

Die Forming

Die forming is a widespread manufacture process for sheet-metal forming. The workpiece, usually a metal sheet, is permanently reshaped around a die through plastic deformation by forming and drawing processes.

Simulations can be carried out in order to avoid cracks, tears, wrinkles, and too much thinning and stretching. They are also useful to estimate and overcome the springback phenomenon: once the forming process is done and the forming tools are removed, the workpiece attempts to partially recover its initial shape through relaxation of the elastic stresses. The springback can cause the formed blank to get an unexpected state of warping. To cope with this effect, it is possible to over-bend the sheet. The die, the punch, and the blank-holder must be manufactured to incorporate this effect.

In this model, a flat metal sheet made of aluminum is pressed onto a curved die by a similarly shaped punch. Both the forming and the springback phenomena are modeled. From a simulation point of view, the problem is severely nonlinear due to contact, large strain plasticity, and geometric nonlinearity. Figure 1shows the shape after forming.



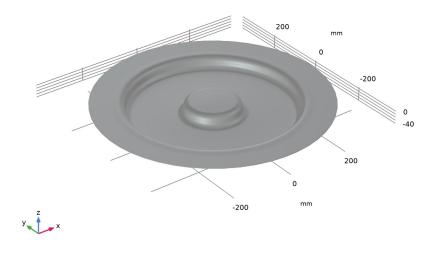


Figure 1: Deformed shape after the forming process.

The model geometry is shown in Figure 2. Due to the axial symmetry, a 2D axisymmetric formulation can be used. The die and the blank-holder together clamp the blank to be reshaped, while the punch performs the drawing, stretching, and bending.

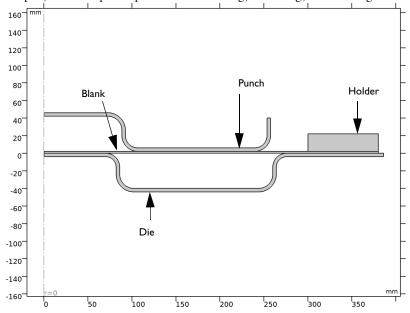


Figure 2: Forming tools setup.

The analysis is carried out in two steps. First, the punch is pushed toward the sheet through a displacement of 40 mm. This step aims to simulate the forming and drawing processes. A second step is used to perform the springback analysis. The punch is released progressively to model the springback phenomenon.

The sheet is made of aluminum. An isotropic elastoplastic material with user-defined isotropic hardening and large plastic strain formulation is used to characterize the plastic deformation.

The die and the punch are made of structural steel, so they are much more rigid than the aluminum sheet. The die and holder are fixed, and the punch deforms the blank with a prescribed vertical displacement, which is ramped linearly.

Figure 3 shows the residual stress after the release of the punch, where large stresses are present in the deformed corners of the blank. These are a consequence of the plastic strains that are shown in Figure 4. As expected, large plastic strains occur, and at the most strained location, the plastic strain exceeds 60%.

Figure 5 shows the variation of the thickness of the deformed part obtained from the die forming process. The initial blank thickness is 0.2 mm. The maximum thinning is observed at the center of the part. A comparison of the maximum radial position between the forming and the release stage would give an idea of the springback.

Finally, the reaction force that is necessary to apply to the punch during the process is shown in Figure 6.

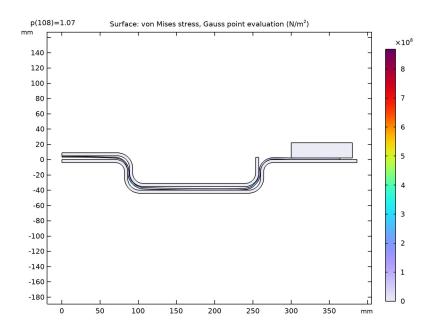


Figure 3: Residual stress after release of the punch.

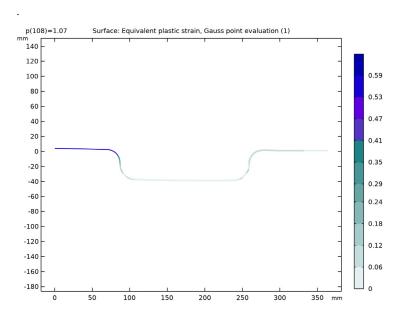


Figure 4: Plastic strains after release of the punch.

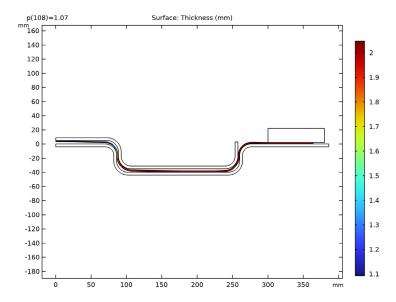


Figure 5: Thickness of the part after the die forming process.

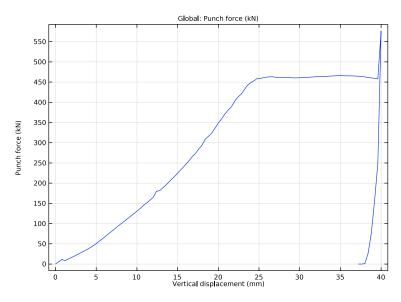


Figure 6: Force applied to the punch during the die forming.

Notes About the COMSOL Implementation

The strong nonlinearity of the problem due to contact, plasticity, and geometric nonlinearity may cause some convergence issues. Some useful tips for improving the convergence are given below.

- · Choose the source and destination in contact pairs carefully. Based on stiffness of the metal parts, the sheet should be the destination. The blank/sheet is meshed finely compared to the source. The curved boundaries of the source are also finely meshed compared to the flat boundaries.
- The parametric sweep must use steps that are small enough to avoid divergence of the solution. If the parametric step chosen by the solver is too large, the initial guess of a solution based on previous computed solution could be too far from the solution in the current step. Use **Tuning of step size** to manually adjust the parametric steps.
- To compute the thickness of the deformed shape, a nonlocal projection coupling is used to define the variable th. Such a coupling can integrate any expression across a domain in the spatial frame. Here, integrating '1' across the blank returns its deformed thickness.

Contact is in the model described using the augmented Lagrangian method with a coupled solution method. This method is chosen over the default penalty method to improve the accuracy of the contact condition, that is, to avoid large overclosure between the parts.

Application Library path: Nonlinear_Structural_Materials_Module/Plasticity/die_forming

Modeling Instructions

From the File menu, choose New.

NEW

In the New window, click Model Wizard.

MODEL WIZARD

- I In the Model Wizard window, click 2D Axisymmetric.
- 2 In the Select Physics tree, select Structural Mechanics>Solid Mechanics (solid).
- 3 Click Add.
- 4 In the Added physics interfaces tree, select Solid Mechanics (solid).
- 5 Click 🔵 Study.
- 6 In the Select Study tree, select General Studies>Stationary.
- 7 Click Mone.

GLOBAL DEFINITIONS

Parameters 1

- I In the Model Builder window, under Global Definitions click Parameters I.
- 2 In the Settings window for Parameters, locate the Parameters section.
- **3** In the table, enter the following settings:

Name	Expression	Value	Description
sigma_y0	124[MPa]	1.24E8 Pa	Initial yield stress
U_p	40[mm]	0.04 m	Punch displacement

Name	Expression	Value	Description
R0	0.69	0.69	Lankford's coefficient r0
R45	0.69	0.69	Lankford's coefficient r45
R90	0.69	0.69	Lankford's coefficient 90
F	R0/(R90*(R0+1))/ sigma_y0^2	3.8483E-17 m ² ·s ⁴ / kg ²	Hill's coefficient
G	1/(R0+1)/ sigma_y0^2	3.8483E-17 m ² ·s ⁴ /kg ²	Hill's coefficient
Н	RO/(RO+1)/ sigma_y0^2	2.6553E-17 m ² ·s ⁴ /kg ²	Hill's coefficient
L	0	0	Hill's coefficient
М	0	0	Hill's coefficient
N	0	0	Hill's coefficient
р	0	0	Loading parameter

GEOMETRY I

Set the unit of geometry to millimeters (mm).

- I In the Model Builder window, under Component I (compl) click Geometry I.
- 2 In the Settings window for Geometry, locate the Units section.
- 3 From the Length unit list, choose mm.

Polygon I (poll)

- I In the Geometry toolbar, click / Polygon.
- 2 In the Settings window for Polygon, locate the Object Type section.
- 3 From the Type list, choose Open curve.
- **4** Locate the **Coordinates** section. In the table, enter the following settings:

r (mm)	z (mm)
0	42
88.5	42
88.5	2
257.5	2
257.5	40

Fillet I (fill)

- I In the Geometry toolbar, click **Fillet**.
- **2** On the object **poll**, select Point 2 only.
- 3 In the Settings window for Fillet, locate the Radius section.
- 4 In the Radius text field, type 16.

Fillet 2 (fil2)

- I In the Geometry toolbar, click / Fillet.
- **2** On the object **fill**, select Points 3 and 5 only.
- 3 In the Settings window for Fillet, locate the Radius section.
- 4 In the Radius text field, type 18.

Thicken I (thil)

- I In the Geometry toolbar, click Conversions and choose Thicken.
- **2** Select the object **fil2** only.
- 3 In the Settings window for Thicken, locate the Options section.
- 4 From the Offset list, choose Asymmetric.
- 5 In the Upside thickness text field, type 4.

Fillet I (fil1), Fillet 2 (fil2), Polygon I (pol1), Thicken I (thi1)

- I In the Model Builder window, under Component I (compl)>Geometry I, Ctrl-click to select Polygon I (poll), Fillet I (fill), Fillet 2 (fil2), and Thicken I (thil).
- 2 Right-click and choose **Group**.

Punch

- I In the Settings window for Group, type Punch in the Label text field.
- 2 Click | Build Selected.

Polygon 2 (pol2)

- I In the Geometry toolbar, click / Polygon.
- 2 In the Settings window for Polygon, locate the Object Type section.
- 3 From the Type list, choose Open curve.
- **4** Locate the **Coordinates** section. In the table, enter the following settings:

r (mm)	z (mm)
0	0
86	0

r (mm)	z (mm)
86	-40
260	-40
260	0
386	0

Fillet 3 (fil3)

- I In the **Geometry** toolbar, click **Fillet**.
- 2 In the Settings window for Fillet, locate the Points section.
- 3 Find the Vertices to fillet subsection. Click to select the Activate Selection toggle button.
- 4 On the object pol2, select Points 3 and 5 only.
- 5 Locate the Radius section. In the Radius text field, type 16.

Fillet 4 (fil4)

- I In the Geometry toolbar, click Fillet.
- 2 On the object fil3, select Points 3 and 5 only.
- 3 In the Settings window for Fillet, locate the Radius section.
- 4 In the Radius text field, type 16.

Thicken 2 (thi2)

- I In the Geometry toolbar, click Conversions and choose Thicken.
- 2 Select the object fil4 only.
- 3 In the Settings window for Thicken, locate the Options section.
- 4 From the Offset list, choose Asymmetric.
- ${f 5}$ In the **Downside thickness** text field, type 4.

Fillet 3 (fil3), Fillet 4 (fil4), Polygon 2 (pol2), Thicken 2 (thi2)

- I In the Model Builder window, under Component I (compl)>Geometry I, Ctrl-click to select Polygon 2 (pol2), Fillet 3 (fil3), Fillet 4 (fil4), and Thicken 2 (thi2).
- 2 Right-click and choose Group.

Die

- I In the Settings window for Group, type Die in the Label text field.
- 2 Click | Build Selected.

Rectangle I (r1)

I In the Geometry toolbar, click Rectangle.

- 2 In the Settings window for Rectangle, locate the Size and Shape section.
- 3 In the Width text field, type 80.
- 4 In the Height text field, type 20.
- **5** Locate the **Position** section. In the **r** text field, type 300.
- 6 In the z text field, type 2.
- 7 Click Pauld Selected.

Rectangle 2 (r2)

- I In the Geometry toolbar, click Rectangle.
- 2 In the Settings window for Rectangle, locate the Size and Shape section.
- 3 In the Width text field, type 380.
- 4 In the **Height** text field, type 2.
- 5 Click **Build All Objects**.
- 6 Click | Build Selected.

Rectangle I (rI)

In the Model Builder window, under Component I (compl)>Geometry I right-click Rectangle I (rI) and choose Group.

Holder

In the Settings window for Group, type Holder in the Label text field.

Rectangle 2 (r2)

In the Model Builder window, under Component I (compl)>Geometry I right-click Rectangle 2 (r2) and choose Group.

Blank

In the Settings window for Group, type Blank in the Label text field.

Form Union (fin)

- I In the Model Builder window, under Component I (compl)>Geometry I click Form Union (fin).
- 2 In the Settings window for Form Union/Assembly, locate the Form Union/Assembly section.
- 3 From the Action list, choose Form an assembly.
- 4 From the Pair type list, choose Contact pair.
- 5 In the Geometry toolbar, click **Build All**.

GLOBAL DEFINITIONS

Prescribed Punch Displacement

- I In the Model Builder window, expand the Component I (compl)>Definitions node.
- 2 Right-click Global Definitions and choose Functions>Interpolation.
- 3 In the Settings window for Interpolation, type Prescribed Punch Displacement in the Label text field.
- **4** Locate the **Definition** section. In the **Function name** text field, type U_punch.
- **5** In the table, enter the following settings:

t	f(t)
0	0
1	- U_p
2	0

6 Locate the **Units** section. In the **Argument** table, enter the following settings:

Argument	Unit
t	1

7 In the Function table, enter the following settings:

Function	Unit
U_punch	m

Hardening Function

- I In the Home toolbar, click f(x) Functions and choose Global>Interpolation.
- 2 In the Settings window for Interpolation, type Hardening Function in the Label text field.
- 3 Locate the **Definition** section. In the **Function name** text field, type sigma_h.
- **4** In the table, enter the following settings:

t	f(t)
0	0
0.02	43
0.05	76
0.1	103
0.15	115

t	f(t)
0.2	127
0.3	129
0.4	129.3
0.5	129.4

5 Locate the **Units** section. In the **Argument** table, enter the following settings:

Argument	Unit
t	1

6 In the **Function** table, enter the following settings:

Function	Unit
sigma_h	MPa

DEFINITIONS

Integration I (intop I)

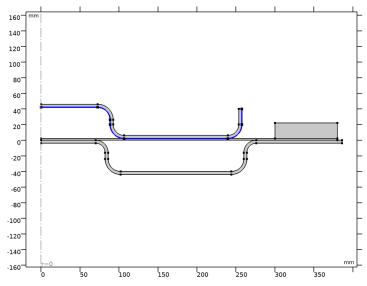
- I In the Definitions toolbar, click // Nonlocal Couplings and choose Integration.
- 2 Select Domain 3 only.
- 3 In the Settings window for Integration, locate the Advanced section.
- 4 From the Method list, choose Summation over nodes.

Create explicit selections for the contact boundaries and various domains.

contact_punch

- I In the **Definitions** toolbar, click **\(\frac{1}{2} \) Explicit**.
- 2 In the Settings window for Explicit, locate the Input Entities section.
- 3 From the Geometric entity level list, choose Boundary.

4 Select Boundaries 26, 28, 30, 34, 35, 37, and 39 only.



5 In the Label text field, type contact punch.

contact die

- I In the **Definitions** toolbar, click **\(\bigcap_{\text{a}} \) Explicit**.
- 2 In the Settings window for Explicit, type contact_die in the Label text field.
- 3 Locate the Input Entities section. From the Geometric entity level list, choose Boundary.
- **4** Select Boundaries 3, 5, 7, 8, 11, 14, 16, 18, and 19 only.

contact_holder

- I In the **Definitions** toolbar, click **\(\bigcap_{\text{a}} \) Explicit**.
- $\begin{tabular}{ll} \bf 2 & In the {\it Settings} window for {\it Explicit}, type {\it contact_holder} in the {\it Label} text field. \\ \end{tabular}$
- 3 Locate the Input Entities section. From the Geometric entity level list, choose Boundary.
- 4 Select Boundary 42 only.

Select the boundary of the blank which is in contact with the punch and the holder.

contact blank up

- I In the **Definitions** toolbar, click **\(\bigcap_{\text{a}} \) Explicit**.
- 2 In the Settings window for Explicit, type contact_blank_up in the Label text field.
- $\textbf{3} \ \ Locate \ the \ \textbf{Input Entities} \ section. \ From \ the \ \textbf{Geometric entity level} \ list, choose \ \textbf{Boundary}.$
- 4 Select Boundary 23 only.

Select the boundary of the blank which is in contact with the die.

contact blank down

- I In the **Definitions** toolbar, click **\(\bigcap_{\text{a}} \) Explicit**.
- 2 In the Settings window for Explicit, type contact_blank_down in the Label text field.
- 3 Locate the Input Entities section. From the Geometric entity level list, choose Boundary.
- 4 Select Boundary 22 only.

die

- I In the **Definitions** toolbar, click **\(\big|_{\text{a}} \) Explicit**.
- 2 Select Domain 1 only.
- 3 In the Settings window for Explicit, type die in the Label text field.

punch

- I In the **Definitions** toolbar, click **\(\bigcap_{\bigcap} \) Explicit**.
- 2 Select Domain 3 only.
- 3 In the Settings window for Explicit, type punch in the Label text field.

holder

- I In the **Definitions** toolbar, click **\(\bigcap_{\bigcap} \) Explicit**.
- 2 In the Settings window for Explicit, type holder in the Label text field.
- 3 Select Domain 4 only.

blank

- I In the **Definitions** toolbar, click **\(\frac{1}{2} \) Explicit**.
- **2** Select Domain 2 only.
- 3 In the Settings window for Explicit, type blank in the Label text field.

Create a variable to evaluate the blank thickness after of the release of the punch.

General Projection I (genproj I)

- I In the Definitions toolbar, click Nonlocal Couplings and choose General Projection.
- 2 Select Domain 2 only.
- 3 In the Settings window for General Projection, locate the Source Map section.
- 4 In the **r-expression** text field, type R.
- **5** In the **z-expression** text field, type Z.
- 6 Locate the Destination Map section. In the r-expression text field, type R.

Variables 1

- I In the Model Builder window, right-click Definitions and choose Variables.
- 2 In the Settings window for Variables, locate the Variables section.
- **3** In the table, enter the following settings:

Name	Expression	Unit	Description
th	genproj1(1)	m	Thickness

- 4 Locate the Geometric Entity Selection section. From the Geometric entity level list, choose Domain.
- **5** Select Domain 2 only.

die and holder

- I In the **Definitions** toolbar, click **Union**.
- 2 In the Settings window for Union, type die_and_holder in the Label text field.
- 3 Locate the Input Entities section. Under Selections to add, click + Add.
- 4 In the Add dialog box, in the Selections to add list, choose die and holder.
- 5 Click OK.

die blank

Modify the contact pairs by activating Manual control of selection option. Make sure that the blank is destination in all contact pairs.

- I In the Model Builder window, under Component I (compl)>Definitions click Contact Pair I (ap I).
- 2 In the Settings window for Pair, locate the Pair Type section.
- 3 Select the Manual control of selections and pair type check box.
- 4 Locate the Source Boundaries section. From the Selection list, choose contact_die.
- 5 Locate the Destination Boundaries section. From the Selection list, choose contact_blank_down.
- 6 In the Label text field, type die_blank.

bunch blank

- I In the Model Builder window, click Contact Pair 2 (ap2).
- 2 In the Settings window for Pair, locate the Pair Type section.
- 3 Select the Manual control of selections and pair type check box.
- 4 Locate the Source Boundaries section. From the Selection list, choose contact_punch.

- 5 Locate the Destination Boundaries section. From the Selection list, choose contact_blank_up.
- 6 In the Label text field, type punch_blank.

holder_blank

- I In the Model Builder window, click Contact Pair 3 (ap3).
- 2 In the Settings window for Pair, locate the Pair Type section.
- 3 Select the Manual control of selections and pair type check box.
- 4 Locate the Source Boundaries section. From the Selection list, choose contact_holder.
- 5 Locate the Destination Boundaries section. From the Selection list, choose contact_blank_up.
- 6 In the Label text field, type holder_blank.

ADD MATERIAL

- I In the Home toolbar, click **‡ Add Material** to open the **Add Material** window.
- 2 Go to the Add Material window.
- 3 In the tree, select Built-in>Structural steel.
- 4 Click Add to Component in the window toolbar.
- 5 In the tree, select Built-in>Aluminum.
- **6** Click **Add to Component** in the window toolbar.
- 7 In the Home toolbar, click **Add Material** to close the Add Material window.

MATERIALS

Aluminum (mat2)

- I In the Settings window for Material, locate the Geometric Entity Selection section.
- 2 From the Selection list, choose blank.

SOLID MECHANICS (SOLID)

Linear Elastic Material I

Set the blank domain with an elastoplastic material model.

I In the Model Builder window, under Component I (compl)>Solid Mechanics (solid) click Linear Elastic Material I.

Plasticity 1

I In the Physics toolbar, click Attributes and choose Plasticity.

- 2 In the Settings window for Plasticity, locate the Domain Selection section.
- 3 From the Selection list, choose blank.
- 4 Locate the Plasticity Model section. From the Formulation list, choose Large strains.
- **5** From the σ_e list, choose **Hill orthotropic**.
- **6** From the **Specify** list, choose **Hill's coefficients**.
- 7 Find the Isotropic hardening model subsection. From the list, choose Hardening function.

Contact I

- I In the Model Builder window, under Component I (compl)>Solid Mechanics (solid) click Contact I.
- 2 In the Settings window for Contact, locate the Contact Method section.
- 3 From the list, choose Augmented Lagrangian.
- 4 From the Solution method list, choose Fully coupled.
- 5 Locate the Contact Pressure Penalty Factor section. From the Penalty factor control list, choose Manual tuning.
- **6** In the f_p text field, type 1e-4. Increase the integration order of the contact equation to improve the numerical accuracy.
- 7 Click the Show More Options button in the Model Builder toolbar.
- 8 In the Show More Options dialog box, in the tree, select the check box for the node Physics>Advanced Physics Options.
- 9 Click OK.
- 10 In the Settings window for Contact, click to expand the Quadrature Settings section.
- II Clear the Use automatic quadrature settings check box.
- 12 In the Integration order text field, type 6.

Fix the die and the holder.

Fixed Constraint I

- I In the Physics toolbar, click **Domains** and choose **Fixed Constraint**.
- 2 In the Settings window for Fixed Constraint, locate the Domain Selection section.
- 3 From the Selection list, choose die_and_holder.

Set prescribed displacements for the punch.

Prescribed Displacement I

- I In the Physics toolbar, click **Domains** and choose **Prescribed Displacement**.
- 2 In the Settings window for Prescribed Displacement, locate the Domain Selection section.
- **3** From the **Selection** list, choose **punch**.
- **4** Locate the **Prescribed Displacement** section. Select the **Prescribed in r direction** check box.
- **5** Select the **Prescribed in z direction** check box.
- **6** In the u_{0z} text field, type U_punch(p).

MATERIALS

Aluminum (mat2)

- I In the Model Builder window, under Component I (compl)>Materials click Aluminum (mat2).
- 2 In the Settings window for Material, locate the Material Contents section.
- **3** In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Hill's coefficients	{Hillcoefficients I, Hillcoefficients 2, Hillcoefficients 3, Hillcoefficients 4, Hillcoefficients 5, Hillcoefficients 6}	{F, G, H, L, M, N}	m²·s ⁴ /kg²	Elastoplastic material model
Hardening function	sigmagh	<pre>sigma_h(s olid.epe)</pre>	Pa	Elastoplastic material model
Density	rho	2700[kg/ m^3]	kg/m³	Basic
Young's modulus	Е	70[GPa]	Pa	Young's modulus and Poisson's ratio
Poisson's ratio	nu	0.33	1	Young's modulus and Poisson's ratio
Relative permeability	mur_iso ; murii = mur_iso, murij = 0	1	I	Basic
Heat capacity at constant pressure	Ср	900[J/ (kg*K)]	J/(kg·K)	Basic
Thermal conductivity	k_iso ; kii = k_iso, kij = 0	238[W/(m* K)]	W/(m·K)	Basic

Property	Variable	Value	Unit	Property group
Electrical conductivity	sigma_iso ; sigmaii = sigma_iso, sigmaij = 0	3.774e7[S /m]	S/m	Basic
Relative permittivity	epsilonr_iso; epsilonrii = epsilonr_iso, epsilonrij = 0	1	I	Basic
Coefficient of thermal expansion	alpha_iso ; alphaii = alpha_iso, alphaij = 0	23e-6[1/ K]	I/K	Basic
Murnaghan third- order elastic moduli	I	-250[GPa]	N/m²	Murnaghan
Murnaghan third- order elastic moduli	m	-330[GPa]	N/m²	Murnaghan
Murnaghan third- order elastic moduli	n	-350[GPa]	N/m²	Murnaghan

MESH I

Mesh the curved boundaries more densely compared to the flat boundaries. Use a fine mesh for the blank as it is **destination** in all contact pairs.

Mapped I

- I In the Mesh toolbar, click Mapped.
- 2 In the Settings window for Mapped, locate the Domain Selection section.
- 3 From the Geometric entity level list, choose Domain.
- 4 From the Selection list, choose blank.

Distribution I

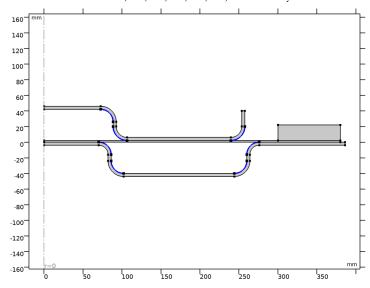
- I Right-click Mapped I and choose Distribution.
- 2 Select Boundary 21 only.
- **3** Click the **Zoom Extents** button in the **Graphics** toolbar.
- 4 In the Settings window for Distribution, locate the Distribution section.
- 5 In the Number of elements text field, type 3.

Distribution 2

- I In the Model Builder window, right-click Mapped I and choose Distribution.
- 2 Select Boundary 23 only.
- 3 In the Settings window for Distribution, locate the Distribution section.
- 4 In the Number of elements text field, type 400.

Edge I

- 2 Select Boundaries 14, 16, 18, 19, 35, 37, and 39 only.



Size 1

- I Right-click **Edge** I and choose **Size**.
- 2 In the Settings window for Size, locate the Element Size section.
- 3 From the Predefined list, choose Extremely fine.
- 4 Click the **Custom** button.
- 5 Locate the Element Size Parameters section.
- **6** Select the **Maximum element size** check box. In the associated text field, type 1.
- 7 Select the Minimum element size check box. In the associated text field, type 0.001.

Mapped 2

- I In the Mesh toolbar, click Mapped.
- 2 In the Settings window for Mapped, locate the Domain Selection section.
- 3 From the Geometric entity level list, choose Domain.
- **4** Select Domain 4 only.

Distribution I

- I Right-click Mapped 2 and choose Distribution.
- 2 Select Boundaries 41 and 43 only.
- 3 In the Settings window for Distribution, locate the Distribution section.
- 4 In the Number of elements text field, type 1.

Free Triangular 1

In the Mesh toolbar, click Free Triangular.

Size 1

- I Right-click Free Triangular I and choose Size.
- 2 In the Settings window for Size, locate the Element Size section.
- 3 From the **Predefined** list, choose **Coarse**.
- 4 Click **Build All**.

STUDY I

- I In the Model Builder window, click Study I.
- 2 Click on Show Default Solver in order to customize the solver settings. Use a Constant (Newton) method as the nonlinear method in the Fully Coupled node. Use a Linear predictor is chosen in the **Parametric** node.

Solution I (soll)

Step 1: Stationary

- I In the Model Builder window, under Study I click Step I: Stationary.
- 2 In the Settings window for Stationary, click to expand the Study Extensions section.
- 3 Select the Auxiliary sweep check box.
- 4 Click + Add.

5 In the table, enter the following settings:

Parameter name	Parameter value list	Parameter unit
p (Loading parameter)	range(0,0.01,2)	

Solution I (soll)

- I In the Model Builder window, expand the Study I>Solver Configurations>Solution I (soll) node, then click Stationary Solver I.
- 2 In the Settings window for Stationary Solver, locate the General section.
- 3 In the Relative tolerance text field, type 0.005.
- 4 In the Model Builder window, expand the Study I>Solver Configurations> Solution I (soll)>Stationary Solver I node, then click Fully Coupled I.
- 5 In the Settings window for Fully Coupled, click to expand the Method and Termination section.
- 6 From the Nonlinear method list, choose Constant (Newton).
- 7 From the Stabilization and acceleration list, choose Anderson acceleration.
- 8 In the Model Builder window, under Study I>Solver Configurations>Solution I (soll)> Stationary Solver I click Parametric.
- 9 In the Settings window for Parametric, click to expand the Continuation section.
- **10** Select the **Tuning of step size** check box.
- II In the Minimum step size text field, type 1e-5.
- 12 In the Maximum step size text field, type 0.01.
- 13 From the Predictor list, choose Linear.

Add a stop condition to prevent computation after full release. The stop condition is controlled by the gap distance between punch and blank.

- I4 Right-click Study I>Solver Configurations>Solution I (soll)>Stationary Solver I> Parametric and choose Stop Condition.
- 15 In the Settings window for Stop Condition, locate the Stop Expressions section.
- 16 Click + Add.

17 In the table, enter the following settings:

Stop expression	Stop if	Active	Description
comp1.solid.gapmin_a p2>1e-4	True (>=I)	√	Stop expression 1

18 Locate the Output at Stop section. From the Add solution list, choose Step after stop.

Click on **Get Initial Value** in order to generate the default plots, so that they can be modified, and can be used for visualization while solving.

19 In the Study toolbar, click $t_{=0}^{U}$ Get Initial Value.

RESULTS

Stress (solid)

- I In the Settings window for 2D Plot Group, locate the Plot Settings section.
- 2 From the Frame list, choose Spatial (r, phi, z).

STUDY I

Step 1: Stationary

- I In the Model Builder window, under Study I click Step I: Stationary.
- 2 In the Settings window for Stationary, click to expand the Results While Solving section.
- 3 Select the **Plot** check box.
- 4 From the Update at list, choose Steps taken by solver.

Now compute the solution.

5 In the Study toolbar, click **Compute**.

RESULTS

Residual Stress

The default plot shows the von Mises stress after release of the punch as in Figure 3:

- I In the Settings window for 2D Plot Group, type Residual Stress in the Label text field.
- 2 In the Residual Stress toolbar, click Plot.

The following steps create the plot in Figure 1:

Study I/Solution I, Blank

- I In the Model Builder window, expand the Results>Datasets node.
- 2 Right-click Results>Datasets>Study I/Solution I (soll) and choose Duplicate.
- 3 In the Settings window for Solution, type Study 1/Solution 1, Blank in the Label text field.

Selection

I In the Results toolbar, click has a Attributes and choose Selection.

- 2 In the Settings window for Selection, locate the Geometric Entity Selection section.
- 3 From the Geometric entity level list, choose Domain.
- **4** Select Domain 2 only.

Revolution 2D

- I In the Model Builder window, under Results>Datasets click Revolution 2D.
- 2 In the Settings window for Revolution 2D, locate the Data section.
- 3 From the Dataset list, choose Study I/Solution I, Blank (soll).
- 4 Click to expand the Revolution Layers section. In the Start angle text field, type 0.
- 5 In the Revolution angle text field, type 360.

Deformed Shape, 3D

- I In the Model Builder window, under Results click Stress, 3D (solid).
- 2 In the Settings window for 3D Plot Group, type Deformed Shape, 3D in the Label text field.
- **3** Click to expand the **Title** section. From the **Title type** list, choose **Label**.
- 4 Locate the Plot Settings section. Clear the Plot dataset edges check box.

Surface I

- I In the Model Builder window, expand the Deformed Shape, 3D node, then click Surface I.
- 2 In the Settings window for Surface, locate the Expression section.
- 3 Select the **Description** check box. In the associated text field, type **Deformed shape**, 3D.

Material Appearance 1

- I Right-click Surface I and choose Material Appearance.
- 2 In the Settings window for Material Appearance, locate the Appearance section.
- 3 From the Material list, choose Aluminum (mat2).
- 4 In the Deformed Shape, 3D toolbar, click Plot.
 - The following steps create the plot in Figure 4:
- 5 In the Home toolbar, click Add Predefined Plot.

ADD PREDEFINED PLOT

- I Go to the Add Predefined Plot window.
- 2 In the tree, select Study I/Solution I (soll)>Solid Mechanics> Equivalent Plastic Strain (solid).
- 3 Click Add Plot in the window toolbar.

4 In the Home toolbar, click Add Predefined Plot.

RESULTS

Equivalent Plastic Strain (solid)

- I In the Model Builder window, under Results click Equivalent Plastic Strain (solid).
- 2 In the Settings window for 2D Plot Group, locate the Plot Settings section.
- 3 Clear the Plot dataset edges check box.

Deformation I

- I In the Model Builder window, expand the Equivalent Plastic Strain (solid) node.
- 2 Right-click Surface I and choose Deformation.
- 3 In the Settings window for Deformation, locate the Scale section.
- **4** Select the **Scale factor** check box. In the associated text field, type 1.
- 5 In the Equivalent Plastic Strain (solid) toolbar, click **Plot**.

The following steps create the plot in Figure 5:

Blank Thickness

- I In the Home toolbar, click Add Plot Group and choose 2D Plot Group.
- 2 In the Settings window for 2D Plot Group, type Blank Thickness in the Label text field.
- 3 Locate the Plot Settings section. From the Frame list, choose Spatial (r, phi, z).

Surface I

- I Right-click Blank Thickness and choose Surface.
- 2 In the Settings window for Surface, locate the Expression section.
- 3 In the Expression text field, type th.

Deformation I

- I Right-click Surface I and choose Deformation.
- 2 In the Settings window for Deformation, locate the Scale section.
- 3 Select the Scale factor check box. In the associated text field, type 1.
- 4 In the Blank Thickness toolbar, click Plot.

The following steps create the plot in Figure 6:

Punch Force

- I In the Home toolbar, click Add Plot Group and choose ID Plot Group.
- 2 In the Settings window for ID Plot Group, type Punch Force in the Label text field.

Global I

- I Right-click Punch Force and choose Global.
- 2 In the Settings window for Global, locate the y-Axis Data section.
- **3** In the table, enter the following settings:

Expression	Unit	Description
-intop1(solid.RFz)	kN	Punch force

- 4 Locate the x-Axis Data section. From the Parameter list, choose Expression.
- 5 In the Expression text field, type -U_punch(p).
- **6** Select the **Description** check box. In the associated text field, type **Vertical** displacement.
- 7 Click to expand the **Legends** section. Clear the **Show legends** check box.
- **8** In the **Punch Force** toolbar, click **Plot**.