

Acoustics of a Pipe System with 3D Bend and Junction

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Introduction

The propagation and response of acoustic signals in pipe systems is used to detect leaks and deformations in the pipes. This is, for example, relevant in the oil and gas industry or in water delivery piping systems. This model uses the pipe acoustics interfaces to model the propagation of acoustic waves in a pipe system using a 1D model. The 1D model is coupled to a detailed 3D model of a junction and a bend. In the 3D domains, a pressure acoustics interface is used. The 3D domains could represent any complex geometry like valves, reservoirs, or pipe expansions where the 1D model is not valid. The tutorial sets up both a transient and a frequency-domain version of the model. A Pressure Acoustics, Boundary Mode interface is used to compute and analyze the propagating modes in the pipe cross section, as only plane propagating modes are supported in the 1D pipe formulation.

Note: The application requires the Acoustics Module.

Model Definition

Pipe acoustics is used to model the propagation and response of acoustic signals in the long pipe segments using a 1D model. This interface is only valid for the analysis of plane wave modes. The 3D structures are modeled using pressure acoustics. To ensure correct coupling to the 1D model, the Acoustics-Pipe Acoustics Connection multiphysics coupling is used. The coupling requires a straight pipe segment connected to the 3D structure and it is only valid when the background fluid velocity speed is zero.

For a given pipe system in quiescent conditions ($\mathbf{u}_0 = 0$), constant background pressure, and completely rigid walls, the governing equations of the pipe system become:

$$\rho A \frac{\partial u}{\partial t} = -A(\nabla_{t} p \cdot \mathbf{e}_{t}) - \tau_{w} Z + A \mathbf{F} \cdot \mathbf{e}_{t}$$
(1)

$$\frac{A}{c^2}\frac{\partial p}{\partial t} + \nabla_{t}(A\rho u) \cdot \mathbf{e}_{t} = 0$$
⁽²⁾

where ρ is the fluid density, A is the cross-sectional area of the pipe, \mathbf{u} is the area-averaged acoustic velocity, which is defined in the tangential direction $\mathbf{u} = u\mathbf{e}_t$, where \mathbf{e}_t is the tangential vector, ∇_t is the tangential derivative, τ_w is the tangential wall drag force, Z is the inner perimeter of the pipe, \mathbf{F} is a volume force applied to the pipe, and c is the

effective speed of sound in the pipe (in a rigid pipe this has the same value as the isentropic bulk speed of sound).

The pipe acoustics domain (pipe domain) is connected to the pressure acoustics domain (acoustic domain) through the Acoustics-Pipe Acoustics Connection multiphysics coupling. This coupling guarantees continuity of pressure and velocity between both domains through the equations:

$$p_{\text{pipe}} = \frac{1}{A} \int p_{t} dS \tag{3}$$

$$-\mathbf{n} \cdot \left(-\frac{1}{\rho} (\nabla p_{t} - \mathbf{q}_{d})\right) = \frac{\partial u_{\text{pipe}}}{\partial t}$$
(4)

Here, p_{pipe} is the pipe pressure at the connection point, A is the total area of the connected acoustic boundary, p_t is the total pressure in the acoustic domain and S is the connected acoustic boundary, \mathbf{n} is the vector normal to the boundary, and u_{pipe} is the pipe velocity at the connection point. The possible dipole domain source, \mathbf{q}_d , is zero in this model.

The geometry of the pipe system, including both 1D and 3D domains, is shown in Figure 1.

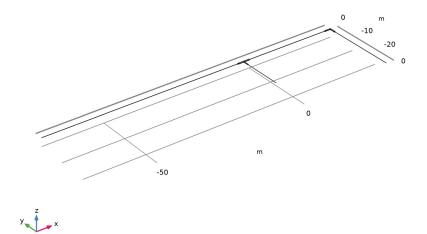


Figure 1: Model geometry.

The model has two separated 3D domains, shown in Figure 2, which will be included in the model using the Pressure Acoustics interface.

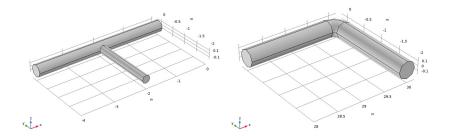


Figure 2: T-junction and bend.

The pipe ends, not connected to the Pressure Acoustics domains, have an end impedance condition of an infinite pipe, allowing the acoustic waves to exit the system. In our case, this simply corresponds to the characteristic specific impedance.

$$Z_{\rm end} = c\rho \tag{5}$$

The points where this impedance condition is imposed can be seen in Figure 3.

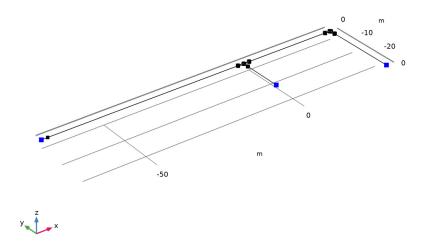


Figure 3: The pipe end impedance conditions are applied to the open ends of the pipe system.

The tutorial sets up both a transient and a frequency domain version of the model. Under the transient analysis, a wave train is created through the imposition of a volume force on one end of the pipe system. The force is defined through an analytical function created under the **Definitions** node. Figure 4 shows a plot of the analytical function used in the model to generate the wave train.

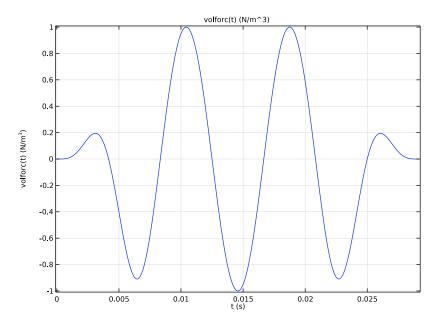


Figure 4: Imposed volume force as direct output of the plot functionality when defining an analytic function.

At last, a Pressure Acoustics, Boundary Mode interface is used to solve for the propagation modes on the pipe cross section at the driving frequency to check if higher order modes can propagate. This is easy and quick to check by solving an eigenvalue problem. The eigenvalue solver computes a specified number of solutions $\{p_j, \lambda_j\}$ to the equation

$$-\frac{1}{\rho}\nabla^2 p_{\rm t} - \frac{k_{\rm eq}^2}{\rho} p_{\rm t} = 0 \tag{6}$$

with

$$p_{\rm t} = p$$
, $k_{\rm eq}^2 = \left(\frac{\omega}{c}\right)^2 - k_n^2$, $-ik_n = \lambda$ (7)

where p_t is the total pressure, k_{eq} is the in-plane wave number, ω is the angular frequency, k_n is the out-of-plane wave number, and $\lambda = -ik_n$ is the eigenvalue.

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Results and Discussion

Figure 5 shows the transient pressure distribution in the pipe system at various times. The figure shows the continuity in the pressure at the Acoustics-Pipe Acoustics Connection points.

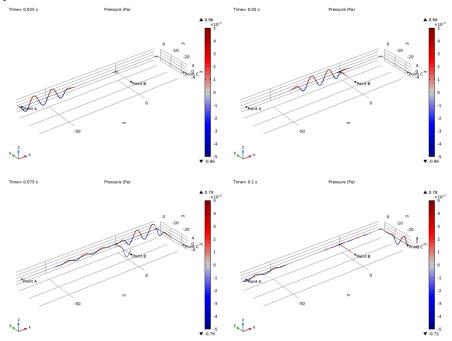


Figure 5: Evolution of the Pressure in the pipe system at various times.

The initial wave train travels through the pipe system producing reflections as the wave finds discontinuities at the T-junction and the bend. Figure 6 shows the pressure at different points of the pipe system. The reflected wave from the T-junction can be observed in Point A after 0.09 s and the reflected wave coming from the pipe bend can be

seen after 0.13 s. By updating the parameter rbend, that controls the bending radius of the bend, to 160 cm this reflection can be greatly reduced.

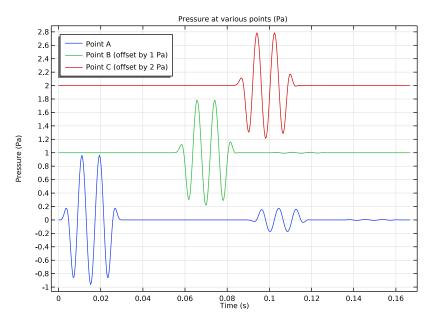


Figure 6: Pressure at three points in the pipe system (Point B and Point C are offset on the yaxis for clarity).

This model can be updated to consider the compressibility of the pipe section based on the elastic modulus and thickness of the pipe wall. Analyzing the pipe system response in the time domain allows us to easily identify reflections or changes in the acoustic response caused by changes in pipe section or wall thickness and these changes can be linked to corrosion or leaks in the pipe system.

The problem can be solved in the frequency domain; the results will be equivalent to exciting the system in the time domain with a sine wave until you reach steady state. By solving the model in the frequency domain, a quick and inexpensive computation, insight

into the pressure distribution for a given input can be obtained. Figure 7 shows the response of the pipe system under an excitation with a frequency of 120 Hz.

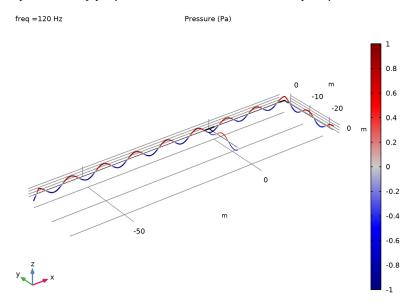


Figure 7: Pressure distribution in the frequency domain at 120 Hz.

The Pressure Acoustics, Boundary Mode interface solves for the propagating and nonpropagating modes on the pipe cross section at the driving frequency to check if higher order modes propagate at the given frequency or if it just the plane wave component. A mode with a real wave number will propagate, while a mode with imaginary wave number will not be able to propagate. Figure 8 shows the pressure distribution for the mode (2,0) which cannot propagate at 120 Hz.

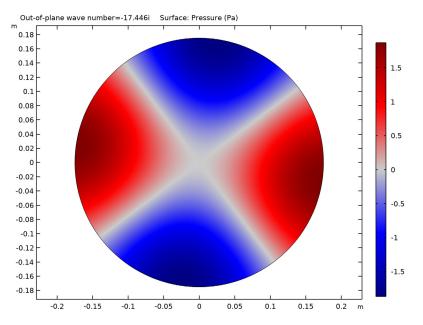


Figure 8: Pressure distribution for mode (2,0), which cannot propagate at 120 Hz.

This tutorial presents an introduction to the modeling of pipe systems and a selection of the different analysis techniques that can be applied to them. Further details like the compressibility of the pipes or more complex 3D domains can be added to increase the fidelity of the model.

Application Library path: Pipe_Flow_Module/Pipe_Acoustics/ acoustics_pipe_system

Modeling Instructions

From the File menu, choose New.

NEW

In the New window, click 🕙 Model Wizard.

MODEL WIZARD

I In the Model Wizard window, click 间 3D.

2 Click **M** Done.

GEOMETRY I

With this, we import a fully parametric sequence that defines the geometry of the model. The parameters used to define the geometry can be modified and updated at any point of the tutorial. Detailed instructions for setting up the geometry are found at the appendix at the end of the instructions.

- I In the Geometry toolbar, click Insert Sequence.
- 2 Browse to the model's Application Libraries folder and double-click the file acoustics_pipe_system_geom_sequence.mph.
- **3** In the **Geometry** toolbar, click 🟢 **Build All**.

The image should look like that in Figure 1.

GLOBAL DEFINITIONS

Geometry

- I In the Model Builder window, under Global Definitions click Parameters I.
- 2 In the Settings window for Parameters, type Geometry in the Label text field.

This group includes all the parameters that define the geometry of the model

Model Parameters

- I In the Home toolbar, click Pi Parameters and choose Add>Parameters.
- 2 In the Settings window for Parameters, type Model Parameters in the Label text field.
- 3 Locate the Parameters section. Click 📂 Load from File.
- **4** Browse to the model's Application Libraries folder and double-click the file acoustics_pipe_system_parameters.txt.

This group includes all the parameters that define the model like material properties, frequencies of interest, and the total time of the analysis.

DEFINITIONS

Rectangle | (rect |)

- I In the Model Builder window, expand the Component I (compl)>Definitions node.
- 2 Right-click **Definitions** and choose **Functions>Rectangle**.
- 3 In the Settings window for Rectangle, locate the Parameters section.

- **4** In the **Lower limit** text field, type 0.5*T0.
- **5** In the **Upper limit** text field, type **3***T**0**.
- 6 Click to expand the **Smoothing** section. In the **Size of transition zone** text field, type T0.

Volume force

- I In the Home toolbar, click f(X) Functions and choose Local>Analytic.
- 2 In the Settings window for Analytic, type Volume force in the Label text field.
- **3** In the **Function name** text field, type volforc.
- 4 Locate the Definition section. In the Expression text field, type rect1(t[1/s])*sin(2* pi*f0*t).
- 5 In the Arguments text field, type t.
- 6 Locate the Units section. In the Arguments text field, type s.
- 7 In the Function text field, type N/m³.
- 8 Locate the Plot Parameters section. In the table, enter the following settings:

Argument	Lower limit	Upper limit
t	0	3.5*T0

9 Click 💽 Plot.

The image should look like that in Figure 4.

ID Pipes

- I In the **Definitions** toolbar, click **here Explicit**.
- 2 In the Settings window for Explicit, type 1D Pipes in the Label text field.
- **3** Locate the **Input Entities** section. From the **Geometric entity level** list, choose **Edge**.
- 4 Select Edges 1, 2, 20, 37, and 60 only.

Pipe Ends

- I In the **Definitions** toolbar, click **here Explicit**.
- 2 In the Settings window for Explicit, type Pipe Ends in the Label text field.
- **3** Locate the **Input Entities** section. From the **Geometric entity level** list, choose **Point**.
- 4 Select Points 1, 11, and 38 only.

ADD MATERIAL

- I In the Home toolbar, click 🙀 Add Material to open the Add Material window.
- 2 Go to the Add Material window.

- 3 In the tree, select Built-in>Water, liquid.
- 4 Click Add to Component in the window toolbar.
- 5 Click Add to Component in the window toolbar.
- 6 Click Add to Component in the window toolbar.
- 7 In the Home toolbar, click 🙀 Add Material to close the Add Material window.

MATERIALS

Water, liquid 1 (mat2)

- I In the Model Builder window, under Component I (compl)>Materials click Water, liquid I (mat2).
- 2 In the Settings window for Material, locate the Geometric Entity Selection section.
- **3** From the **Geometric entity level** list, choose **Edge**.
- 4 From the Selection list, choose ID Pipes.

Water, liquid 2 (mat3)

- I In the Model Builder window, click Water, liquid 2 (mat3).
- 2 In the Settings window for Material, locate the Geometric Entity Selection section.
- **3** From the **Geometric entity level** list, choose **Boundary**.
- **4** Select Boundary 1 only.

ADD PHYSICS

- I In the Home toolbar, click 🙀 Add Physics to open the Add Physics window.
- 2 Go to the Add Physics window.
- 3 In the tree, select Acoustics>Pipe Acoustics>Pipe Acoustics, Transient (patd).
- 4 Click Add to Component I in the window toolbar.
- 5 In the tree, select Acoustics>Pressure Acoustics>Pressure Acoustics, Transient (actd).
- 6 Click Add to Component I in the window toolbar.
- 7 In the tree, select Acoustics>Pressure Acoustics>Pressure Acoustics, Boundary Mode (acbm).
- 8 Click Add to Component I in the window toolbar.
- 9 In the tree, select Acoustics>Pipe Acoustics>Pipe Acoustics, Frequency Domain (pafd).
- **IO** Click **Add to Component I** in the window toolbar.
- II In the tree, select Acoustics>Pressure Acoustics>Pressure Acoustics, Frequency Domain (acpr).

12 Click Add to Component I in the window toolbar.

13 In the Home toolbar, click 🙀 Add Physics to close the Add Physics window.

PIPE ACOUSTICS, TRANSIENT (PATD)

- I In the Model Builder window, under Component I (comp1) click Pipe Acoustics, Transient (patd).
- 2 In the Settings window for Pipe Acoustics, Transient, locate the Edge Selection section.
- 3 From the Selection list, choose ID Pipes.
- **4** Locate the **Transient Solver Settings** section. In the f_{max} sol text field, type f0.

Pipe Properties 1

- I In the Model Builder window, under Component I (compl)>Pipe Acoustics, Transient (patd) click Pipe Properties I.
- 2 In the Settings window for Pipe Properties, locate the Pipe Shape section.
- 3 From the list, choose Circular.
- **4** In the d_i text field, type Di.

Pipe Properties 2

- I In the Physics toolbar, click 🔚 Edges and choose Pipe Properties.
- **2** Select Edge 20 only.
- 3 In the Settings window for Pipe Properties, locate the Pipe Shape section.
- 4 From the list, choose Circular.
- **5** In the d_i text field, type Di*2/3.

End Impedance I

- I In the Physics toolbar, click 📄 Points and choose End Impedance.
- 2 In the Settings window for End Impedance, locate the Point Selection section.
- 3 From the Selection list, choose Pipe Ends.

Volume Force 1

- I In the Physics toolbar, click 📄 Edges and choose Volume Force.
- 2 Select Edge 1 only.
- 3 In the Settings window for Volume Force, locate the Volume Force section.

4 Specify the **F** vector as

volforc(t)	x
0	у
0	z

PRESSURE ACOUSTICS, TRANSIENT (ACTD)

- I In the Model Builder window, under Component I (compl) click Pressure Acoustics, Transient (actd).
- 2 In the Settings window for Pressure Acoustics, Transient, locate the Transient Solver Settings section.
- **3** In the f_{max} sol text field, type f0.

PRESSURE ACOUSTICS, BOUNDARY MODE (ACBM)

- I In the Model Builder window, under Component I (compl) click Pressure Acoustics, Boundary Mode (acbm).
- 2 In the Settings window for Pressure Acoustics, Boundary Mode, locate the Boundary Selection section.
- 3 Click 📉 Clear Selection.
- 4 Select Boundary 1 only.

PIPE ACOUSTICS, FREQUENCY DOMAIN (PAFD)

- In the Model Builder window, under Component I (comp1) click Pipe Acoustics, Frequency Domain (pafd).
- 2 In the Settings window for Pipe Acoustics, Frequency Domain, locate the Edge Selection section.
- 3 From the Selection list, choose ID Pipes.

Pipe Properties 1

- In the Model Builder window, under Component I (comp1)>Pipe Acoustics, Frequency Domain (pafd) click Pipe Properties I.
- 2 In the Settings window for Pipe Properties, locate the Pipe Shape section.
- 3 From the list, choose Circular.
- **4** In the d_i text field, type Di.

Pipe Properties 2

I In the Physics toolbar, click 🔚 Edges and choose Pipe Properties.

- 2 Select Edge 20 only.
- 3 In the Settings window for Pipe Properties, locate the Pipe Shape section.
- 4 From the list, choose Circular.
- **5** In the d_i text field, type Di*2/3.

End Impedance I

- I In the Physics toolbar, click 📄 Points and choose End Impedance.
- 2 In the Settings window for End Impedance, locate the Point Selection section.
- **3** From the Selection list, choose Pipe Ends.

Volume Force 1

- I In the Physics toolbar, click 📄 Edges and choose Volume Force.
- **2** Select Edge 1 only.
- 3 In the Settings window for Volume Force, locate the Volume Force section.
- **4** Specify the **F** vector as

1 x

0 у

0 z

MULTIPHYSICS

Acoustic-Pipe Acoustic Connection 1 (apc1)

In the Physics toolbar, click An Multiphysics Couplings and choose Global>Acoustic-Pipe Acoustic Connection.

Acoustic-Pipe Acoustic Connection 2 (apc2)

- I In the Physics toolbar, click An Multiphysics Couplings and choose Global>Acoustic-Pipe Acoustic Connection.
- **2** In the Settings window for Acoustic-Pipe Acoustic Connection, locate the Coupled Interfaces section.
- 3 From the Acoustics list, choose Pressure Acoustics, Frequency Domain (acpr).
- 4 From the Pipe acoustics list, choose Pipe Acoustics, Frequency Domain (pafd).

MESH I

- I In the Model Builder window, under Component I (compl) click Mesh I.
- 2 In the Settings window for Mesh, locate the Mesh Settings section.

3 From the Sequence type list, choose User-controlled mesh.

Size

- I In the Model Builder window, under Component I (compl)>Mesh I click Size.
- 2 In the Settings window for Size, locate the Element Size section.
- 3 Click the **Custom** button.
- 4 Locate the Element Size Parameters section. In the Maximum element size text field, type min(lam0/12,Di/2).
- 5 In the Minimum element size text field, type min(lam0/24,Di/6).
- 6 Click 🔚 Build Selected.

Edge I

- I In the Mesh toolbar, click \bigwedge Boundary and choose Edge.
- 2 In the Settings window for Edge, locate the Edge Selection section.
- 3 From the Selection list, choose ID Pipes.

Free Triangular 1

- I In the Mesh toolbar, click \bigwedge Boundary and choose Free Triangular.
- **2** Select Boundary 1 only.

Size I

- I Right-click Free Triangular I and choose Size.
- 2 In the Settings window for Size, locate the Element Size section.
- 3 Click the **Custom** button.
- 4 Locate the Element Size Parameters section. Select the Maximum element size check box.
- 5 In the associated text field, type Di/12.
- 6 Select the Minimum element size check box.
- 7 In the associated text field, type Di/12.
- 8 Click 📗 Build All.

ADD STUDY

- I In the Home toolbar, click $\sim\sim$ Add Study to open the Add Study window.
- 2 Go to the Add Study window.
- 3 Find the Studies subsection. In the Select Study tree, select Preset Studies for Some Physics Interfaces>Time Dependent.

- 4 Find the Physics interfaces in study subsection. In the table, clear the Solve check boxes for Pressure Acoustics, Boundary Mode (acbm), Pipe Acoustics, Frequency Domain (pafd), and Pressure Acoustics, Frequency Domain (acpr).
- **5** Find the **Multiphysics couplings in study** subsection. In the table, clear the **Solve** check box for **Acoustic-Pipe Acoustic Connection 2 (apc2)**.
- 6 Click Add Study in the window toolbar.
- 7 In the Home toolbar, click ~ 1 Add Study to close the Add Study window.

STUDY I

Step 1: Time Dependent

- I In the Settings window for Time Dependent, locate the Study Settings section.
- 2 In the **Output times** text field, type range(0,T0/24,Tend).
- 3 In the Model Builder window, click Study I.
- 4 In the Settings window for Study, locate the Study Settings section.
- **5** Clear the **Generate default plots** check box.
- 6 In the Label text field, type Study 1 Pipe System Transient.
- 7 In the **Home** toolbar, click **= Compute**.

ADD STUDY

- I In the Home toolbar, click $\sim\sim$ Add Study to open the Add Study window.
- 2 Go to the Add Study window.
- 3 Find the Physics interfaces in study subsection. In the table, clear the Solve check boxes for Pipe Acoustics, Transient (patd), Pressure Acoustics, Transient (actd), Pipe Acoustics, Frequency Domain (pafd), and Pressure Acoustics, Frequency Domain (acpr).
- 4 Find the Multiphysics couplings in study subsection. In the table, clear the Solve check boxes for Acoustic-Pipe Acoustic Connection I (apcI) and Acoustic-Pipe Acoustic Connection 2 (apc2).
- Find the Studies subsection. In the Select Study tree, select
 Preset Studies for Selected Physics Interfaces>Mode Analysis.
- 6 Click Add Study in the window toolbar.

STUDY 2 - MODE ANALYSIS CUT ON/OFF

- I In the Model Builder window, click Study 2.
- 2 In the Settings window for Study, type Study 2 Mode Analysis Cut on/off in the Label text field.

3 Locate the Study Settings section. Clear the Generate default plots check box.

Step 1: Mode Analysis

- I In the Model Builder window, under Study 2 Mode Analysis Cut on/off click Step I: Mode Analysis.
- 2 In the Settings window for Mode Analysis, locate the Study Settings section.
- 3 In the Mode analysis frequency text field, type f0.
- 4 Select the Desired number of modes check box.
- **5** In the associated text field, type 10.
- 6 Select the Search for modes around check box.
- 7 In the **Home** toolbar, click **= Compute**.

ADD STUDY

- I Go to the Add Study window.
- 2 Find the Physics interfaces in study subsection. In the table, clear the Solve check boxes for Pipe Acoustics, Transient (patd), Pressure Acoustics, Transient (actd), and Pressure Acoustics, Boundary Mode (acbm).
- **3** Find the **Multiphysics couplings in study** subsection. In the table, clear the **Solve** check box for **Acoustic-Pipe Acoustic Connection I (apcI)**.
- 4 Find the Studies subsection. In the Select Study tree, select General Studies> Frequency Domain.
- 5 Click Add Study in the window toolbar.
- 6 In the Home toolbar, click ~ 2 Add Study to close the Add Study window.

STUDY 3 - PIPE SYSTEM FREQUENCY DOMAIN

- I In the Model Builder window, click Study 3.
- 2 In the Settings window for Study, type Study 3 Pipe System Frequency Domain in the Label text field.
- 3 Locate the Study Settings section. Clear the Generate default plots check box.

Step 1: Frequency Domain

- I In the Model Builder window, under Study 3 Pipe System Frequency Domain click Step 1: Frequency Domain.
- 2 In the Settings window for Frequency Domain, locate the Study Settings section.
- 3 In the Frequencies text field, type f0.
- **4** In the **Home** toolbar, click **= Compute**.

RESULTS

Surface 1

- I In the Model Builder window, expand the Results node.
- 2 Right-click Results>Datasets and choose Surface.
- 3 In the Settings window for Surface, locate the Data section.
- 4 From the Dataset list, choose Study 2 Mode Analysis Cut on/off/Solution 2 (sol2).
- 5 Locate the Selection section. Click Paste Selection.
- 6 In the Paste Selection dialog box, type 1 in the Selection text field.
- 7 Click OK.

Acoustic Pressure (patd)

- I In the Results toolbar, click 间 3D Plot Group.
- 2 In the Settings window for 3D Plot Group, type Acoustic Pressure (patd) in the Label text field.
- 3 Locate the Data section. From the Time (s) list, choose 0.025.
- 4 Click to expand the Title section. From the Title type list, choose Manual.
- 5 In the Title text area, type Pressure (Pa).
- 6 In the **Parameter indicator** text field, type Time= eval(t,s) s.
- 7 Select the Allow evaluation of expressions check box.
- 8 Locate the Color Legend section. Select the Show maximum and minimum values check box.

Line I

- I Right-click Acoustic Pressure (patd) and choose Line.
- 2 In the Settings window for Line, click to expand the Range section.
- 3 Select the Manual color range check box.
- 4 In the Minimum text field, type -0.005.
- 5 In the Maximum text field, type 0.005.
- 6 Locate the Coloring and Style section. From the Line type list, choose Tube.
- 7 In the **Tube radius expression** text field, type 0.5*patd.dh.
- 8 Select the Radius scale factor check box.
- 9 From the Color table list, choose Wave.
- **IO** Select the **Symmetrize color range** check box.

Deformation 1

- I Right-click Line I and choose Deformation.
- 2 In the Settings window for Deformation, locate the Expression section.
- **3** In the **X** component text field, type **0**.
- **4** In the **Y** component text field, type 0.
- **5** In the **Z** component text field, type p.
- 6 Select the **Description** check box.
- 7 In the associated text field, type 20.

Surface 1

- I In the Model Builder window, right-click Acoustic Pressure (patd) and choose Surface.
- 2 In the Settings window for Surface, locate the Expression section.
- **3** In the **Expression** text field, type p2.
- 4 Click to expand the Inherit Style section. From the Plot list, choose Line I.

Deformation I

- I Right-click Surface I and choose Deformation.
- 2 In the Settings window for Deformation, locate the Expression section.
- **3** In the **X** component text field, type **0**.
- 4 In the Y component text field, type 0.
- 5 In the **Z component** text field, type p2.

Table Annotation 1

- I In the Model Builder window, right-click Acoustic Pressure (patd) and choose Table Annotation.
- 2 In the Settings window for Table Annotation, locate the Data section.
- 3 From the Source list, choose Local table.
- **4** In the table, enter the following settings:

x-coordinate	y-coordinate	z-coordinate	Annotation
-L1+Lj/2	0	0	Point A
-Lj/2	-L2	0	Point B
L3	- L4	0	Point C

5 In the Acoustic Pressure (patd) toolbar, click **9** Plot.

The image should look like that in Figure 5. The image can be animated to show the propagation of the pressure and its subsequent reflections

Acoustic Pressure in Points

- I In the Home toolbar, click 🚛 Add Plot Group and choose ID Plot Group.
- 2 In the **Settings** window for **ID Plot Group**, type Acoustic Pressure in Points in the **Label** text field.
- **3** Click to expand the **Title** section. From the **Title type** list, choose **Manual**.
- 4 In the Title text area, type Pressure at various points (Pa).
- 5 Locate the Plot Settings section. Select the x-axis label check box.
- 6 In the associated text field, type Time (s).
- 7 Select the y-axis label check box.
- 8 In the associated text field, type Pressure (Pa).
- 9 Locate the Legend section. From the Position list, choose Upper left.

Point A

- I Right-click Acoustic Pressure in Points and choose Point Graph.
- 2 In the Settings window for Point Graph, type Point A in the Label text field.
- 3 Select Point 2 only.
- **4** Click to expand the **Legends** section. Select the **Show legends** check box.
- 5 From the Legends list, choose Manual.
- 6 In the table, enter the following settings:

Legends

Point A

Point B

- I In the Model Builder window, right-click Acoustic Pressure in Points and choose Point Graph.
- 2 In the Settings window for Point Graph, type Point B in the Label text field.
- **3** Select Point 11 only.
- 4 Locate the y-Axis Data section. In the Expression text field, type p+1[Pa].
- 5 Locate the Legends section. Select the Show legends check box.
- 6 From the Legends list, choose Manual.

7 In the table, enter the following settings:

Legends

Point B (offset by 1 Pa)

Point C

- I Right-click Acoustic Pressure in Points and choose Point Graph.
- 2 In the Settings window for Point Graph, type Point C in the Label text field.
- **3** Select Point **38** only.
- 4 Locate the y-Axis Data section. In the Expression text field, type p+2[Pa].
- 5 Locate the Legends section. Select the Show legends check box.
- 6 From the Legends list, choose Manual.
- 7 In the table, enter the following settings:

Legends

Point C (offset by 2 Pa)

8 In the Acoustic Pressure in Points toolbar, click 🗿 Plot.

The image should look like that in Figure 6.

Mode Analysis Pressure (acbm)

- I In the Home toolbar, click 🚛 Add Plot Group and choose 2D Plot Group.
- 2 In the Settings window for 2D Plot Group, type Mode Analysis Pressure (acbm) in the Label text field.

Surface 1

- I Right-click Mode Analysis Pressure (acbm) and choose Surface.
- 2 In the Settings window for Surface, locate the Expression section.
- **3** In the **Expression** text field, type p**3**.
- 4 Locate the Coloring and Style section. From the Color table list, choose Wave.
- 5 Select the Symmetrize color range check box.

The image should look like that in Figure 8.

6 In the Mode Analysis Pressure (acbm) toolbar, click 💽 Plot.

Acoustic Pressure (pafd)

I In the Home toolbar, click 📠 Add Plot Group and choose 3D Plot Group.

- 2 In the Settings window for 3D Plot Group, type Acoustic Pressure (pafd) in the Label text field.
- 3 Locate the Data section. From the Dataset list, choose Study 3 -Pipe System Frequency Domain/Solution 3 (sol3).
- 4 Locate the Title section. From the Title type list, choose Manual.
- 5 In the **Title** text area, type **Pressure** (Pa).
- **6** In the **Parameter indicator** text field, type freq =eval(freq,Hz) Hz.
- 7 Select the Allow evaluation of expressions check box.

Line I

- I Right-click Acoustic Pressure (pafd) and choose Line.
- 2 In the Settings window for Line, locate the Expression section.
- **3** In the **Expression** text field, type p4.
- 4 Locate the Coloring and Style section. From the Line type list, choose Tube.
- 5 In the **Tube radius expression** text field, type 0.5*pafd.dh.
- 6 Select the Radius scale factor check box.
- 7 From the Color table list, choose Wave.
- 8 Select the Symmetrize color range check box.

Deformation I

- I Right-click Line I and choose Deformation.
- 2 In the Settings window for Deformation, locate the Expression section.
- **3** In the **X** component text field, type **0**.
- **4** In the **Y** component text field, type 0.
- **5** In the **Z** component text field, type p4.
- 6 Locate the Scale section. Select the Scale factor check box.
- 7 In the associated text field, type 2.

Surface 1

- I In the Model Builder window, right-click Acoustic Pressure (pafd) and choose Surface.
- 2 In the Settings window for Surface, locate the Expression section.
- **3** In the **Expression** text field, type p5.
- 4 Locate the Inherit Style section. From the Plot list, choose Line I.

Deformation I

- I Right-click Surface I and choose Deformation.
- 2 In the Settings window for Deformation, locate the Expression section.
- **3** In the **X** component text field, type **0**.
- 4 In the Y component text field, type 0.
- 5 In the Z component text field, type p5.
- 6 In the Acoustic Pressure (pafd) toolbar, click 🗿 Plot.

The image should look like that in Figure 7.

Appendix — Geometry Modeling Instructions

From the File menu, choose New.

NEW

In the New window, click Model Wizard.

MODEL WIZARD

- I In the Model Wizard window, click 间 3D.
- 2 Click **M** Done.

GLOBAL DEFINITIONS

Parameters geom sequence

- I In the Model Builder window, under Global Definitions click Parameters I.
- 2 In the Settings window for Parameters, locate the Parameters section.
- 3 Click 📂 Load from File.
- 4 Browse to the model's Application Libraries folder and double-click the file acoustics_pipe_system_geom_sequence_parameters.txt.
- 5 In the Label text field, type Parameters geom sequence.

GEOMETRY I

Line Segment I (Is I)

- I In the Model Builder window, expand the Component I (compl)>Geometry I node.
- 2 Right-click Geometry I and choose More Primitives>Line Segment.
- 3 In the Settings window for Line Segment, locate the Starting Point section.
- 4 From the Specify list, choose Coordinates.

- **5** In the **x** text field, type -Lj.
- 6 Locate the Endpoint section. From the Specify list, choose Coordinates.
- 7 In the **x** text field, type -L1+Lj/2.
- 8 Click 틤 Build Selected.

Line Segment 2 (Is2)

- I In the Geometry toolbar, click \bigoplus More Primitives and choose Line Segment.
- 2 In the Settings window for Line Segment, locate the Starting Point section.
- **3** From the **Specify** list, choose **Coordinates**.
- **4** In the **x** text field, type -L1+Lj/2.
- 5 Locate the Endpoint section. From the Specify list, choose Coordinates.
- 6 In the **x** text field, type -L1.
- 7 Click 틤 Build Selected.

Cylinder I (cyl1)

- I In the Geometry toolbar, click 🔲 Cylinder.
- 2 In the Settings window for Cylinder, locate the Size and Shape section.
- 3 In the Radius text field, type Di/2.
- **4** In the **Height** text field, type Lj.
- **5** Locate the **Position** section. In the **x** text field, type -Lj.
- 6 Locate the Axis section. From the Axis type list, choose x-axis.
- 7 Click 🔚 Build Selected.

Cylinder 2 (cyl2)

- I In the **Geometry** toolbar, click 🔲 **Cylinder**.
- 2 In the Settings window for Cylinder, locate the Size and Shape section.
- 3 In the Radius text field, type Di/3.
- 4 In the **Height** text field, type Lj/2.
- **5** Locate the **Position** section. In the **x** text field, type -Lj/2.
- 6 In the y text field, type Lj /2.
- 7 Locate the Axis section. From the Axis type list, choose y-axis.
- 8 Click 📄 Build Selected.

Union I (uniI)

I In the Geometry toolbar, click 🔲 Booleans and Partitions and choose Union.

- 2 Select the objects cyll and cyl2 only.
- 3 In the Settings window for Union, click 🖷 Build Selected.

Line Segment 3 (Is3)

- I In the Geometry toolbar, click \bigoplus More Primitives and choose Line Segment.
- 2 In the Settings window for Line Segment, locate the Starting Point section.
- 3 From the Specify list, choose Coordinates.
- 4 In the x text field, type -Lj/2.
- 5 In the y text field, type -Lj/2.
- 6 Locate the Endpoint section. From the Specify list, choose Coordinates.
- 7 In the x text field, type -Lj/2.
- **8** In the **y** text field, type -L2.
- 9 Click 틤 Build Selected.

Line Segment 4 (Is4)

- I In the Geometry toolbar, click \bigoplus More Primitives and choose Line Segment.
- 2 In the Settings window for Line Segment, locate the Starting Point section.
- **3** From the **Specify** list, choose **Coordinates**.
- 4 Locate the Endpoint section. From the Specify list, choose Coordinates.
- **5** In the **x** text field, type L3-Lj/2.
- 6 Click 틤 Build Selected.

Cylinder 3 (cyl3)

- I In the Geometry toolbar, click 🔲 Cylinder.
- 2 In the Settings window for Cylinder, locate the Size and Shape section.
- 3 In the Radius text field, type Di/2.
- **4** In the **Height** text field, type Lj/2-rbend-Di/2.
- **5** Locate the **Position** section. In the **x** text field, type L3-Lj/2.
- 6 Locate the Axis section. From the Axis type list, choose x-axis.
- 7 Click 틤 Build Selected.
- 8 Click the \longleftrightarrow Zoom Extents button in the Graphics toolbar.

Revolve I (revI)

- I In the **Geometry** toolbar, click \leftarrow **Revolve**.
- 2 On the object cyl3, select Boundary 4 only.

- 3 In the Settings window for Revolve, locate the Revolution Angles section.
- 4 Click the Angles button.
- 5 In the End angle text field, type 90.
- 6 Locate the **Revolution Axis** section. Find the **Point on the revolution axis** subsection. In the **yw** text field, type -rbend-Di/2.
- 7 Find the Direction of revolution axis subsection. In the xw text field, type 1.
- **8** In the **yw** text field, type 0.
- 9 Click 틤 Build Selected.

Cylinder 4 (cyl4)

- I In the **Geometry** toolbar, click **D** Cylinder.
- 2 In the Settings window for Cylinder, locate the Size and Shape section.
- 3 In the Radius text field, type Di/2.
- 4 In the **Height** text field, type Lj/2-rbend-Di/2.
- **5** Locate the **Position** section. In the **x** text field, type L**3**.
- **6** In the **y** text field, type -Lj/2.
- 7 Locate the Axis section. From the Axis type list, choose y-axis.
- 8 Click 틤 Build Selected.

Line Segment 5 (Is5)

- I In the Geometry toolbar, click \bigoplus More Primitives and choose Line Segment.
- 2 In the Settings window for Line Segment, locate the Starting Point section.
- 3 From the Specify list, choose Coordinates.
- 4 In the x text field, type L3.
- 5 In the y text field, type Lj/2.
- 6 Locate the Endpoint section. From the Specify list, choose Coordinates.
- 7 In the **x** text field, type L3.
- **8** In the **y** text field, type L4.
- 9 Click 📄 Build Selected.
- 10 In the Geometry toolbar, click 📗 Build All.