

Quadrupole Lens

Introduction

Just like optical lenses focus light, electric and magnetic lenses can focus beams of charged particles. Systems of magnetic quadrupole lenses find a common use in focusing both ion and particle beams in accelerators at nuclear and particle physics centers such as CERN, SLAC, and ISIS. This COMSOL Multiphysics model shows the path of B⁵⁺ ions going through three consecutive magnetic quadrupole lenses. The model is set up in a cross section of the geometry.

Model Definition

The quadrupole consists of an assembly of four permanent magnets, as seen in Figure 1 below, where the magnets work together to give a good approximation of a quadrupole field. To strengthen the field and keep it contained within the system, the magnets are set in an iron cylinder.

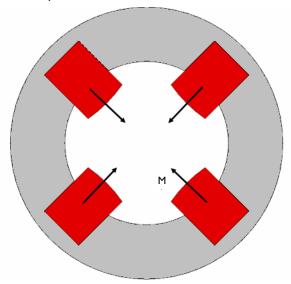


Figure 1: Cross-sectional view of one of the magnetic quadrupoles used in the lens.

The ions are sent through a system of three consecutive quadrupole assemblies. The middle one is twice as long as the other ones, and is rotated by 90 degrees around the central axis. This means the polarity of its magnets is reversed. Figure 2 gives a full view of the magnetic quadrupole lens.

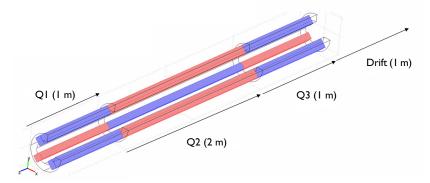


Figure 2: Cutout of the quadrupole lens. The second quadrupole (Q2) has its polarities reversed compared to Q1 and Q3. After traveling through the lens, the ions are left to drift 1 m.

An accelerator feeds the system with ions traveling with the velocity 0.01c along the central axis. To study the focusing effect of the quadrupoles, track a number of ions starting out from a distance of 3 cm from the central axis, evenly distributed along the circumference of a circle in the transverse plane. They are all assumed to have a zero initial transverse velocity. Each quadrupole focuses the ion beam along one of the transverse axes and defocuses it along the other one. The net effect after traveling through the system of the three quadrupoles and the drift length is focusing in all directions. As the ions exit the system, they are all contained within a 1 cm radius in the transverse plane.

The model is set up in a 2D cross section of any of the two identical quadrupoles Q1 and Q3. Neglecting fringe fields, the transverse magnetic field at a given point in a transverse plane in Q2 automatically has the same magnitude as the corresponding in Q1 and Q3, but point in the opposite direction. It is therefore sufficient to model the fields in one of the quadrupoles.

DOMAIN EQUATIONS

The magnetic field is described using the Magnetostatics equation, solving for the z component of the magnetic potential \mathbf{A} (Wb/m):

$$\nabla \times (\mu_0^{-1}(\nabla \times A_z - \mathbf{B_r})) - \sigma \mathbf{v} \times (\nabla \times A_z) = J_z^{e}$$

Here $\mu_0 = 4\pi \cdot 10^{-7}$ H/m denotes the permeability of vacuum, \mathbf{B}_r is the remanent flux density (T), σ the conductivity (S/m), and \mathbf{v} the velocity of the medium (m/s). In this example, the medium is not moving. The right-hand side of the equation holds an

imposed current, specified in terms of an external current density J_z^e (A/m²). No currents are imposed. The iron domain uses a slightly different formulation of the same equation:

$$\left(\nabla \times \frac{1}{\mu_0 \mu_r} \nabla \times A_z\right) - \sigma \mathbf{v} \times (\nabla \times A_z) = J_z^{e}$$

where $\mu_r = 4000$ is the relative permeability. The magnetic potential is everywhere defined so that $\mathbf{B} = \nabla \times \mathbf{A}$.

BOUNDARY CONDITIONS

The magnetic field is approximately parallel to the exterior boundary of the iron cylinder. To enforce this, use the magnetic insulation boundary condition, stating that $A_z = 0$.

Results and Discussion

The magnetic field density and streamlines in a cross section of Q1 or Q3 appear in Figure 3 below.

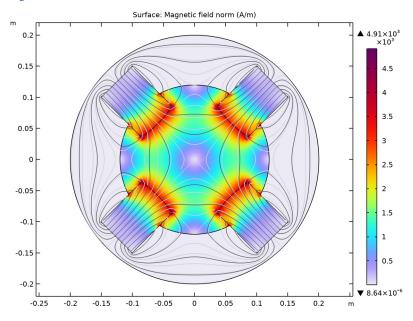


Figure 3: The magnetic field density and flow lines in the center of one of the quadrupole

Each ion passing through the assembly experiences a Maxwell force equal to $\mathbf{F} = q\mathbf{v} \times \mathbf{B}$, where \mathbf{v} (m/s) is the ion's velocity. Next, assume that the z component of the velocity is

constant and much larger than the x and y (transverse) components. Thus consider only the force contributions from the z component of the velocity. To find the transverse position as a function of time, you need to solve Newton's second law for each ion, $q \mathbf{v} \times \mathbf{B} = m \mathbf{a}$, where m is the ion mass (kg), and \mathbf{a} denotes its acceleration (m/s²). If the computed magnetic flux density in Q1 equals \mathbf{B}' , and the length of quadrupole i is L_i (m), the flux density that the ion experiences is given by

$$\mathbf{B} = \begin{cases} \mathbf{B'} \text{ if } t < \frac{L_1}{v_z} \\ -\mathbf{B'} \text{ if } \frac{L_1}{v_z} < t < \frac{L_1 + L_2}{v_z} \\ \mathbf{B'} \text{ if } \frac{L_1 + L_2}{v_z} < t < \frac{L_1 + L_2 + L_3}{v_z} \\ 0 \text{ if } t > \frac{L_1 + L_2 + L_3}{v_z} \end{cases}$$

where t(s) is the time of flight. This dependency of the magnetic flux density on the time of flight is fed to the particle-tracing algorithm as a logical expression. Figure 4 below shows how the ions travel in the transverse plane.

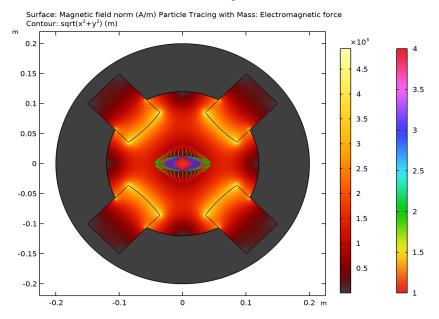


Figure 4: As the ions enter Ql, they start out evenly distributed around the larger circle, 3 cm from the z-axis. Q1 focuses along the x-axis and defocuses along the y-axis. The force on each ion is approximately proportional to its distance from the z-axis, so as the ions enter Q2, those that are far out on the x-axis rapidly turn around and move toward the center. Q3 stabilizes the motion and gets all ions on the right track. Finally the ions are left to drift toward a waist situated a little bit more than 1 m beyond Q3.

Application Library path: COMSOL_Multiphysics/Electromagnetics/quadrupole

Modeling Instructions

From the File menu, choose New.

NEW

In the New window, click Model Wizard.

MODEL WIZARD

- I In the Model Wizard window, click **2** 2D.
- 2 In the Select Physics tree, select AC/DC>Electromagnetic Fields>Magnetic Fields (mf).
- 3 Click Add.
- 4 Click Study.
- 5 In the Select Study tree, select General Studies>Stationary.
- 6 Click **Done**.

GLOBAL DEFINITIONS

Parameters 1

- I In the Model Builder window, under Global Definitions click Parameters I.
- 2 In the Settings window for Parameters, locate the Parameters section.
- **3** In the table, enter the following settings:

Name	Expression	Value	Description
M	11	11	Ion mass number
Z	5	5	Ion charge number
L1	1[m]	l m	Length of first quadrupole
L2	2[m]	2 m	Length of second quadrupole
L3	1[m]	l m	Length of third quadrupole
VZ	0.01*c_const	2.9979E6 m/s	Ion velocity
m	M*mp_const	1.8399E-26 kg	Ion mass
q	Z*e_const	8.0109E-19 C	Ion charge
Br	8[mT]	0.008 T	Quadrupole remanent flux density

Here, c_const, mp_const and e_const are predefined constants for, respectively, the speed of light, the mass of the proton and the elementary charge.

GEOMETRY I

Rectangle I (rI)

- I In the Geometry toolbar, click Rectangle.
- 2 In the Settings window for Rectangle, locate the Size and Shape section.
- 3 In the Width text field, type 0.177.

- 4 In the Height text field, type 0.07.
- **5** Locate the **Position** section. In the **y** text field, type -0.035.
- 6 Click **Build Selected**.

Rotate I (rot1)

- I In the Geometry toolbar, click Transforms and choose Rotate.
- 2 Select the object rl only.
- 3 In the Settings window for Rotate, locate the Rotation section.
- 4 In the Angle text field, type 45.
- 5 Click | Build Selected.
- **6** Click the **Zoom Extents** button in the **Graphics** toolbar.

Circle I (c1)

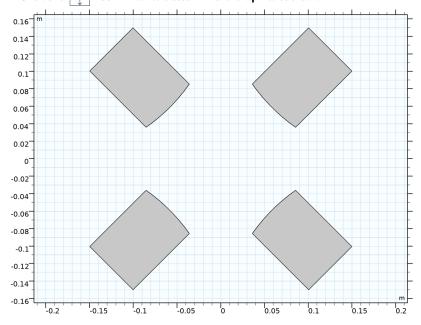
- I In the Geometry toolbar, click Circle.
- 2 In the Settings window for Circle, locate the Size and Shape section.
- 3 In the Radius text field, type 0.2.
- 4 Locate the **Position** section. In the x text field, type 0.2.
- 5 In the y text field, type 0.2.
- 6 Click | Build Selected.
- 7 Click the Zoom Extents button in the Graphics toolbar.

Intersection | (intl)

- I In the Geometry toolbar, click Booleans and Partitions and choose Intersection.
- 2 Click in the **Graphics** window and then press Ctrl+A to select both objects.
- 3 In the Settings window for Intersection, click | Build Selected.

- I In the Geometry toolbar, click Transforms and choose Rotate.
- **2** Select the object **int1** only.
- 3 In the Settings window for Rotate, locate the Rotation section.
- 4 In the Angle text field, type 90, 180, 270.
- **5** Locate the **Input** section. Select the **Keep input objects** check box.
- 6 Click | Build Selected.

7 Click the Zoom Extents button in the Graphics toolbar.



Now make two circles centered at the origin.

Circle 2 (c2)

- I In the Geometry toolbar, click Circle.
- 2 In the Settings window for Circle, locate the Size and Shape section.
- 3 In the Radius text field, type 0.2.
- 4 Click **Build Selected**.
- 5 Click the Zoom Extents button in the Graphics toolbar.

Circle 3 (c3)

- I In the Geometry toolbar, click Circle.
- 2 In the Settings window for Circle, locate the Size and Shape section.
- 3 In the Radius text field, type 0.12.
- 4 Click | Build Selected.

Create a composite object subtracting the magnets from the union of the two circles. This complex operation can be done in one step by using the Compose geometry operation and specifying the formula.

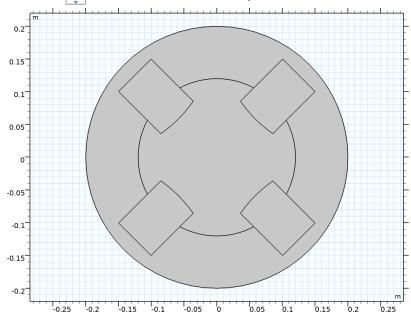
Compose I (col)

- I In the Geometry toolbar, click Booleans and Partitions and choose Compose.
- 2 Click in the **Graphics** window and then press Ctrl+A to select all objects.
- 3 In the Settings window for Compose, locate the Compose section.
- 4 In the Set formula text field, type c2+c3-(int1+rot2(1)+rot2(2)+rot2(3)).
- 5 Click **Build Selected**.

Make one more circle centered at the origin.

Circle 4 (c4)

- I In the Geometry toolbar, click Circle.
- 2 In the Settings window for Circle, locate the Size and Shape section.
- 3 In the Radius text field, type 0.2.
- 4 Click | Build Selected.
- **5** Click the Zoom Extents button in the Graphics toolbar.



ADD MATERIAL

- I In the Home toolbar, click **# Add Material** to open the **Add Material** window.
- 2 Go to the Add Material window.

- 3 In the tree, select Built-in>Iron.
- 4 Click Add to Component in the window toolbar.
- 5 In the Home toolbar, click **‡** Add Material to close the Add Material window.

MATERIALS

Iron (mat I)

Select Domain 2 only.

Magnets

- I In the Model Builder window, right-click Materials and choose Blank Material.
- 2 In the Settings window for Material, type Magnets in the Label text field.
- 3 Locate the Geometric Entity Selection section. Click paste Selection.
- 4 In the Paste Selection dialog box, type 1, 3, 5-6 in the Selection text field.
- 5 Click OK.
- 6 In the Settings window for Material, locate the Material Properties section.
- 7 In the Material properties tree, select Electromagnetic Models>Remanent Flux Density.
- 8 Click + Add to Material.
- **9** Locate the **Material Contents** section. In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Recoil permeability	murec_iso; murecii = murec_iso, murecij = 0	1.05	I	Remanent flux density
Remanent flux density norm	normBr	Br	Т	Remanent flux density

MAGNETIC FIELDS (MF)

Use the default condition, Magnetic Insulation, on all exterior boundaries.

Ampère's Law 2

- I In the Model Builder window, under Component I (compl) right-click Magnetic Fields (mf) and choose Ampère's Law.
- **2** Select Domain 6 only.
- 3 In the Settings window for Ampère's Law, locate the Constitutive Relation B-H section.
- 4 From the Magnetization model list, choose Remanent flux density.

- 5 From the μ_{rec} list, choose From material.
- **6** Specify the **e** vector as

-1/sqrt(2)	x
-1/sqrt(2)	у
0	z

7 Locate the Constitutive Relation | C-E section. From the σ list, choose User defined. Locate the Constitutive Relation D-E section. From the ϵ_r list, choose User defined.

Ampère's Law 3

- I In the Physics toolbar, click **Domains** and choose Ampère's Law.
- 2 Select Domain 3 only.
- 3 In the Settings window for Ampère's Law, locate the Constitutive Relation B-H section.
- 4 From the Magnetization model list, choose Remanent flux density.
- **5** Specify the **e** vector as

-1/sqrt(2)	x
1/sqrt(2)	у
0	z

6 Locate the **Constitutive Relation Jc-E** section. From the σ list, choose **User defined**. Locate the Constitutive Relation D-E section. From the ε_r list, choose User defined.

Ampère's Law 4

- I In the Physics toolbar, click **Domains** and choose Ampère's Law.
- 2 Select Domain 1 only.
- 3 In the Settings window for Ampère's Law, locate the Constitutive Relation B-H section.
- 4 From the Magnetization model list, choose Remanent flux density.
- **5** Specify the **e** vector as

1/sqrt(2)	x
1/sqrt(2)	у
0	z

6 Locate the **Constitutive Relation Jc-E** section. From the σ list, choose **User defined**. Locate the Constitutive Relation D-E section. From the ϵ_r list, choose User defined.

Ampère's Law 5

- I In the Physics toolbar, click **Domains** and choose Ampère's Law.
- 2 Select Domain 5 only.
- 3 In the Settings window for Ampère's Law, locate the Constitutive Relation B-H section.
- 4 From the Magnetization model list, choose Remanent flux density.
- **5** Specify the **e** vector as

1/sqrt(2)	x
-1/sqrt(2)	у
0	z

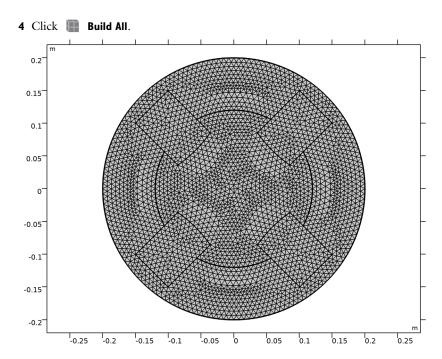
6 Locate the **Constitutive Relation Jc-E** section. From the σ list, choose **User defined**. Locate the Constitutive Relation D-E section. From the ε_r list, choose User defined.

Ampère's Law 6

- I In the Physics toolbar, click **Domains** and choose Ampère's Law.
- 2 Select Domain 4 only.
- 3 In the Settings window for Ampère's Law, locate the Constitutive Relation B-H section.
- 4 From the μ_r list, choose User defined. Locate the Constitutive Relation Jc-E section. From the σ list, choose User defined. Locate the Constitutive Relation D-E section. From the ϵ_r list, choose User defined.

MESH I

- I In the Model Builder window, under Component I (compl) click Mesh I.
- 2 In the Settings window for Mesh, locate the Physics-Controlled Mesh section.
- 3 From the Element size list, choose Extra fine.



STUDY I In the **Home** toolbar, click **Compute**.

RESULTS

Magnetic Flux Density Norm (mf)

The default plot shows the norm of the magnetic flux density. Follow the instructions below to view the magnetic field.

Surface I

- I In the Model Builder window, expand the Magnetic Flux Density Norm (mf) node, then click Surface 1.
- 2 In the Settings window for Surface, click Replace Expression in the upper-right corner of the Expression section. From the menu, choose Component I (compl)>Magnetic Fields> Magnetic>mf.normH - Magnetic field norm - A/m.
- 4 Click the Zoom Extents button in the Graphics toolbar.

To see how the ions travel through the system of quadrupoles, do the following:

Ions Trajectories

- I In the Home toolbar, click Add Plot Group and choose 2D Plot Group.
- 2 In the Settings window for 2D Plot Group, type Ions Trajectories in the Label text field.

Surface 1

- I Right-click lons Trajectories and choose Surface.
- 2 In the Settings window for Surface, click Replace Expression in the upper-right corner of the Expression section. From the menu, choose Component I (compl)>Magnetic Fields> Magnetic>mf.normH - Magnetic field norm - A/m.
- 3 Locate the Coloring and Style section. Click Change Color Table.
- 4 In the Color Table dialog box, select Thermal>GrayBody in the tree.
- 5 Click OK.
- 6 Click the Show More Options button in the Model Builder toolbar.
- 7 In the Show More Options dialog box, in the tree, select the check box for the node Results>All Plot Types.
- 8 Click OK.

Ions Trajectories

In the Model Builder window, click lons Trajectories.

Particle Tracing with Mass 1

I In the lons Trajectories toolbar, click **More Plots** and choose Particle Tracing with Mass.

Enter the expressions for the Lorentz force acting on the particles.

The position of the particle along the z-axis can be computed using the particle time variable partt.

- 2 In the Settings window for Particle Tracing with Mass, locate the Total Force section.
- 3 In the Fx text field, type -q*vz*mf.By*(1-2*(partt>L1/vz)+2*(partt>(L1+L2)/vz)-(partt>(L1+L2+L3)/vz)).
- 4 In the Fy text field, type q*vz*mf.Bx*(1-2*(partt>L1/vz)+2*(partt>(L1+L2)/vz)-(partt>(L1+L2+L3)/vz)).
- 5 Click to expand the Mass and Velocity section. In the Mass text field, type m.
- 6 Locate the Particle Positioning section. In the x text field, type 0.03*cos(range(0, 0.05*pi,2*pi)).
- 7 In the y text field, type 0.03*sin(range(0,0.05*pi,2*pi)).

Color Expression 1

- I Right-click Particle Tracing with Mass I and choose Color Expression.
- 2 In the Settings window for Color Expression, locate the Expression section.
- 3 In the Expression text field, type 1+(partt>L1/vz)+(partt>(L1+L2)/vz)+(partt> (L1+L2+L3)/vz).
- 4 Locate the Coloring and Style section. Click Change Color Table.
- 5 In the Color Table dialog box, select Rainbow>Cyclic in the tree.
- 6 Click OK.

Particle Tracing with Mass 1

- I In the Model Builder window, click Particle Tracing with Mass I.
- 2 In the Settings window for Particle Tracing with Mass, click to expand the Release section.
- 3 Click to expand the Coloring and Style section. Click to expand the Quality section. Find the ODE solver settings subsection. In the Relative tolerance text field, type 1e-6.
- **4** Click to expand the **Advanced** section. Find the **Termination** subsection.
- 5 Select the Maximum number of steps check box. In the associated text field, type 1e5.
- **6** Find the **Instantaneous flow field** subsection.
- 7 Select the **End time** check box. In the associated text field, type 5/3e6.
- 8 In the lons Trajectories toolbar, click Plot.

Contour I

- I In the Model Builder window, right-click lons Trajectories and choose Contour.
- 2 In the Settings window for Contour, locate the Expression section.
- 3 In the Expression text field, type $sqrt(x^2+y^2)$.
- 4 Locate the Levels section. From the Entry method list, choose Levels.
- 5 In the Levels text field, type 0.01 0.03.
- 6 Locate the Coloring and Style section. From the Coloring list, choose Uniform.
- **7** From the **Color** list, choose **Custom**.
- 8 On Windows, click the colored bar underneath, or if you are running the crossplatform desktop — the Color button.
- **9** Clear the Color legend check box.
- **10** In the **Ions Trajectories** toolbar, click **Plot**.

Zoom in on the center of the model geometry.