

Wave Propagation in Rock Under Blast Loads

This example presents a transient analysis of the wave propagation in a rock mass caused by a short duration load on the surface. Such loads are typical during tunnel constructions and other excavations using blasting. It shows the use of the Low-reflecting boundary conditions to truncate the computational domain to a reasonable size. The results are in very good agreement with a published study (see Ref. 1).

As a default, the low-reflecting boundary condition takes the material data from the adjacent domain in an attempt to create a perfect impedance match for both pressure waves and shear waves, so that

$$\mathbf{\sigma} \cdot \mathbf{n} = -\rho c_p \left(\frac{\partial \mathbf{u}}{\partial t} \cdot \mathbf{n} \right) \mathbf{n} - \rho c_s \left(\frac{\partial \mathbf{u}}{\partial t} \cdot \mathbf{t} \right) \mathbf{t}$$

where $\bf n$ and $\bf t$ are the unit normal and tangential vectors at the boundary, respectively, and c_p and c_s are the speeds of the pressure and shear waves in the material. This approach works best when the wave direction in close to the normal at the wall.

More information about modeling using low-reflecting boundary conditions can be found in Ref. 2.

Model Definition

The model geometry is a block. Two of the side walls are symmetry planes. The other two represent the truncation of the computational domain in the directions where the rock has lateral dimensions that are significantly larger than the depth. The size of the block and the material parameters correspond to that studied in Ref. 1.

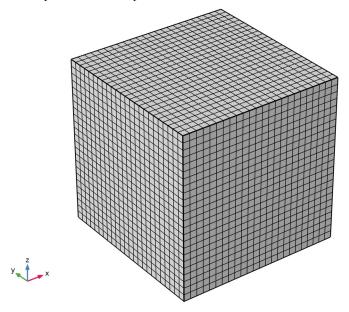


Figure 1: Geometry and mesh.

Thus, the following elastic material data is used: the Young's modulus E = 50 GPa, Poisson's ratio v = 2/7, and density $\rho = 2700 \text{ kg/m}^3$. These values represent a granite rock.

The upper surface is free, and the bottom surface is subjected to loading in form of a finite duration pressure pulse localized near the origin, see Figure 2. The loading is similar to that used in Ref. 1 and represents an explosion within the rock near the surface.

The truncation boundaries are modeled with, and then without, applying the lowreflecting boundary conditions.

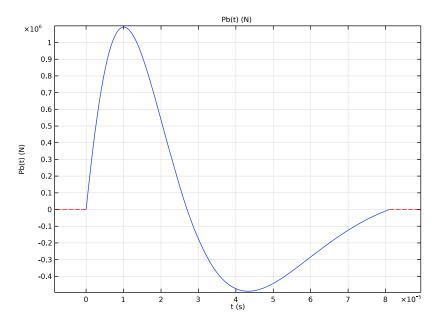


Figure 2: The load function.

Results and Discussion

The wave propagation in the block is modeled via a transient study covering a time interval of 150 µs. The typical wave propagation pattern is shown in Figure 3.

The vertical displacement at the upper surface is shown in Figure 4 for both cases, with and without using the low-reflecting boundary conditions. The analytical estimate for the time when the pressure wave reaches the surface is H/c_D , where H is the height of the block. In case of reflection, the time for the reflected pressure wave to arrive at the sampling point is $\sqrt{5}L/c_n$, where L is the distance of blast point from the truncated boundaries. Both estimates have very good agreement with the computations. Thus, the two responses start to deviate from each other after the estimated time as shown in Figure 4, which is caused by the reflected wave. The wave pattern at the upper surface is analyzed using a spatial fast Fourier transform (FFT). The results are shown in Figure 5 and Figure 6 for two time moments respectively before and after the wave reflection starts. Figure 6 clearly shows significant contributions from the waves reflected from the side boundaries in case when the computations have been performed without using the lowreflecting boundary conditions.



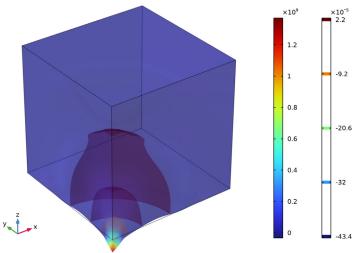


Figure 3: The stress in the block at the early stage of the elastic wave propagation.

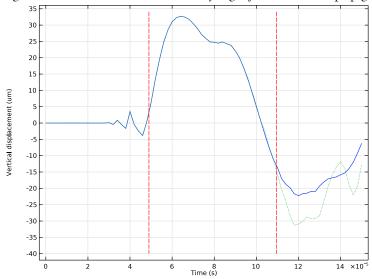


Figure 4: The displacement at the upper surface for the cases with (solid line) and without (dotted line) applying the low-reflecting boundary conditions. The dashed vertical lines represent analytical estimates for time of arrival of incoming and reflected waves, respectively.

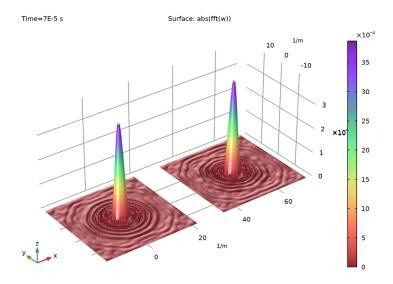


Figure 5: Spatial FFT of the wave pattern the top surface taken at $t=7e-5\,s$ and computed with (left) and without (right) using the low-reflecting boundary conditions.

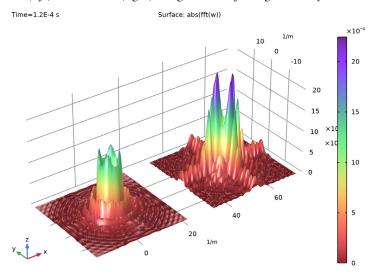


Figure 6: Spatial FFT of the wave pattern at the top surface taken at t = 1.4e-4 s and computed with (left) and without (right) using the low-reflecting boundary conditions.

References

- 1. H. Sönnerlind, "Beräkningsmetoder för spänningar i explosionsbelastad berg," rapport nr 001202 (in Swedish), Epsilon HighTech Innovation AB, 2005.
- 2. M. Cohen and P.C. Jennings, "Silent Boundary Methods for Transient Analysis," Computational Methods for Transient Analysis, vol. 1, T. Belytschko and T.J.R. Hughes, eds., North-Holland, 1983.

Application Library path: Structural_Mechanics_Module/Elastic_Waves/ blasting rock

Modeling Instructions

From the File menu, choose New.

NEW

In the New window, click Model Wizard.

MODEL WIZARD

- I In the Model Wizard window, click **3D**.
- 2 In the Select Physics tree, select Structural Mechanics>Solid Mechanics (solid).
- 3 Click Add.
- 4 Click Study.
- 5 In the Select Study tree, select General Studies>Time Dependent.
- 6 Click M Done.

GLOBAL DEFINITIONS

Define the geometry and loading parameters.

Parameters 1

- I In the Model Builder window, under Global Definitions click Parameters I.
- 2 In the Settings window for Parameters, locate the Parameters section.

3 In the table, enter the following settings:

Name	Expression	Value	Description
Н	240[mm]	0.24 m	Depth
L	Н	0.24 m	Width
L1	L/24	0.01 m	Load extension
Q	1[g]	0.001 kg	Amount of explosive
P0	140e6[N]*(Q/1[kg])^(2/3)	1.4E6 N	Load magnitude
t0	0.81e-3[s]*(Q/1[kg])^(1/3)	8.1E-5 s	Loading duration
gamma	1.86	1.86	Decay rate
u0	50[um]	5E-5 m	Displacement scale

DEFINITIONS

Next, define the loading function.

Piecewise I (pw1)

- I In the Home toolbar, click f(X) Functions and choose Local>Piecewise.
- 2 In the Settings window for Piecewise, type Pb in the Function name text field.
- 3 Locate the **Definition** section. In the **Argument** text field, type t.
- **4** Find the **Intervals** subsection. In the table, enter the following settings:

Start	End	Function
0	t0	P0*exp(-gamma*t/t0)*sin(4*pi/(1+t0/t))

- **5** Locate the **Units** section. In the **Arguments** text field, type **s**.
- 6 In the Function text field, type N.Plot the function which should look similar to that shown in Figure 2.
- 7 Click Plot.

GEOMETRY I

Block I (blk I)

- I In the Geometry toolbar, click Block.
- 2 In the Settings window for Block, locate the Size and Shape section.
- 3 In the Width text field, type L.
- 4 In the Depth text field, type L.
- ${f 5}$ In the **Height** text field, type H.

- 6 Click **Build Selected**.
- 7 In the Geometry toolbar, click **Build All**.

Enter the material parameters, which correspond to granite rock.

SOLID MECHANICS (SOLID)

Linear Elastic Material I

- I In the Model Builder window, under Component I (compl)>Solid Mechanics (solid) click Linear Elastic Material I.
- 2 In the Settings window for Linear Elastic Material, locate the Linear Elastic Material section.
- **3** From the E list, choose **User defined**. In the associated text field, type 50[GPa].
- 4 From the v list, choose **User defined**. In the associated text field, type 2/7.
- **5** From the ρ list, choose **User defined**. In the associated text field, type 2700.

Because of the symmetry, you model one quarter of the geometry. This also explains the factor of 0.25 used in the load expression, since the load is given as a total force.

Symmetry I

- I In the Physics toolbar, click **Boundaries** and choose Symmetry.
- **2** Select Boundaries 1 and 2 only.

Boundary Load 1

- I In the Physics toolbar, click **Boundaries** and choose **Boundary Load**.
- 2 Select Boundary 3 only.
- 3 In the Settings window for Boundary Load, locate the Force section.
- **4** Specify the \mathbf{F}_A vector as

0	х
0	у
0.25*Pb(t)/L1^2*(X<=L1)*(Y<=L1)	z

Low-Reflecting Boundary I

- I In the Physics toolbar, click **Boundaries** and choose Low-Reflecting Boundary.
- 2 Select Boundaries 5 and 6 only.
 Use linear elements to reduce the numerical dispersion of the wavefront.
- 3 In the Model Builder window, click Solid Mechanics (solid).

- 4 In the Settings window for Solid Mechanics, click to expand the Discretization section.
- 5 From the Displacement field list, choose Linear.

MESH I

Mapped I

- I In the Mesh toolbar, click A Boundary and choose Mapped.
- 2 Select Boundary 3 only.

The number of elements in the **Distribution** node should be written as floor(L/L1) in order to have the input in an integer format.

Distribution I

- I Right-click Mapped I and choose Distribution.
- 2 Select Edges 2, 3, 7, and 10 only.
- 3 In the Settings window for Distribution, locate the Distribution section.
- 4 In the Number of elements text field, type floor(L/L1).
- 5 Click Pauld Selected.

Swebt I

In the Mesh toolbar, click Swept.

Distribution I

- I Right-click **Swept I** and choose **Distribution**.
- 2 In the Settings window for Distribution, locate the Distribution section.
- 3 In the Number of elements text field, type floor(L/L1).
- 4 In the Model Builder window, right-click Mesh I and choose Build All.
- 5 Click the Go to Default View button in the Graphics toolbar.

The resulting mesh should be similar to that shown in Figure 1.

STUDY I

Step 1: Time Dependent

- I In the Model Builder window, under Study I click Step I: Time Dependent.
- 2 In the Settings window for Time Dependent, locate the Study Settings section.
- 3 In the Output times text field, type range (0, 2e-6, 1.5e-4).

Solution I (soll)

I In the Study toolbar, click Show Default Solver.

2 In the Model Builder window, expand the Solution I (soll) node.

The default scale for the displacement is based on the size of the geometry. Change this to a scale more suitable for the wave propagation analysis.

- 3 In the Model Builder window, expand the Study I>Solver Configurations> Solution I (soll)>Dependent Variables I node, then click Displacement field (compl.u).
- 4 In the Settings window for Field, locate the Scaling section.
- 5 In the Scale text field, type u0.
- 6 In the Model Builder window, under Study I>Solver Configurations>Solution I (soll) click Time-Dependent Solver I.
- 7 In the Settings window for Time-Dependent Solver, click to expand the Time Stepping section.
- 8 In the Amplification for high frequency text field, type 0.5.

This change in the damping will help to suppress numerical artifacts in the transient solution.

RESULTS

Before solving the problem, prepare a plot of the vertical displacement component. This will be shown and updated during the computations.

Displacement

- I In the Home toolbar, click **Add Plot Group** and choose ID Plot Group.
- 2 In the Settings window for ID Plot Group, type Displacement in the Label text field.
- 3 Click to expand the **Title** section. From the **Title type** list, choose **None**.

Point Graph 1

- I Right-click Displacement and choose Point Graph.
- **2** Select Point 2 only.
- 3 In the Settings window for Point Graph, locate the y-Axis Data section.
- 4 In the Expression text field, type w.
- 5 In the **Unit** field, type um.

STUDY I

Step 1: Time Dependent

I In the Model Builder window, under Study I click Step I: Time Dependent.

- 2 In the Settings window for Time Dependent, click to expand the Results While Solving section.
- **3** Select the **Plot** check box.
- 4 In the Home toolbar, click **Compute**.

RESULTS

Add a volume plot of the stress similar to that shown in Figure 3.

3D Plot Group 2

In the Home toolbar, click Add Plot Group and choose 3D Plot Group.

Volume 1

- I Right-click 3D Plot Group 2 and choose Volume.
- 2 In the Settings window for Volume, locate the Expression section.
- **3** In the **Expression** text field, type solid.sz.

Deformation I

Right-click Volume I and choose Deformation.

3D Plot Group 2

- I In the Settings window for 3D Plot Group, locate the Data section.
- 2 From the Time (s) list, choose 5E-5.
- 3 Click the Transparency button in the Graphics toolbar.
- 4 In the 3D Plot Group 2 toolbar, click Plot.

Isosurface I

- I Right-click **3D Plot Group 2** and choose **Isosurface**.
- 2 In the Settings window for Isosurface, locate the Expression section.
- 3 In the Expression text field, type w.

Deformation I

- I Right-click Isosurface I and choose Deformation.
- 2 In the 3D Plot Group 2 toolbar, click Plot.
- 3 Click the Go to Default View button in the Graphics toolbar.

ROOT

Next, add a new study, for which the low-reflecting boundary conditions will be disabled.

ADD STUDY

- I In the Home toolbar, click Add Study to open the Add Study window.
- 2 Go to the Add Study window.
- 3 Find the Studies subsection. In the Select Study tree, select General Studies> Time Dependent.
- 4 Click Add Study in the window toolbar.
- 5 In the Home toolbar, click Add Study to close the Add Study window.

STUDY 2

Steb 1: Time Debendent

- I In the Settings window for Time Dependent, locate the Study Settings section.
- 2 In the Output times text field, type range (0, 2e-6, 1.5e-4).
- 3 Locate the Results While Solving section. Select the Plot check box.
- 4 Locate the Physics and Variables Selection section. Select the Modify model configuration for study step check box.
- 5 In the tree, select Component I (compl)>Solid Mechanics (solid)>Low-Reflecting Boundary I.
- 6 Right-click and choose Disable.
- 7 In the Model Builder window, click Study 2.
- 8 In the Settings window for Study, locate the Study Settings section.
- **9** Clear the **Generate default plots** check box.

Configure the solver in the same way as for the first study.

Solution 2 (sol2)

- 2 In the Model Builder window, expand the Solution 2 (sol2) node.
- 3 In the Model Builder window, expand the Study 2>Solver Configurations> Solution 2 (sol2)>Dependent Variables I node, then click Displacement field (compl.u).
- 4 In the Settings window for Field, locate the Scaling section.
- 5 In the Scale text field, type u0.
- 6 In the Model Builder window, under Study 2>Solver Configurations>Solution 2 (sol2) click Time-Dependent Solver 1.
- 7 In the Settings window for Time-Dependent Solver, locate the Time Stepping section.

8 In the Amplification for high frequency text field, type 0.5.

RESULTS

Point Graph 2

- I In the Model Builder window, under Results>Displacement right-click Point Graph I and choose **Duplicate**.
- 2 In the Settings window for Point Graph, locate the Data section.
- 3 From the Dataset list, choose Study 2/Solution 2 (sol2).
- 4 Click to expand the Coloring and Style section. Find the Line style subsection. From the Line list, choose Dotted.

STUDY 2

In the **Study** toolbar, click **Compute**.

RESULTS

Displacement

Add the following line plots to show the estimated times at which the incoming and reflected pressure waves hit the block surface.

Point Graph 3

- I In the Model Builder window, right-click Displacement and choose Point Graph.
- 2 In the Settings window for Point Graph, locate the y-Axis Data section.
- 3 In the Expression text field, type (t/t0-1)*40.
- 4 Locate the x-Axis Data section. From the Parameter list, choose Expression.
- 5 In the Expression text field, type L/solid.cp.
- **6** Select Point 2 only.
- 7 Locate the Coloring and Style section. Find the Line style subsection. From the Line list, choose Dashed.
- 8 From the Color list, choose Red.

Point Graph 4

- I Right-click Point Graph 3 and choose Duplicate.
- 2 In the Settings window for Point Graph, locate the x-Axis Data section.
- 3 In the Expression text field, type L*sqrt(5)/solid.cp.

Displacement

- I In the Model Builder window, click Displacement.
- 2 In the Settings window for ID Plot Group, locate the Plot Settings section.
- 3 Select the x-axis label check box. In the associated text field, type Time (s).
- 4 Select the y-axis label check box. In the associated text field, type Vertical displacement (um).
- 5 In the **Displacement** toolbar, click **Displacement** 1 The final plot should look similar to that shown in Figure 4.

Investigate the wave pattern using the spatial FFT.

Mirror 3D I

In the **Results** toolbar, click **More Datasets** and choose **Mirror 3D**.

Mirror 3D 2

- I In the Results toolbar, click More Datasets and choose Mirror 3D.
- 2 In the Settings window for Mirror 3D, locate the Data section.
- 3 From the Dataset list, choose Mirror 3D 1.
- 4 Locate the Plane Data section. From the Plane list, choose xz-planes.

Cut Plane 1

- I In the Results toolbar, click Cut Plane.
- 2 In the Settings window for Cut Plane, locate the Data section.
- 3 From the Dataset list, choose Mirror 3D 2.
- 4 Locate the Plane Data section. From the Plane list, choose xy-planes.
- 5 In the z-coordinate text field, type H.

Spatial FFT 1

- I In the Results toolbar, click More Datasets and choose Spatial FFT.
- 2 In the Settings window for Spatial FFT, locate the Data section.
- 3 From the Dataset list, choose Cut Plane 1.
- 4 Locate the **Transformation** section. Find the **Spatial resolution** subsection. From the Resolution list, choose Manual.
- **5** Find the **Sampling resolution** subsection. In the N_x text field, type 20.
- **6** Find the **Spatial resolution** subsection. In the N_y text field, type 20.
- 7 Find the Spatial layout subsection. From the Layout list, choose Use zero padding.

- 8 In the x padding text field, type 40.
- 9 In the y padding text field, type 40.

Cut Plane I, Mirror 3D I, Mirror 3D 2, Spatial FFT I

- I In the Model Builder window, under Results>Datasets, Ctrl-click to select Mirror 3D I, Mirror 3D 2, Cut Plane I, and Spatial FFT I.
- 2 Right-click and choose **Duplicate**.

Mirror 3D 3

- I In the Settings window for Mirror 3D, locate the Data section.
- 2 From the Dataset list, choose Study 2/Solution 2 (sol2).

Mirror 3D 4

- I In the Model Builder window, click Mirror 3D 4.
- 2 In the Settings window for Mirror 3D, locate the Data section.
- 3 From the Dataset list, choose Mirror 3D 3.

Cut Plane 2

- I In the Model Builder window, click Cut Plane 2.
- 2 In the Settings window for Cut Plane, locate the Data section.
- 3 From the Dataset list, choose Mirror 3D 4.

Spatial FFT 2

- I In the Model Builder window, click Spatial FFT 2.
- 2 In the Settings window for Spatial FFT, locate the Data section.
- 3 From the Dataset list, choose Cut Plane 2.

2D Plot Group 3

- I In the **Results** toolbar, click 2D Plot Group.
- 2 In the Settings window for 2D Plot Group, locate the Data section.
- 3 From the Dataset list, choose Spatial FFT 1.
- 4 From the Time (s) list, choose 7E-5.
- 5 Locate the Plot Settings section. Clear the Plot dataset edges check box.
- **6** Click to expand the **Plot Array** section. Select the **Enable** check box.

Surface I

- I Right-click 2D Plot Group 3 and choose Surface.
- 2 In the Settings window for Surface, locate the Expression section.

- 3 In the Expression text field, type abs(fft(w)).
- 4 Locate the Coloring and Style section. Click Change Color Table.
- 5 In the Color Table dialog box, select Rainbow>SpectrumLight in the tree.
- 6 Click OK.
- 7 In the Settings window for Surface, locate the Coloring and Style section.
- 8 From the Color table transformation list, choose Reverse.

Height Expression I

Right-click Surface I and choose Height Expression.

Surface 2

- I In the Model Builder window, under Results>2D Plot Group 3 right-click Surface I and choose **Duplicate**.
- 2 In the Settings window for Surface, locate the Data section.
- 3 From the Dataset list, choose Spatial FFT 2.
- **4** From the **Time (s)** list, choose **7E-5**.
- **5** Click to expand the **Title** section. From the **Title type** list, choose **None**.
- 6 Click to expand the Inherit Style section. From the Plot list, choose Surface 1.
- 7 In the 2D Plot Group 3 toolbar, click Plot.

2D Plot Group 4

- I In the Model Builder window, under Results right-click 2D Plot Group 3 and choose Duplicate.
- 2 In the Settings window for 2D Plot Group, locate the Data section.
- **3** From the Time (s) list, choose **1.2E-4**.

Surface 2

- I In the Model Builder window, expand the 2D Plot Group 4 node, then click Surface 2.
- 2 In the Settings window for Surface, locate the Data section.
- 3 From the Time (s) list, choose 1.2E-4.
- 4 In the 2D Plot Group 4 toolbar, click Plot.