



Model created in COMSOL Multiphysics 6.4

Stationary Incompressible Flow over a Backstep

This boundary condition computes the flow profile for fully developed flow in a channel of arbitrary cross section. The boundary condition at the outlet sets a constant relative pressure. Furthermore, the vertical and inclined boundaries along the length of the geometry are symmetry boundaries. All other boundaries are solid walls described by a no slip boundary condition.

Results

Figure 2 shows a combined surface and arrow plot of the flow velocity. This plot does not reveal the recirculation region in the tank immediately beyond the inlet pipe's end. For this purpose, a streamline plot is more useful, as demonstrated in Figure 3.

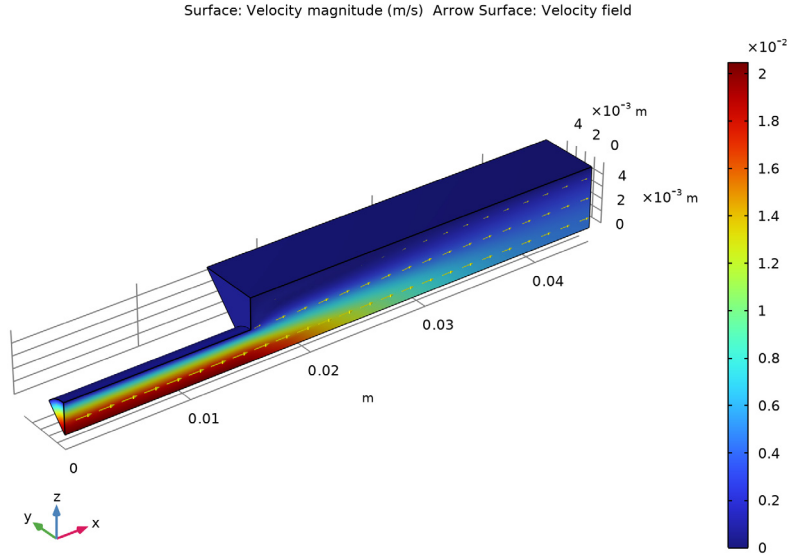


Figure 2: The velocity field in the backstep geometry.

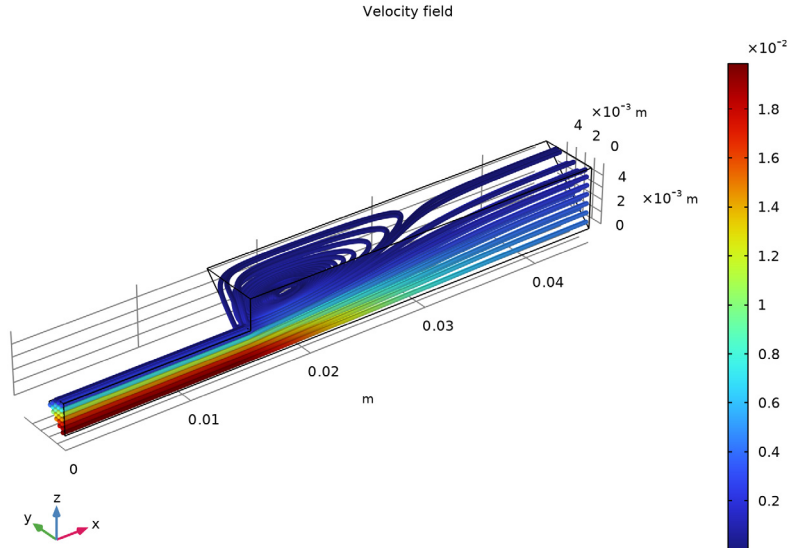



Figure 3: The recirculation region visualized using a velocity streamline plot.

Application Library path: CFD_Module/Single-Phase_Flow/backstep



Modeling Instructions


From the **File** menu, choose **New**.

NEW

In the **New** window, click  **Model Wizard**.

MODEL WIZARD

- 1 In the **Model Wizard** window, click  **3D**.
- 2 In the **Select Physics** tree, select **Fluid Flow > Single-Phase Flow > Laminar Flow (spf)**.
- 3 Click **Add**.
- 4 Click  **Study**.

- 5 In the **Select Study** tree, select **General Studies > Stationary**.
- 6 Click  **Done**.

GLOBAL DEFINITIONS



Parameters 1

- 1 In the **Model Builder** window, under **Global Definitions** click **Parameters 1**.
- 2 In the **Settings** window for **Parameters**, locate the **Parameters** section.
- 3 In the table, enter the following settings:



Name	Expression	Value	Description
v0	1 [cm/s]	0.01 m/s	Inlet velocity

GEOMETRY 1

You can build the backstep geometry from geometric primitives. Here, instead, use a file containing the sequence of geometry features that has been provided for convenience.


- 1 In the **Geometry** toolbar, click **Insert Sequence** and choose **Insert Sequence**.
- 2 Browse to the model's Application Libraries folder and double-click the file `backstep_geom_sequence.mph`.
- 3 In the **Geometry** toolbar, click  **Build All**.
- 4 Click the  **Zoom Extents** button in the **Graphics** toolbar.
The model geometry is now complete ([Figure 1](#)).

ADD MATERIAL

- 1 In the **Materials** toolbar, click  **Add Material** to open the **Add Material** window.
- 2 Go to the **Add Material** window.
- 3 In the tree, select **Built-in > Water, liquid**.
- 4 Click the **Add to Component** button in the window toolbar.
- 5 In the **Materials** toolbar, click  **Add Material** to close the **Add Material** window.

LAMINAR FLOW (SPF)

Inlet 1


- 1 In the **Physics** toolbar, click  **Boundaries** and choose **Inlet**.
- 2 Select Boundary 1 only.
- 3 In the **Settings** window for **Inlet**, locate the **Boundary Condition** section.

- 4 From the list, choose **Fully developed flow**.
- 5 Locate the **Fully Developed Flow** section. In the U_{av} text field, type $v0$.



Symmetry 1

- 1 In the **Physics** toolbar, click  **Boundaries** and choose **Symmetry**.
- 2 Select Boundaries 2 and 3 only.


Outlet 1

- 1 In the **Physics** toolbar, click  **Boundaries** and choose **Outlet**.
- 2 Select Boundary 7 only.
- 3 In the **Settings** window for **Outlet**, locate the **Pressure Conditions** section.
- 4 Select the **Normal flow** checkbox.

MESH 1

- 1 In the **Model Builder** window, under **Component 1 (comp1)** click **Mesh 1**.
- 2 In the **Settings** window for **Mesh**, locate the **Physics-Controlled Mesh** section.
- 3 From the **Element size** list, choose **Coarse**.
- 4 Click  **Build All**.
- 5 Click the  **Zoom Extents** button in the **Graphics** toolbar.

STUDY 1

In the **Study** toolbar, click  **Compute**.

RESULTS

A slice plot of the velocity and a plot showing the pressure distribution on the exterior walls are produced automatically. Change the slice plot to get [Figure 2](#).

Multislice 1



- 1 In the **Model Builder** window, expand the **Velocity (spf)** node.
- 2 Right-click **Multislice 1** and choose **Delete**. Click **Yes** to confirm.

Surface 1

Right-click **Velocity (spf)** and choose **Surface**.


Arrow Surface 1

- 1 Right-click **Velocity (spf)** and choose **Arrow Surface**.
- 2 In the **Settings** window for **Arrow Surface**, locate the **Coloring and Style** section.
- 3 From the **Arrow length** list, choose **Logarithmic**.

- 4 From the **Color** list, choose **Yellow**.
- 5 Click the  **Zoom Extents** button in the **Graphics** toolbar.
- 6 In the **Velocity (spf)** toolbar, click  **Plot**.

To see the recirculation effects, create a streamline plot of the velocity field.

Velocity, Streamlines

- 1 In the **Results** toolbar, click  **3D Plot Group**.
- 2 In the **Settings** window for **3D Plot Group**, type Velocity, Streamlines in the **Label** text field.

Streamline 1

- 1 Right-click **Velocity, Streamlines** and choose **Streamline**.
- 2 Select Boundary 1 only.
- 3 In the **Settings** window for **Streamline**, locate the **Coloring and Style** section.
- 4 Find the **Line style** subsection. From the **Type** list, choose **Tube**.

Color Expression 1

Right-click **Streamline 1** and choose **Color Expression**.