

# Shape Optimization of a Shell

# Introduction

Shape optimization can be used to alter the geometry of an existing product to improve its performance. You can do that using the Deformed Geometry interface, but you has to decide which shape deformations to allow. It is important to impose some restriction to preserve the mesh quality during the optimization. One approach is to use a Helmholtz filter to introduce a length scale, which (in combination with a maximum displacement parameter) limits the slope of the shape variations. This type of regularized shape optimization can be setup using equation based modeling, but it is also built into the **Free Shape Shell** feature. This feature differs from the **Free Shape Boundary** feature in that it can be used on boundaries that are not adjacent to meshed domains.

# Model Definition

Shape optimization is often subject to constraints on the geometry deformation, and this model shows how the **Free Shape Shell** feature can be combined with the **Free Shape Symmetry** features to restrict one the edges to move along an imaginary boundary defined by a normal vector. All the other external edges of the shell are fixed using the **Fixed Edge** feature. The initial geometry of the shell is shown in Figure 1.

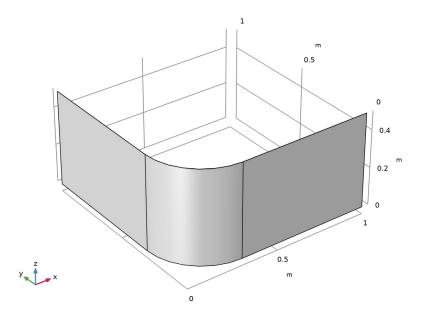


Figure 1: The initial geometry is shown. The load is applied in the y-direction on the rightmost edge, while the displacement and rotation is fixed at the leftmost edge of the shell. The shape deformation of this edge is restricted to the xz-plane.

The shell is made of steel and the objective is to maximize its stiffness by deforming it. An initial study is performed to determine a characteristic value for the area and the total elastic strain energy.

The model uses geometric nonlinearity, because the applied load is so large that this is warranted.

# Results and Discussion

The optimal design is intuitive in the sense that it deforms the shell, so that material is moved away from the midplane, increasing the stiffness of the shell, see Figure 2.

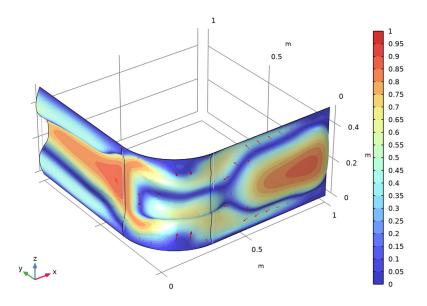


Figure 2: The default shape optimization plot shows the edges of the old geometry in gray together with a surface plot of the relative normal boundary displacement in colors. The actual displacement is shown with red arrows.

By deforming the shell, the optimization is able to reduce the elastic strain energy by 89%. This causes an 9% increase in the surface area.

# Notes About the COMSOL Implementation

This model combines the Optimization and Shell interfaces. The shape optimization features are added before the first study is computed, because this automatically sets the correct scales for the shape optimization variables. It is possible to add the shape optimization features after the first study has been computed, but then the first study will no longer converge (the shape optimization variables cannot be disabled).

**Application Library path:** Optimization\_Module/Shape\_Optimization/ shell\_shape\_optimization

# Modeling Instructions

From the File menu, choose New.

#### NEW

In the New window, click 🔗 Model Wizard.

# MODEL WIZARD

- I In the Model Wizard window, click 间 3D.
- 2 In the Select Physics tree, select Structural Mechanics>Shell (shell).
- 3 Click Add.
- 4 Click  $\bigcirc$  Study.
- 5 In the Select Study tree, select General Studies>Stationary.
- 6 Click 🗹 Done.

# GLOBAL DEFINITIONS

#### Parameters 1

- I In the Model Builder window, under Global Definitions click Parameters I.
- 2 In the Settings window for Parameters, locate the Parameters section.
- **3** In the table, enter the following settings:

Name	Expression	Value	Description
Lmax	5[cm]	0.05 m	Maximum displacement
Fload	10[kN]	10000 N	Load

# GEOMETRY I

Work Plane I (wpI)

In the **Geometry** toolbar, click 📥 Work Plane.

Work Plane I (wpI)>Plane Geometry

In the Model Builder window, click Plane Geometry.

Work Plane I (wp1)>Square I (sq1)

In the **Work Plane** toolbar, click **Square**.

Work Plane I (wp1)>Fillet I (fill)

- I In the Work Plane toolbar, click *Fillet*.
- **2** On the object **sql**, select Point 1 only.
- 3 In the Settings window for Fillet, locate the Radius section.
- 4 In the Radius text field, type 0.3.

Work Plane I (wp1)>Convert to Curve I (ccur1)

- I In the Work Plane toolbar, click 🔣 Conversions and choose Convert to Curve.
- 2 Select the object fill only.

# Edges to Delete

- I In the Work Plane toolbar, click 🖣 Selections and choose Box Selection.
- 2 In the Settings window for Box Selection, type Edges to Delete in the Label text field.
- 3 Locate the Geometric Entity Level section. From the Level list, choose Boundary.
- 4 Locate the Box Limits section. In the xw minimum text field, type 0.9.
- **5** In the **yw minimum** text field, type **0.9**.

Work Plane I (wp1)>Delete Entities I (del1)

- I Right-click Plane Geometry and choose Delete Entities.
- 2 In the Settings window for Delete Entities, locate the Entities or Objects to Delete section.
- **3** From the Selection list, choose Edges to Delete.

# Extrude I (extI)

- I In the Model Builder window, right-click Geometry I and choose Extrude.
- 2 In the Settings window for Extrude, locate the Distances section.
- **3** In the table, enter the following settings:

# Distances (m)

0.5

- **4** Locate the **Selections of Resulting Entities** section. Select the **Resulting objects selection** check box.
- 5 From the Show in physics list, choose Boundary selection.
- 6 In the Geometry toolbar, click 🟢 Build All.

The geometry should now look like that in Figure 1.

# Exterior Edges

- I In the Geometry toolbar, click 🝖 Selections and choose Adjacent Selection.
- 2 In the Settings window for Adjacent Selection, type Exterior Edges in the Label text field.
- **3** Locate the Input Entities section. From the Geometric entity level list, choose Boundary.
- 4 Locate the **Output Entities** section. From the **Geometric entity level** list, choose **Adjacent edges**.
- **5** Locate the **Input Entities** section. Click + **Add**.
- 6 In the Add dialog box, select Extrude I in the Input selections list.
- 7 Click OK.
- 8 In the Geometry toolbar, click 📗 Build All.

The model geometry is now complete.

#### ADD MATERIAL

- I In the Home toolbar, click 🙀 Add Material to open the Add Material window.
- 2 Go to the Add Material window.
- 3 In the tree, select **Built-in>Structural steel**.
- 4 Click Add to Component in the window toolbar.
- 5 In the Home toolbar, click 🙀 Add Material to close the Add Material window.

# MESH I

#### Mapped I

- I In the Mesh toolbar, click  $\bigwedge$  Boundary and choose Mapped.
- 2 In the Settings window for Mapped, locate the Boundary Selection section.
- 3 From the Selection list, choose All boundaries.

#### Size

- I In the Model Builder window, click Size.
- 2 In the Settings window for Size, locate the Element Size section.
- 3 From the Predefined list, choose Finer.
- **4** Click to expand the **Element Size Parameters** section. In the **Maximum element size** text field, type Lmax.
- 5 In the Minimum element size text field, type Lmax/2.
- 6 Click 📗 Build All.

## SHELL (SHELL)

Enable weak normal constraints to get the correct gradient from the sensitivity analysis performed during the optimization.

- I Click the 💿 Show More Options button in the Model Builder toolbar.
- 2 In the Show More Options dialog box, select Physics>Advanced Physics Options in the tree.
- 3 In the tree, select the check box for the node Physics>Advanced Physics Options.
- 4 Click OK.
- 5 In the Model Builder window, under Component I (compl) click Shell (shell).
- 6 In the Settings window for Shell, click to expand the Advanced Settings section.
- 7 Select the Use weak constraints for shell normals check box.

#### Fixed Constraint I

- I In the Physics toolbar, click 🔚 Edges and choose Fixed Constraint.
- 2 Select Edge 6 only.
- **3** In the **Settings** window for **Fixed Constraint**, click to expand the **Constraint Settings** section.
- 4 Select the Use weak constraints check box.

Edge Load I

- I In the Physics toolbar, click 📄 Edges and choose Edge Load.
- **2** Select Edge 10 only.
- 3 In the Settings window for Edge Load, locate the Force section.
- 4 From the Load type list, choose Total force.
- **5** Specify the  $\mathbf{F}_{tot}$  vector as

0	x
-Fload	у
0	z

## COMPONENT I (COMPI)

Define the shape optimization problem using the **Free Shape Shell**, **Symmetry/Roller** and **Fixed Edge** features.

I In the Definitions toolbar, click 🕐 Optimization and choose Shape Optimization> Free Shape Shell.

#### SHAPE OPTIMIZATION

Free Shape Shell I

- I In the Settings window for Free Shape Shell, locate the Boundary Selection section.
- 2 From the Selection list, choose All boundaries.
- 3 Locate the Control Variable Settings section. In the  $d_{\max}$  text field, type Lmax.
- 4 Locate the Filtering section. From the  $R_{\min}$  list, choose Small.

Fixed Edge 1

- I In the Definitions toolbar, click 😥 Optimization and choose Shape Optimization> Fixed Edge.
- 2 In the Settings window for Fixed Edge, locate the Edge Selection section.
- 3 From the Selection list, choose Exterior Edges.

## Symmetry/Roller 1

- I In the Definitions toolbar, click 🕐 Optimization and choose Shape Optimization> Symmetry/Roller.
- 2 In the Settings window for Symmetry/Roller, locate the Geometric Entity Selection section.
- **3** From the **Geometric entity level** list, choose **Edge**.
- 4 Select Edge 6 only.
- 5 Locate the Prescribed Normal Vector section. Specify the n vector as

0	Х
1	Y

0 Z

STUDY I

Step 1: Stationary

- I In the Model Builder window, under Study I click Step I: Stationary.
- 2 In the Settings window for Stationary, locate the Study Settings section.
- 3 Select the Include geometric nonlinearity check box.

The initial design has low stiffness, so the problem becomes highly nonlinear. Use continuation in the load to make a continuous transition from the linear regime.

- 4 Click to expand the Study Extensions section. Select the Auxiliary sweep check box.
- 5 Click + Add.

6 In the table, enter the following settings:

Parameter name	Parameter value list	Parameter unit
Fload (Load)	0.1 10	kN

- 7 In the Model Builder window, click Study I.
- 8 In the Settings window for Study, type Initial Design in the Label text field.
- **9** In the **Home** toolbar, click **= Compute**.

# RESULTS

Shape Optimization

In the Model Builder window, under Results right-click Shape Optimization and choose Delete.

# ADD STUDY

- I In the Home toolbar, click  $\sim$  Add Study to open the Add Study window.
- 2 Go to the Add Study window.
- 3 Find the Studies subsection. In the Select Study tree, select General Studies>Stationary.
- 4 Click Add Study in the window toolbar.
- 5 In the Home toolbar, click 2 Add Study to close the Add Study window.

# INITIAL DESIGN

Step 1: Stationary

- I In the Model Builder window, under Initial Design click Step I: Stationary.
- 2 In the Settings window for Stationary, locate the Physics and Variables Selection section.
- 3 In the table, clear the Solve for check box for Shape Optimization (Component I).

## STUDY 2

Step 1: Stationary

- I In the Model Builder window, under Study 2 click Step I: Stationary.
- 2 In the Settings window for Stationary, locate the Study Settings section.
- **3** Select the **Include geometric nonlinearity** check box.
- 4 Click to expand the Study Extensions section. Select the Auxiliary sweep check box.
- 5 Click + Add.

6 In the table, enter the following settings:

Parameter name	Parameter value list	Parameter unit
Fload (Load)	0.1 10	kN

- 7 In the Model Builder window, click Study 2.
- 8 In the Settings window for Study, type Shape Optimization in the Label text field.

Shape Optimization

- I In the Study toolbar, click of Optimization and choose Shape Optimization.
- 2 In the Settings window for Shape Optimization, locate the Optimization Solver section.
- **3** Clear the **Move limits** check box.
- 4 In the Maximum number of iterations text field, type 25.
- 5 Click Add Expression in the upper-right corner of the Objective Function section. From the menu, choose Component I (compl)>Shell>Global>compl.shell.Ws\_tot Total elastic strain energy J.

Scale the objective with the initial value.

- 6 Locate the Objective Function section. From the Solution list, choose Use last.
- 7 From the Objective scaling list, choose Initial solution based.
- 8 In the Study toolbar, click  $\underset{t=0}{\bigcup}$  Get Initial Value.

#### Solver Configurations

In the Model Builder window, expand the Shape Optimization>Solver Configurations node.

Solution 2 (sol2)

- I In the Model Builder window, expand the Shape Optimization>Solver Configurations> Solution 2 (sol2)>Optimization Solver I>Stationary I>Segregated I node.
- 2 Right-click Optimization and choose Move Upto reduce the computational time.
- 3 In the Model Builder window, click Merged variables.
- **4** In the **Settings** window for **Segregated Step**, click to expand the **Method and Termination** section.
- **5** From the **Termination technique** list, choose **Tolerance**to reduce the computational time further.

#### Shape Optimization

- I In the Model Builder window, click Shape Optimization.
- 2 In the Settings window for Shape Optimization, locate the Output While Solving section.

- **3** Select the **Plot** check box.
- 4 From the Plot group list, choose Shape Optimization.
- **5** In the **Study** toolbar, click **= Compute**.

# RESULTS

Shell Geometry (shell), Stress (shell), Thickness and Orientation (shell)

- I In the Model Builder window, under Results, Ctrl-click to select Stress (shell), Shell Geometry (shell), and Thickness and Orientation (shell).
- 2 Right-click and choose Group.

Initial Design

In the Settings window for Group, type Initial Design in the Label text field.

Shape Optimization, Shell Geometry (shell) I, Stress (shell) I, Thickness and Orientation (shell) I

- In the Model Builder window, under Results, Ctrl-click to select Stress (shell) I,
  Shell Geometry (shell) I, Thickness and Orientation (shell) I, and Shape Optimization.
- 2 Right-click and choose Group.

## Optimized Design

In the Settings window for Group, type Optimized Design in the Label text field.

# Applied Loads (shell)

In the Model Builder window, under Results right-click Applied Loads (shell) and choose Delete.