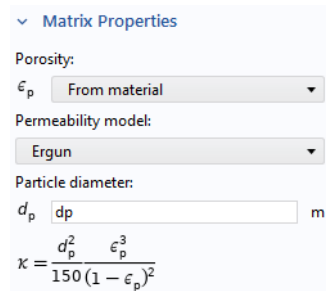
According to [Equation 2](#), Ergun's equation gives the best description of the flow behavior in the bed.

- 3 In the Settings window for Porous Medium, locate the Porous Medium section.
- 4 From the Flow model list, choose Non-Darcian.



Porous Matrix 1

- 1 In the Model Builder click Porous Matrix 1.
- 2 In the Settings window for Porous Matrix, locate the Matrix Properties section.
- 3 From the Permeability model list, choose Ergun.
- 4 In the d_p text field, type dp.



Heat Transfer in Solids and Fluids (ht)

Continue with setting up the heat transfer interface.

Fluid 1



- 1 In the Model Builder window, under Component 1 > Heat Transfer in Solids and Fluids click Fluid 1. These are the free flow domains.
- 2 Select Domains 1 and 3 only.

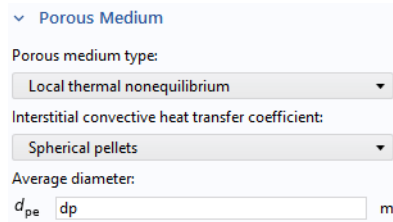
Initial Values 1

- 1 In the Model Builder window, click Initial Values 1.

- In the Settings window locate the Initial Values section.
- In the T text field, type T_0 . This is a parameter that you defined in the beginning.

Porous Medium 1

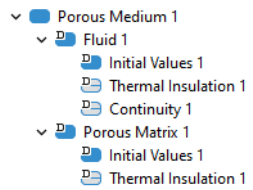
- In the Physics toolbar, click Domains  and choose Porous Medium .
- Select Domain 2 only.
- In the Settings window for Porous Medium, locate the Porous Medium section.
- From the Porous medium type list, choose Local thermal nonequilibrium.
- Choose Spherical pellets from the Interstitial convective heat transfer coefficient list.
- In the d_{pe} text field, type dp .



For a porous medium which is not in thermal equilibrium the initial temperatures for each component of the porous medium need to be specified. By default, the fluid phase temperature field is considered to be continuous with the surrounding domains and the solid phase temperature field is considered to be insulated from the surrounding domains.

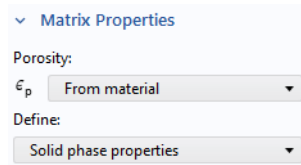
Initial Values 1

- Expand the Heat Transfer in Solids and Fluids > Porous Medium 1 > Fluid 1 node, then click Initial Values 1.
- In the Settings window for Initial Values, locate the Initial Values section and type T_0 in the T text field.



Porous Matrix 1

- In the Model Builder window, under Heat Transfer in Solids and Fluids > Porous Medium 1 click Porous Matrix 1.
- In the Settings locate the Matrix Properties section.
- From the Define list, choose Solid phase properties.





Initial Values 1

- Expand the Porous Matrix 1 node, then click Initial Values 1.

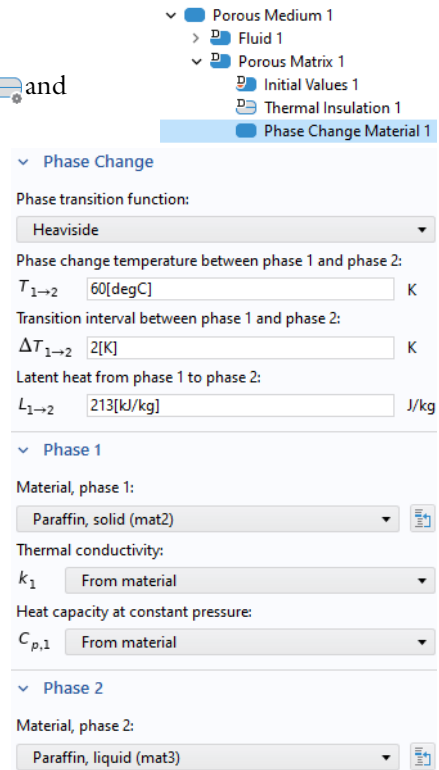
- In the Settings window locate the Initial Values section and type T_0 in the T text field.

Phase Change Material 1

- In the Model Builder window, click Porous Matrix 1.
- In the Physics toolbar, click Attributes  and choose Phase Change Material .



In this solid-solid phase change process, the density is assumed to remain constant which is a reasonable simplification. The mean density value of liquid and solid paraffin is used, which is calculated in the parameter list.

- In the Settings window locate the Phase Change section and enter:
 - In the $T_{pc,1 \rightarrow 2}$ text field, type 60[degC].
 - In the $\Delta T_{1 \rightarrow 2}$ text field, type 2[K].
 - In the $L_{1 \rightarrow 2}$ text field, type 213[kJ/kg].
- Locate the Phase 1 section. From the Material, phase 1 list, choose Paraffin, solid (mat2) and from the Material, phase 2 list, choose Paraffin, liquid (mat3).



Multiphysics

Add the multiphysics coupling. After that the software automatically detects which material properties are required for the simulation.

- In the Physics toolbar, click Multiphysics Couplings  and choose Domain > Nonisothermal Flow .

Materials

After setting up the physics, the required material properties can be added.

Paraffin, solid

- 1 In the Model Builder window, under Component 1 > Materials click Paraffin, solid (mat2).
- 2 In the Settings window for Material, locate the Material Contents section and enter the following:

▼ Material Contents

| ▶ | Property | Variable | Value | Unit | Property group |
|-------------------------------------|----------------------------------|------------|-------|----------|----------------|
| <input checked="" type="checkbox"/> | Thermal conductivity | k_iso ;... | 0.4 | W/(m... | Basic |
| <input checked="" type="checkbox"/> | Heat capacity at constant pre... | Cp | 1850 | J/(kg·K) | Basic |

Paraffin, liquid

- 1 In the Model Builder window, click Paraffin, liquid.
- 2 In the Settings window for Material, locate the Material Contents section and in the table enter the following:

▼ Material Contents

| ▶ | Property | Variable | Value | Unit | Property group |
|-------------------------------------|----------------------------------|------------|-------|----------|----------------|
| <input checked="" type="checkbox"/> | Thermal conductivity | k_iso ;... | 0.15 | W/(m... | Basic |
| <input checked="" type="checkbox"/> | Heat capacity at constant pre... | Cp | 2384 | J/(kg·K) | Basic |

Glass Wool

- 1 In the Model Builder window, click Glass Wool.
- 2 In the Settings window for Material, locate the Material Contents section and enter the following in the table:


▼ Material Contents

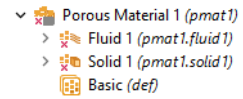
| ▶ | Property | Variable | Value | Unit | Property group |
|-------------------------------------|----------------------------------|------------|-------|-------------------|----------------|
| <input checked="" type="checkbox"/> | Thermal conductivity | k_iso ;... | 0.025 | W/(m... | Basic |
| <input checked="" type="checkbox"/> | Density | rho | 850 | kg/m ³ | Basic |
| <input checked="" type="checkbox"/> | Heat capacity at constant pre... | Cp | 1250 | J/(kg·K) | Basic |

Porous Material 1

The Porous Material is convenient to use for setting up the material properties for a porous medium that consists of multiple components, typically a fluid and a

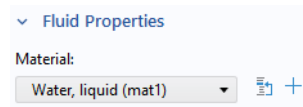
porous matrix but also multiple solid or fluid phases can be present. In addition pellet structures can be defined and immobile fluid phases can be considered.

- 1 In the Model Builder window, click Porous Material 1.
- 2 In the Settings window for Porous Material, locate the Phase-Specific Properties section.
- 3 Click Add Required Phase Nodes . This automatically adds a Fluid and Solid subnode, because these are requested by the physics interfaces.



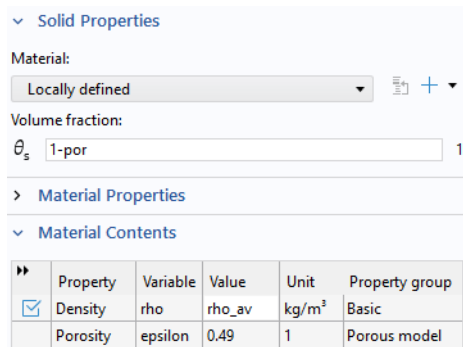
Fluid 1

- 1 In the Model Builder window, click the Fluid 1 node under the Porous Material 1 node.
- 2 In the Settings window for Fluid, locate the Fluid Properties section.
- 3 From the Material list, choose Water, liquid (mat1).




Solid 1

- 1 In the Model Builder window, click Solid 1.
- 2 In the Settings window for Solid, locate the Solid Properties section.
- 3 In the θ_s text field, type 1-por.
- 4 Locate the Material Contents section. In the table, enter rho_av as value for the density under the Material Contents section.



The next step is to add the boundary conditions for each interface.

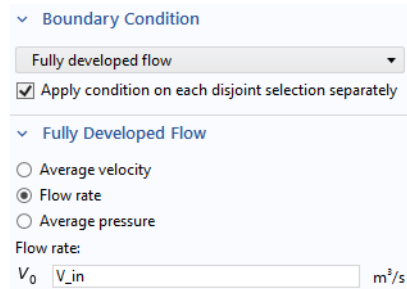
Free and Porous Media Flow, Brinkman

In the Model Builder window, under Component 1 click Free and Porous Media Flow, Brinkman .


Inlet 1

- 1 In the Physics toolbar, click Boundaries  and choose Inlet.

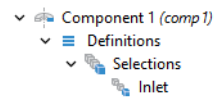
- 2 Select Boundary 7 only (the top boundary).
- 3 In the Settings window for Inlet, locate the Boundary Condition section.
- 4 From the list, choose Fully developed flow.
- 5 In the Fully Developed Flow section click the Flow rate button and type V_{in} in the V_0 text field.





Create a selection from this boundary. Selections can be used throughout the modeling process and they simplify the assignment of conditions to geometric entities. They are also beneficial for a clear overview.

- 6 Locate the Boundary Selection section. Click Create Selection .
- 7 In the Create Selection dialog, type Inlet in the Selection name text field and click OK.

This way you have created a selection for the inlet boundary as it will be used again during the model setup. The selections appear under the Component 1 > Definitions > Selections node.




Outlet


- 1 In the Physics toolbar, click Boundaries  and choose Outlet.
- 2 Select Boundary 2 only.
- 3 In the Settings window for Outlet, locate the Boundary Selection section and click Create Selection .
- 4 In the Create Selection dialog, type Outlet in the Selection name text field and Click OK. Again, this selection for the outlet boundary will be used later in the model setup.

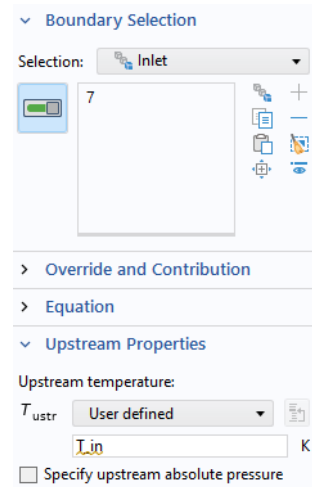
The Free and Porous Media Flow, Brinkman interface is now completely set up. Continue with adding the boundary conditions for the Heat Transfer in Solids and Fluids interface.

Heat Transfer in Solids and Fluids

In the Model Builder window, under Component 1 click Heat Transfer in Solids and Fluids .


Inflow 1

- 1 In the Physics toolbar, click Boundaries  and choose Inflow.
- 2 In the Settings window for Inflow, locate the Boundary Selection section and from the Selection list, choose Inlet. Note, that you make use of the selection you have created before.
- 3 Locate the Upstream Properties section. In the T_{ustr} text field, type T_{in} .



The water temperature T_{in} is a priori unknown (indicated by the yellow wavy line under the expression), because it increases over time during the charging process. While water is pumped through a closed loop, it is heated by a solar system. Therefore you later define the variable T_{in} as a function of the outlet temperature and the solar heating power using [Equation 1](#).


Outflow 1

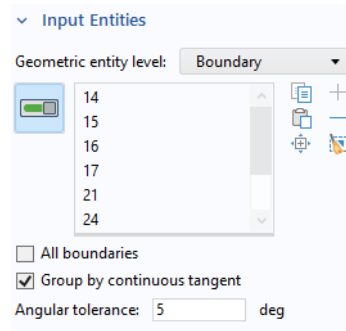
- 1 In the Physics toolbar, click Boundaries  and choose Outflow.
- 2 In the Settings window, locate the Boundary Selection section and from the Selection list, choose Outlet.

Definitions

The tank is cooled by its surroundings. Create a selection for the outer boundary to apply the heat flux condition. Note, that here you create the selection under the Definitions node directly.

Heat Flux Boundary


- 1 In the Definitions toolbar, click Explicit .
- 2 In the Settings window for Explicit, type Heat Flux Boundary in the Label text field.
- 3 Locate the Input Entities section. From the Geometric entity level list, choose Boundary.
- 4 Select the Group by continuous tangent checkbox.
- 5 Select one of the outer boundaries and automatically all boundaries with a continuous tangent will be added to the selection list.

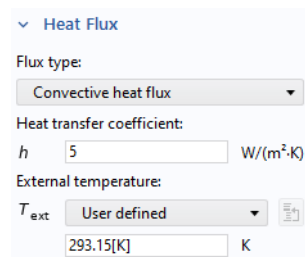


The Group by continuous tangent option simplifies the selection of several connected boundaries at once. Now, use the selection to for the Heat Flux boundary condition in the next step.

Heat Transfer in Solids and Fluids (ht)

Heat Flux I

- 1 In the Physics toolbar, click Boundaries  and choose Heat Flux.
- 2 In the Settings window for Heat Flux, locate the Boundary Selection section.
- 3 From the Selection list, choose Heat Flux Boundary.
- 4 Locate the Heat Flux section. From the Flux type list, choose Convective heat flux and in the h text field, type 5.





This value is a good approximation to account for cooling by ambient air.

Definitions


With the next steps you define the variable T_{in} according to [Equation 1](#).

Average I

First, create an average operator to evaluate the average temperature at the outlet.

- 1 In the Definitions toolbar click Nonlocal Couplings  and choose Average .
- 2 In the Settings window for Average locate the Source Selection section, and from the Geometric entity level list choose Boundary.
- 3 From the Selection list, choose Outlet.

Variables 1

- 1 In the Model Builder window, right-click Component 1 > Definitions and choose Variables .
- 2 In the Settings window for Variables, locate the Variables section and enter the following expressions



▼ Variables


| Name | Expression | Unit | Description |
|--------|---|------|----------------------|
| deltaT | $Q_u/V_{in}/aveop1(ht.Cp)/aveop1(ht.rho)$ | K | Temperature increase |
| T_in | $aveop1(T)+deltaT$ | K | Inlet temperature |

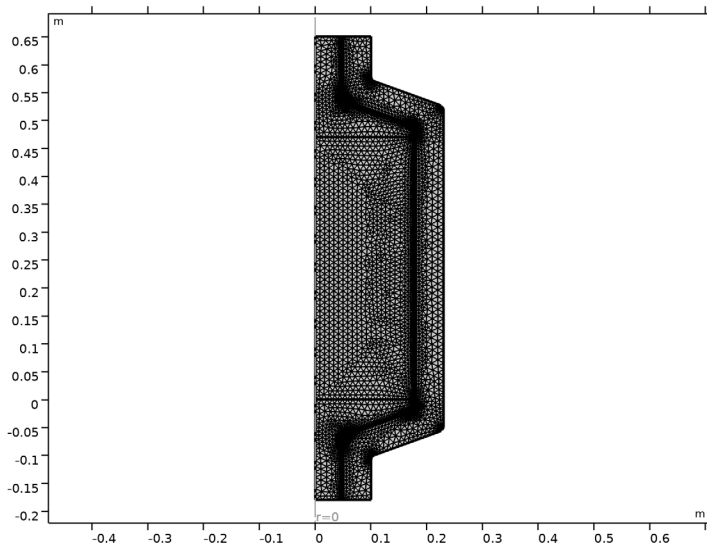
The expressions $ht.Cp$ and $ht.rho$ refer to the heat capacity and density of water as defined by the Heat Transfer in Solids and Fluids interface. The expression $aveop1$ refers to the average operator defined previously.

Mesh 1

The default physics-controlled mesh automatically takes into account that there are steep gradients for the velocity close to the walls. Use a fine mesh size to also resolve the thermal effects well.

- 1 In the Model Builder window under Component 1 (comp1) click Mesh 1 .
- 2 In the Settings window for Mesh locate the Physics-Controlled Mesh section, and from the Element size list choose Fine.
- 3 Click Build All , to see the automatically generated mesh.


The figure below shows the boundary layer mesh at the walls. Zoom in to the mesh using the zoom function in the Graphics toolbar  to confirm that it matches the figure.



Study 1

The flow field can be assumed to be independent of time, it is calculated in a first stationary step and then used as input for the heat transport in the subsequent time-dependent step.

Step 1: Stationary

- 1 In the Model Builder window, under Study 1 click Step 1: Stationary .
- 2 In the Settings window for Stationary, locate the Physics and Variables Selection section.



- 3 In the table, clear the Solve for checkboxes for Heat Transfer in Solids and Fluids and for Nonisothermal Flow 1.

Physics and Variables Selection

Modify model configuration for study step

| Node | Solve for | Equation form |
|--------------------------------------|-------------------------------------|------------------------|
| Component 1 (comp1) | <input checked="" type="checkbox"/> | Automatic |
| Free and Porous Media Flow, Brinkman | <input checked="" type="checkbox"/> | Automatic (Stationary) |
| Heat Transfer in Solids and Fluids | <input type="checkbox"/> | Automatic (Stationary) |
| Multiphysics | | |
| Nonisothermal Flow 1 (nitf1) | <input type="checkbox"/> | Automatic (Stationary) |


Time Dependent

- 1 In the Study toolbar, click Study Steps  and choose Time Dependent .
 - 2 In the Settings window for Time Dependent, locate the Physics and Variables Selection section. Clear the Solve for checkbox for Free and Porous Media Flow, Brinkman.
 - 3 Locate the Study Settings section. From the Time unit list, choose h (hours).
 - 4 In the Output times text field, type range(0,0.25,3.75) range(4,5[*min*],9) range(9.25,0.25,24).
- The time stepping is chosen such that the phase change is resolved properly.
- 5 From the Tolerance list, choose User controlled.
 - 6 In the Relative tolerance text field, type 1e-4.

A tighter tolerance improves the accuracy of the solution which is necessary for resolving all physical effects including the phase change properly.

Study Settings



Time unit: h

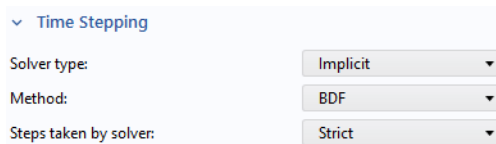
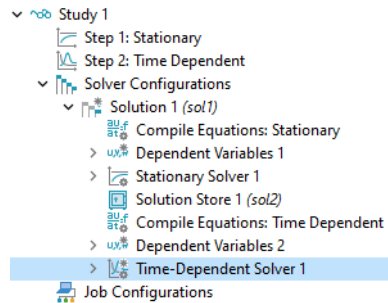
Output times: range(0,0.25,3.75) range(4,5[*min*],9) range(9.25,0.25,24) h 

Tolerance: User controlled

Relative tolerance: 1e-4

Solution 1

- 1 In the Study toolbar, click Show Default Solver .
- 2 In the Model Builder window, expand the Solution 1 node, then click Time-Dependent Solver 1 .
- 3 In the Settings window for Time-Dependent Solver, click to expand the Time Stepping section.
- 4 From the Steps taken by solver list, choose Strict.





This forces the solver to use at least the time steps specified above.


Definitions

Use a stop condition for the time-dependent solver to force the computation to stop when the minimum temperature in the tank reaches 70°C. This requires another coupling operator for the minimum temperature.

Minimum 1 (minop1)

- 1 In the Definitions toolbar, click Nonlocal Couplings  and choose Minimum .
- 2 Select Domain 2 only.

Variables 1

- 1 In the Model Builder window, click Variables 1 .


- In the Settings window for Variables, locate the Variables section and in the table add the new variable T_{min} .

| Variables | | | |
|-----------|--|------|----------------------|
| Name | Expression | Unit | Description |
| deltaT | $Q_u/V_{in}/aveop1(ht.Cp)/aveop1(ht.rh...$ | K | Temperature increase |
| T_{in} | $aveop1(T)+deltaT$ | K | Inlet temperature |
| T_{min} | $minop1(ht.porous.pm.T)$ | K | Minimum temperature |
| | | | |

Study 1

Add the Stop condition to the time dependent solver. Recall, that the solver should stop when the minimum temperature in the packed bed reaches 70°C .


Solution 1 (sol1)

- In the Model Builder window, under Study 1 > Solver Configurations > Solution 1 right-click Time-Dependent Solver 1 and choose Stop Condition .
- In the Settings window for Stop Condition, locate the Stop Expressions section and click Add.
- Enter $comp1.T_{min} > 70[\text{degC}]$ in the Stop expression field.
- Locate the Output at Stop section. From the Add solution list, choose Step after stop.

| Stop Expressions | | | |
|--|-------------------|-------------------------------------|-------------------|
| Stop expression | Stop if | Active | Description |
| $comp1.T_{min} > 70[\text{degC}]$ | True (≥ 1) | <input checked="" type="checkbox"/> | Stop expression 1 |
| <div style="display: flex; align-items: center; gap: 5px;"> ↑ ↓ + ⋮ </div> | | | |
| <div style="display: flex; align-items: center; gap: 5px;"> > Stop Events </div> | | | |
| <div style="display: flex; align-items: center; gap: 5px;"> > Output at Stop </div> | | | |
| Add solution: Step after stop | | | |

- In the Model Builder window, click Study 1.
- In the Settings window, locate the Study Settings section and clear the Generate default plots checkbox, to disable the automatic generation of default plots. Instead, choose the relevant plots from the Result Templates after computation.




7 In the Study toolbar, click Compute .

The solver automatically stops when the stop condition is fulfilled. An information message  appears and states that the stop condition is fulfilled after about 39,000 s (about 11 hours).


Results


To create a plot matching [Figure 3](#), start with adding a plot from the Result Templates.

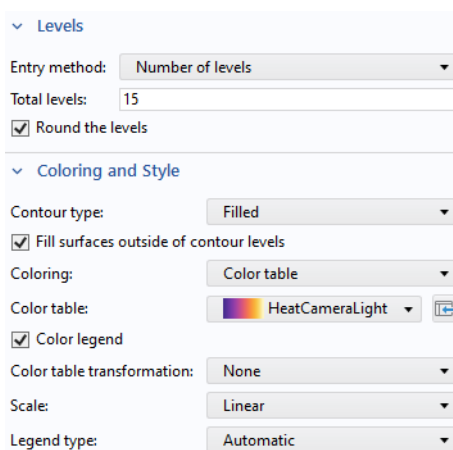
RESULT TEMPLATES

- 1 In the Results toolbar, click Result Templates  to open the Result Templates window.
- 2 In the tree, select Study 1/Solution 1 (sol1) > Heat Transfer in Solids and Fluids > Isothermal Contours (ht) and click the Add Result Template  button in the window toolbar.
- 3 In the Results toolbar, click Result Templates  to close the Result Templates window.

ISOTHERMAL CONTOURS & VELOCITY STREAMLINES

- 1 In the Settings window for 2D Plot Group, type Isothermal Contours & Velocity Streamlines in the Label text field
- 2 Expand the Isothermal Contours & Velocity Streamlines node, then click Contour .
- 3 In the Settings window, locate the Coloring and Style section.
- 4 Locate the Levels section. In the Total levels text field, type 15.
- 5 From the Contour type list, choose Filled.

In the Isothermal Contours & Velocity Streamlines toolbar, click Streamline .




The screenshot shows the settings for the Isothermal Contours & Velocity Streamlines plot. It is divided into two main sections: Levels and Coloring and Style.

- Levels section:**
 - Entry method: Number of levels (dropdown)
 - Total levels: 15 (text field)
 - Round the levels
- Coloring and Style section:**
 - Contour type: Filled (dropdown)
 - Fill surfaces outside of contour levels
 - Coloring: Color table (dropdown)
 - Color table: HeatCameraLight (dropdown with preview icon)
 - Color legend
 - Color table transformation: None (dropdown)
 - Scale: Linear (dropdown)
 - Legend type: Automatic (dropdown)

Streamline 1

- 1 In the Settings window for Streamline, locate the Streamline Positioning section. In the Number text field, type 10.
- 2 Locate the Selection section. From the Selection list, choose Inlet.


Color Expression

- 1 In the Isothermal Contours & Velocity Streamlines toolbar, click Color Expression .
- 2 In the Settings window for Color Expression, locate the Expression section and type p in the Expression text field.
- 3 Locate the Coloring and Style section. From the Color table list, choose GrayScale.
- 4 From the Color table transformation list, choose Reverse.



TEMPERATURE EVOLUTION

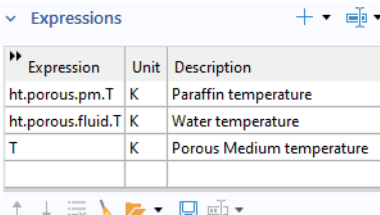
Add a new data set to create [Figure 4](#). Then evaluate and plot the different temperatures over time with the help of table graphs.

Cut Point 2D 1

- 1 In the Results toolbar, click Cut Point 2D .
- 2 In the Settings window for Cut Point 2D, locate the Point Data section. In the r text field type 0, and in the z text field type 0.05 0.47/2 0.42. These points will evaluate temperatures in the packed bed at three different positions along the symmetry axis.



Point Evaluation

- 3 In the Results toolbar, click Point Evaluation  **8.85** **8-12**.
- 4 In the Settings window for Point Evaluation locate the Data section, and from the Dataset list choose Cut Point 2D 1.
- 5 Locate the Expressions section. In the table enter the following settings:
- 6 Click Evaluate . A table is created with the data for the temperature variables evaluated at the cut-points for all the time steps.



| Expression | Unit | Description |
|-------------------|------|---------------------------|
| ht.porous.pm.T | K | Paraffin temperature |
| ht.porous.fluid.T | K | Water temperature |
| T | K | Porous Medium temperature |
| | | |

Table Graph 1

- 1 Go to the Table window and click Table Graph  in the window toolbar. This generates a 1D Plot Group 7 node with a Table Graph 1  node.

- In the Settings window for Table Graph locate the Data section, and from the Plot columns list choose Manual.
- In the Columns list choose all entries for the Paraffin temperature.
- Locate the Coloring and Style section. Find the Line style subsection, and from the Line list choose Dotted.

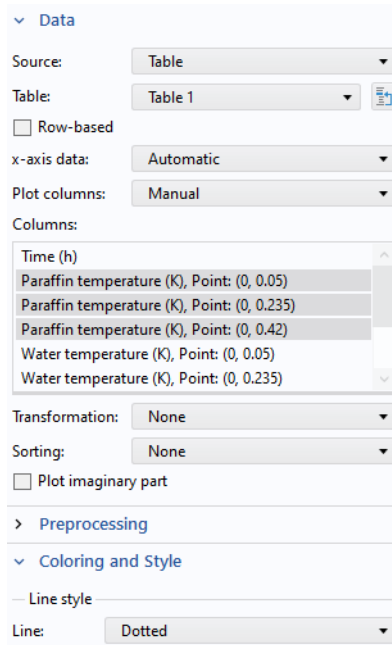


Table Graph 2

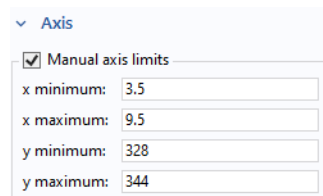
- Right-click the Table Graph 1 node and choose Duplicate .
- In the Settings window for Table Graph locate the Data section, and in the Columns list choose all entries for the Water temperature.
- Locate the Coloring and Style section. Find the Line style subsection, and from the Line list choose Dashed. From the Color list choose Cycle (reset).

Table Graph 3

- Right-click Table Graph 2 node and choose Duplicate .
- In the Settings window for Table Graph locate the Data section, and in the Columns list choose all entries for the Porous Medium temperature.
- Locate the Coloring and Style section. Find the Line style subsection and from the Line list choose Solid.

Temperature Evolution

- In the Model Builder under Results click ID Plot Group 2 .
- In the Settings window, type Temperature evolution in the Label text field to rename the plot.
- Locate the Axis section and select the Manual axis limits checkbox. In the x minimum text field, type 3.5, and in the x maximum text field type 9. This zooms into the time range between 3.5 and 9 hours. In the y minimum text field type 328, and in the y maximum text field type 344. to adjust the temperature range.
- Click Plot in the Temperature evolution toolbar to visualize the data.





You clearly see that paraffin and water are not in thermal equilibrium, especially during phase change of paraffin. Compare with [Figure 4](#).

PELLET TEMPERATURE

The phase change occurs between approximately 4.5 and 8 hours. Visualize the temperature distribution in the pellets and the fluid with the next steps.


Result Templates

- 1 In the Results toolbar, click Result Templates  to open the Result Templates window.
- 2 Go to the Result Templates window. In the tree, select Study 1 / Solution 1 (sol1) > Heat Transfer in Solids and Fluids > Temperature, Porous Matrix (ht).
- 3 Click the Add Result Template  button in the window toolbar. Click again on Result Templates to close the Result Templates window.

Temperature, Porous Matrix (ht) 1



- 1 In the Settings window for 3D Plot Group, locate the Plot Settings section.
- 2 Clear the Plot dataset edges checkbox.
- 3 Locate the Color Legend section. Select the Show titles checkbox.
- 4 Locate the Data section. From the Time (h) list, choose 6.

Contour 1

- 1 In the Temperature, Porous Matrix (ht) toolbar, click Contour .
- 2 In the Settings window for Contour, locate the Expression section and type `ht.porous.fluid.T` in the Expression text field.
- 3 Locate the Levels section. In the Total levels text field, type 10.
- 4 Locate the Coloring and Style section. From the Contour type list, choose Tube.
- 5 Select the Radius scale factor checkbox. In the associated text field, type 0.001.
- 6 Select the Level labels checkbox, from the Color table list, choose GrayScale, and in the Color legend title text field, type `\[T_f\]`.
- 7 From the Legend type list, choose Filled.





Volume 1

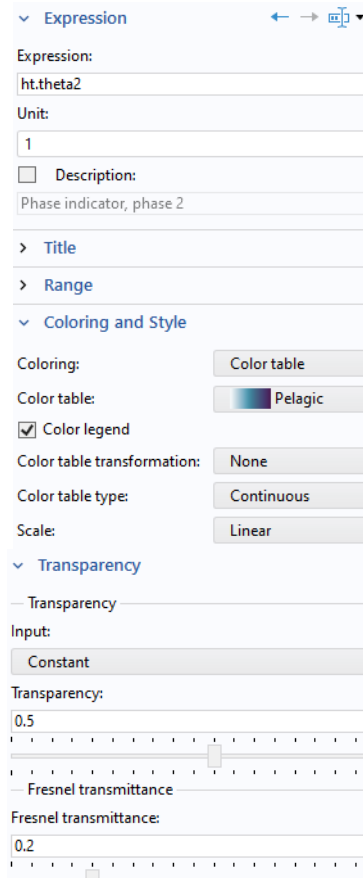
- 1 In the Model Builder window, click Volume 1.
- 2 In the Settings window for Volume, locate the Coloring and Style section.
- 3 In the Color legend title text field, type `\[T_p\]`.

- 4 In the toolbar, click Plot  and click the Zoom Extents  button in the Graphics toolbar and compare with Figure 5.


LIQUID PHASE

With the following steps you can create Figure 6. Learn how to visualize materials in a plot and how to combine different datasets for different entities.


- 1 In the Home toolbar, click Add Plot Group  and choose 3D Plot Group .
- 2 In the Model Builder window, right-click 3D Plot Group 4 and choose Volume .
- 3 In the Settings window for Volume enter `ht.theta2` in the Expression text field. This is the name of the variable for the phase indicator of phase 2. To find these expressions, click Replace Expression  in the upper-right corner of the Expression section. You can then search for expressions or browse through the list.
- 4 Locate the Coloring and Style section. From the Color table list, choose Pelagic.
- 5 Click to expand the Range section. Select the Manual color range checkbox and type 1 in the Maximum text field.




Transparency 1

- 1 Right-click Volume 1 and choose Transparency .
- 2 In the Settings window, type 0.2 in the Fresnel transmittance text field.


Surface 1

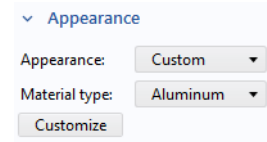
- 1 In the Model Builder window, right-click 3D Plot Group 4 and choose Surface .
- 2 In the Settings window for Surface, locate the Expression section. In the Expression text field, type 1.
- 3 Locate the Coloring and Style section. From the Coloring list choose Uniform and from the Color list, choose Gray

Selection 1


- 1 Right-click Surface 1 and choose Selection .
- 2 In the Settings Window, select Domain 4 only (the isolation).

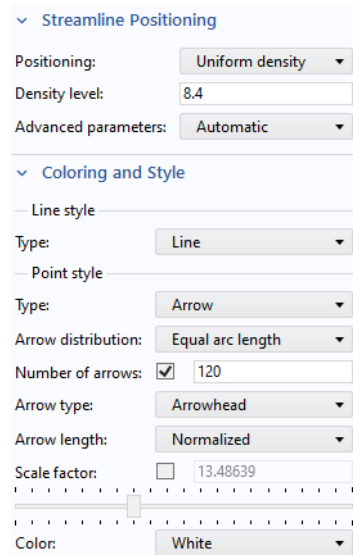
Material Appearance 1

- 1 In the Model Builder window, right-click Surface 1 and choose Material Appearance .
- 2 In the Settings window for Material Appearance, locate the Appearance section.
- 3 From the Appearance list, choose Custom and from the Material type list, choose Aluminum.



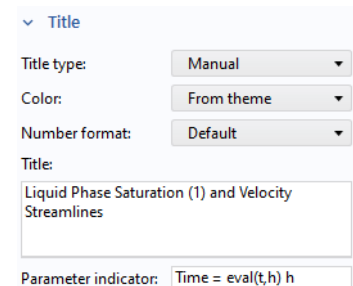
Streamline

- 1 In the 3D Plot Group 4 toolbar, click Streamline .
- By default the velocity components are used as expressions.
- 2 In the Settings window for Streamline, locate the Streamline Positioning section.
- 3 From the Positioning list, choose Uniform density.
- 4 In the Density level text field, type 8.4.
- 5 Locate the Coloring and Style section. Find the Point style subsection. From the Type list, choose Arrow.
- 6 Select the Number of arrows checkbox and in the associated text field, type 120.
- 7 From the Color list, choose White.



Liquid Phase


- 1 In the Model Builder window, under Results click 3D Plot Group 4.
- 2 In the Settings window for 3D Plot Group, type Liquid Phase in the Label text field.
- 3 Click to expand the Title section. From the Title type list, choose Manual.
- 4 In the Title text area, type Liquid Phase Saturation (1) and Velocity Streamlines.





5 In the Parameter indicator text field, type
`Time = eval(t,h) h` to update the title with the correct time automatically.

6 Locate the Plot Settings section. Clear the Plot dataset edges checkbox.

7 Locate the Data section. From the Time (h) list, choose 7.

8 In the Liquid Phase toolbar, click Plot .

Use the Plot Previous  or Plot Next  buttons at the top of the Settings window to plot the results for the previous or next time step respectively. Note, that plotting may take a few seconds.