

# Truck Mounted Crane

### Introduction

Many trucks are equipped with cranes for load handling. Such cranes have a number of hydraulic cylinders controlling the motion, and several mechanisms.

In this example, a rigid-body analysis of such a crane is performed in order to find cylinder forces and axle forces during an operating cycle.

### Model Definition

The crane geometry, which is imported from a CAD model, is shown in Figure 1 and Figure 2. In all, it consists of 14 parts which can move relative to each other.

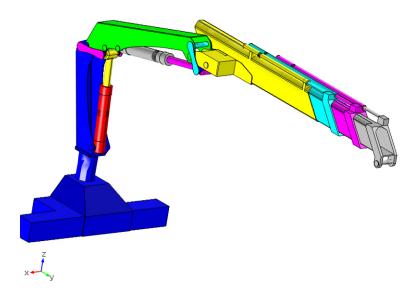


Figure 1: Crane geometry.

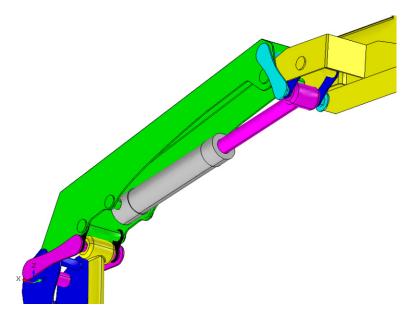


Figure 2: Close-up of link mechanisms

TABLE I: IDENTIFICATION OF THE CRANE PARTS

PART	NAME IN MODEL	COLOR IN FIGURE
Base	Base	Blue
Inner boom	BoomI	Green
Outer Boom	Boom2	Yellow
Telescopic extensions	Extension I, Extension 2, Extension 3	Cyan, Magenta, Gray
Boom lift cylinders	Cylinder I, Cylinder 2	Red, Gray
Boom lift pistons	Piston I, Piston 2	Yellow, Magenta
Inner link mechanism	Link1, Link2	Magenta, Black
Outer link mechanism	Link3, Link4	Cyan, Blue

### LOADS

- Self-weight in the negative Z direction.
- A payload of 1000 kg at the tip of the crane.

### OPERATING CYCLE

The simulated working cycle consists of lifting the payload from a position far away and below the crane. The crane first moves the load upward and then inward to a position close to the crane. The trajectory of the crane tip during the operating cycle is shown in Figure 3.

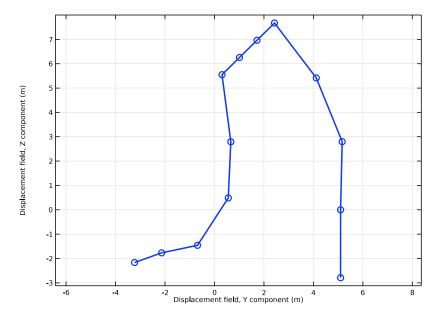


Figure 3: The trajectory of the crane tip during the operating cycle.

In real life, the crane is operated by controlling three cylinder lengths:

- The inner cylinder, which raises the inner boom.
- The outer cylinder, which controls the angle between the inner boom and the outer boom.
- The extension cylinders, which controls how far out the extensions are. The three cylinders are synchronized so that all of them have the same extension.

To prescribe an operating cycle, it is more convenient to use the angles of the booms as parameters instead of cylinder lengths. The parameters chosen to define the operating cycle are given in Table 2.

TABLE 2: OPERATING CYCLE

POSITION	INNER BOOM ANGLE TO HORIZONTAL [DEGREES]	ANGLE BETWEEN INNER AND OUTER BOOM [DEGREES]	TOTAL EXTENSION [M]
I	-15	0	5.5
2	0	0	5.1
3	15	0	5.5
4	30	0	5.5
5	45	0	5.5
6	45	0	4.5
7	45	0	3.5
8	45	0	2.5
9	45	-30	1.5
10	45	-60	1.5
П	45	-90	1.5
12	60	-120	1.5
13	60	-135	1.5

### Results and Discussion

The crane in the 9<sup>th</sup> position of the operating cycle is shown in Figure 4.

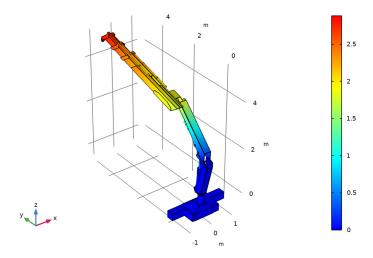


Figure 4: Crane position 9.

The forces in the cylinders controlling the boom are shown in Figure 5. Compressive forces are positive. As can be anticipated, the cylinder forces are large when the payload is far from the crane base, causing large moments around the hinges.

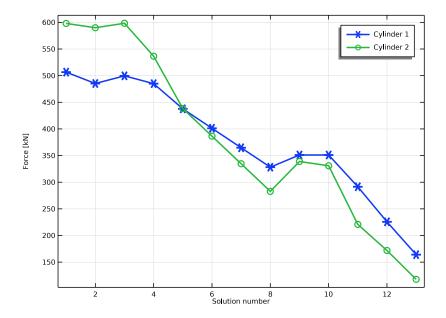


Figure 5: Variation of forces in boom lifting cylinders during the operating cycle.

The forces in the extension cylinders are shown in Figure 6, with a compressive force being defined as positive. When the outer boom is horizontal (position 2), no axial force is needed to maintain the position. The force is higher in the inner cylinders, since they also have to carry the weight of extension segments further out.

The forces acting on the hinge axle connecting the inner and outer booms are shown in Figure 7. In a similar way you can plot the forces acting in the connections between any parts for the crane. These results supply essential information for the structural design of such details.

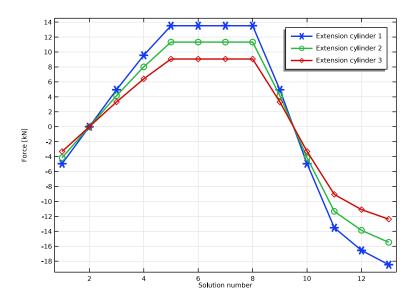


Figure 6: Variation of forces in extension cylinders over the operating cycle.

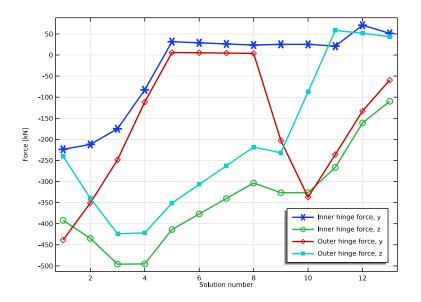


Figure 7: Forces on the hinges between the main crane parts.

### Notes About the COMSOL Implementation

The analysis consists of a series of stationary solutions, controlled by a sweep over the 13 parameter combinations. The parameters used are the boom angles and the total displacement of the extension cylinders.

For the boom cylinders, it is the extension of the cylinders which you can enter as input. The known parameters are the boom angles. In this model, you add extra Global Equations where the cylinder extensions are computed based on the required boom angles.

In a model like this, where there are many parts connected to each other, great care must be taken in the selection of joint types to avoid overconstraining the problem. As an example, if only Hinge joints are chosen for one of the link mechanisms, then the translation out of the plane of the crane is prescribed in closed loop. Checking the Rigid Body DOF Summary table gives useful information that helps to avoid such problems. Another possibility is to add some flexibility in the joints in overconstrained directions. This relieves the overconstraint problem.

**Application Library path:** Multibody Dynamics Module/ Machinery and Robotics/truck mounted crane

## Modeling Instructions

From the File menu, choose New.

In the New window, click Model Wizard.

### MODEL WIZARD

- I In the Model Wizard window, click **3D**.
- 2 In the Select Physics tree, select Structural Mechanics>Multibody Dynamics (mbd).
- 3 Click Add.
- 4 Click 🗪 Study.
- 5 In the Select Study tree, select General Studies>Stationary.
- 6 Click M Done.

#### **GEOMETRY I**

Import I (impl)

- I In the **Home** toolbar, click  **Import**.
- 2 In the Settings window for Import, locate the Import section.
- 3 Click Browse.
- 4 Browse to the model's Application Libraries folder and double-click the file truck\_mounted\_crane.mphbin.
- 5 Click Import.

Form Union (fin)

- I In the Model Builder window, under Component I (compl)>Geometry I click Form Union (fin).
- 2 In the Settings window for Form Union/Assembly, locate the Form Union/Assembly section.
- 3 From the Action list, choose Form an assembly.
- 4 Clear the Create pairs check box.
- 5 In the Home toolbar, click **Build All**.

#### ADD MATERIAL

- I In the Home toolbar, click **Add Material** to open the Add Material window.
- 2 Go to the Add Material window.
- 3 In the tree, select Built-in>Structural steel.
- **4** Click **Add to Component** in the window toolbar.
- 5 In the Home toolbar, click **‡** Add Material to close the Add Material window.

### MULTIBODY DYNAMICS (MBD)

### Base

- I In the Model Builder window, under Component I (compl) right-click Multibody Dynamics (mbd) and choose Rigid Domain.
- 2 In the Settings window for Rigid Domain, type Base in the Label text field.
- **3** Select Domains 1, 10, 17, 22, and 23 only.

### Data for Rigid Domains

I Repeat the same operations thirteen times, entering the following data:

Label	Domain selection
Boom I	19-21
Boom2	2, 4, 13
Extension I	5, 11, 14
Extension2	6, 8, 12
Extension3	3, 7, 9
Cyliner I	29
Piston I	27
Cyliner2	30
Piston2	28
LinkI	15
Link2	18, 25, 32
Link3	16
Link4	24, 26, 31

The base is kept fixed.

2 In the Model Builder window, under Component I (compl)>Multibody Dynamics (mbd) click Base.

### Fixed Constraint I

In the Physics toolbar, click 🕞 Attributes and choose Fixed Constraint.

Now define the connections between various parts of the crane.

### Hinge Base-Boom I

- I In the Physics toolbar, click A Global and choose Hinge Joint.
- 2 In the Settings window for Hinge Joint, type Hinge Base-Boom1 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Base.
- 4 From the **Destination** list, choose **Boom I**.
- 5 Locate the Joint Forces and Moments section. From the list, choose Computed using weak constraints.

Center of Joint: Boundary 1

I In the Model Builder window, expand the Hinge Base-Boom I node, then click Center of Joint: Boundary I. **2** Select Boundaries 404 and 413 only.

Hinge Base-Cylinder I

- I In the Physics toolbar, click A Global and choose Hinge Joint.
- 2 In the Settings window for Hinge Joint, type Hinge Base-Cylinder1 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Base.
- 4 From the **Destination** list, choose **Cylinder1**.
- 5 Locate the Joint Forces and Moments section. From the list, choose Computed using weak constraints.

Center of Joint: Boundary I

- I In the Model Builder window, expand the Hinge Base-Cylinder I node, then click Center of Joint: Boundary I.
- 2 Select Boundaries 589 and 598 only.

Hinge Base-Link I

- I In the Physics toolbar, click A Global and choose Hinge Joint.
- 2 In the Settings window for Hinge Joint, type Hinge Base-Link1 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Base.
- 4 From the **Destination** list, choose **Link1**.
- 5 Locate the **Joint Forces and Moments** section. From the list, choose Computed using weak constraints.

Center of Joint: Boundary 1

- I In the Model Builder window, expand the Hinge Base-Link I node, then click Center of Joint: Boundary I.
- 2 Select Boundaries 365 and 366 only.

Hinge Boom I-Link 2

- I In the Physics toolbar, click A Global and choose Hinge Joint.
- 2 In the Settings window for Hinge Joint, type Hinge Boom1-Link2 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Boom!.
- 4 From the **Destination** list, choose **Link2**.
- 5 Locate the Joint Forces and Moments section. From the list, choose Computed using weak constraints.

Center of Joint: Boundary 1

- I In the Model Builder window, expand the Hinge Boom I-Link 2 node, then click Center of Joint: Boundary 1.
- 2 Select Boundaries 414 and 423 only.

Slot Link I-Link 2

- I In the Physics toolbar, click A Global and choose Slot Joint.
- 2 In the Settings window for Slot Joint, type Slot Link1-Link2 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Link I.
- 4 From the **Destination** list, choose **Link2**.
- 5 Locate the **Joint Forces and Moments** section. From the list, choose Computed using weak constraints.

Center of Joint: Boundary 1

- I In the Model Builder window, expand the Slot Link1-Link2 node, then click Center of Joint: Boundary 1.
- 2 Select Boundaries 362 and 363 only.

Slot Link I-Piston I

- I In the Model Builder window, right-click Slot LinkI-Link2 and choose Duplicate.
- 2 In the Settings window for Slot Joint, type Slot Link1-Piston1 in the Label text field.
- 3 Locate the Attachment Selection section. From the Destination list, choose Piston I.

Prismatic Cylinder I-Piston I

- I In the Physics toolbar, click A Global and choose Prismatic Joint.
- 2 In the Settings window for Prismatic Joint, type Prismatic Cylinder1 Piston1 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Cylinder I.
- 4 From the **Destination** list, choose **Piston1**.
- 5 Locate the Axis of Joint section. From the list, choose Select a parallel edge.
- **6** Select the **Reverse direction** check box.
- 7 Locate the **Joint Forces and Moments** section. From the list, choose Computed using weak constraints.

Center of Joint: Boundary 1

I In the Model Builder window, expand the Prismatic Cylinder I-Piston I node, then click Center of Joint: Boundary I.

2 Select Boundary 710 only.

Joint Axis 1

- I In the Model Builder window, click Joint Axis I.
- 2 Select Edge 1564 only.

Hinge Base-Boom I, Hinge Base-Cylinder I, Hinge Base-Link I, Hinge Boom I-Link 2, Prismatic Cylinder I-Piston I, Slot Link I-Link 2, Slot Link I-Piston I

In the Model Builder window, under Component I (compl)>Multibody Dynamics (mbd), Ctrlclick to select Hinge Base-Boom I, Hinge Base-Cylinder I, Hinge Base-Link I, Hinge Boom I-Link2, Slot Link1-Link2, Slot Link1-Piston I, and Prismatic Cylinder I-Piston I.

Hinge Boom I-Boom 2

- I Right-click and choose **Duplicate**.
- 2 In the Settings window for Hinge Joint, type Hinge Boom1 Boom2 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Boom!.
- 4 From the **Destination** list, choose **Boom2**.

Center of Joint: Boundary 1

- I In the Model Builder window, expand the Hinge Boom I-Boom 2 node, then click Center of Joint: Boundary 1.
- 2 In the Settings window for Center of Joint: Boundary, locate the Boundary Selection section.
- 3 Click Clear Selection.
- 4 Select Boundaries 438 and 439 only.

Hinge Boom I-Cylinder 2

- I In the Model Builder window, under Component I (compl)>Multibody Dynamics (mbd) click Hinge Base-Cylinder I. I.
- 2 In the Settings window for Hinge Joint, type Hinge Boom1 Cylinder2 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Boom I.
- 4 From the **Destination** list, choose **Cylinder2**.

Center of Joint: Boundary 1

- I In the Model Builder window, expand the Hinge Boom I-Cylinder 2 node, then click Center of Joint: Boundary I.
- 2 In the Settings window for Center of Joint: Boundary, locate the Boundary Selection section.

- 3 Click Clear Selection.
- 4 Select Boundaries 424 and 433 only.

### Hinge Boom I-Link3

- I In the Model Builder window, under Component I (compl)>Multibody Dynamics (mbd) click Hinge Base-LinkI.I.
- 2 In the Settings window for Hinge Joint, type Hinge Boom1-Link3 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Boom!.
- 4 From the **Destination** list, choose **Link3**.

### Center of Joint: Boundary 1

- I In the Model Builder window, expand the Hinge Boom I-Link3 node, then click Center of Joint: Boundary I.
- 2 In the Settings window for Center of Joint: Boundary, locate the Boundary Selection section.
- 3 Click Clear Selection.
- 4 Select Boundaries 391 and 392 only.

### Hinge Boom2-Link4

- I In the Model Builder window, under Component I (compl)>Multibody Dynamics (mbd) click Hinge Boom I-Link2.1.
- 2 In the Settings window for Hinge Joint, type Hinge Boom2-Link4 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Boom2.
- 4 From the **Destination** list, choose **Link4**.

### Center of Joint: Boundary 1

- I In the Model Builder window, expand the Hinge Boom2-Link4 node, then click Center of Joint: Boundary I.
- 2 In the Settings window for Center of Joint: Boundary, locate the Boundary Selection section.
- 3 Click Clear Selection.
- **4** Select Boundaries 603 and 604 only.

### Slot Link3-Link4

- I In the Model Builder window, under Component I (compl)>Multibody Dynamics (mbd) click Slot Link I-Link 2.1.
- 2 In the Settings window for Slot Joint, type Slot Link3-Link4 in the Label text field.

- 3 Locate the Attachment Selection section. From the Source list, choose Link3.
- 4 From the **Destination** list, choose **Link4**.

Center of Joint: Boundary 1

- I In the Model Builder window, expand the Slot Link3-Link4 node, then click Center of Joint: Boundary 1.
- 2 In the Settings window for Center of Joint: Boundary, locate the Boundary Selection section.
- 3 Click Clear Selection.
- 4 Select Boundaries 388 and 389 only.

Slot Link3-Piston2

- I In the Model Builder window, under Component I (compl)>Multibody Dynamics (mbd) click Slot Link I-Piston I.I.
- 2 In the Settings window for Slot Joint, type Slot Link3-Piston2 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Link3.
- 4 From the **Destination** list, choose **Piston2**.

Center of Joint: Boundary 1

- I In the Model Builder window, expand the Slot Link3-Piston2 node, then click Center of Joint: Boundary I.
- 2 In the Settings window for Center of Joint: Boundary, locate the Boundary Selection section.
- 3 Click Clear Selection.
- 4 Select Boundaries 388 and 389 only.

Prismatic Cylinder2-Piston2

- I In the Model Builder window, under Component I (compl)>Multibody Dynamics (mbd) click Prismatic Cylinder I-Piston I.I.
- 2 In the Settings window for Prismatic Joint, type Prismatic Cylinder2-Piston2 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Cylinder2.
- 4 From the **Destination** list, choose **Piston2**.
- **5** Locate the **Axis of Joint** section. Clear the **Reverse direction** check box.

Center of Joint: Boundary 1

- I In the Model Builder window, expand the Prismatic Cylinder2-Piston2 node, then click Center of Joint: Boundary I.
- 2 In the Settings window for Center of Joint: Boundary, locate the Boundary Selection section.
- 3 Click Clear Selection.
- 4 Select Boundary 746 only.

Joint Axis 1

- I In the Model Builder window, click Joint Axis I.
- 2 In the Settings window for Joint Axis, locate the Edge Selection section.
- 3 Click Clear Selection.
- 4 Select Edge 1682 only.

Prismatic Boom2-Extension I

- I In the Physics toolbar, click A Global and choose Prismatic Joint.
- 2 In the **Settings** window for **Prismatic Joint**, type Prismatic Boom2-Extension1 in the **Label** text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Boom2.
- 4 From the **Destination** list, choose **Extension I**.
- **5** Locate the **Axis of Joint** section. Specify the  $e_0$  vector as

0	x
1	у
0	z

**6** Locate the **Joint Forces and Moments** section. From the list, choose **Computed using weak constraints**.

Center of Joint: Boundary 1

- I In the Model Builder window, expand the Prismatic Boom2-Extension I node, then click Center of Joint: Boundary I.
- 2 Select Boundaries 315 and 316 only.

Prismatic Extension I-Extension 2

- I In the Physics toolbar, click A Global and choose Prismatic Joint.
- 2 In the Settings window for Prismatic Joint, type Prismatic Extension1-Extension2 in the Label text field.

- 3 Locate the Attachment Selection section. From the Source list, choose Extension 1.
- 4 From the **Destination** list, choose **Extension2**.
- **5** Locate the **Axis of Joint** section. Specify the  $e_0$  vector as

0	x
1	у
0	z

6 Locate the Joint Forces and Moments section. From the list, choose Computed using weak constraints.

Center of Joint: Boundary 1

- I In the Model Builder window, expand the Prismatic Extension1-Extension2 node, then click Center of Joint: Boundary I.
- 2 Select Boundaries 280 and 284 only.

Prismatic Extension2-Extension3

- I In the Physics toolbar, click A Global and choose Prismatic Joint.
- 2 In the Settings window for Prismatic Joint, type Prismatic Extension2-Extension3 in the Label text field.
- 3 Locate the Attachment Selection section. From the Source list, choose Extension2.
- 4 From the **Destination** list, choose **Extension3**.
- **5** Locate the **Axis of Joint** section. Specify the  $\mathbf{e}_0$  vector as

0	x
1	у
0	z

6 Locate the Joint Forces and Moments section. From the list, choose Computed using weak constraints.

Center of Joint: Boundary 1

- I In the Model Builder window, expand the Prismatic Extension2-Extension3 node, then click Center of Joint: Boundary I.
- 2 Select Boundaries 223 and 224 only. Check that there are now five remaining degrees of freedom, one for each cylinder.
- 3 In the Model Builder window, click Multibody Dynamics (mbd).

4 In the Settings window for Multibody Dynamics, click to expand the Rigid Body DOF Summary section.

### Gravity I

- I In the Physics toolbar, click **Domains** and choose **Gravity**.
- 2 In the Settings window for Gravity, locate the Domain Selection section.
- 3 From the Selection list, choose All domains.

### Body Load 1

- I In the Physics toolbar, click **Domains** and choose **Body Load**.
- **2** Select Domain 3 only.
- 3 In the Settings window for Body Load, locate the Force section.
- 4 From the Load type list, choose Total force.
- **5** Specify the  $\mathbf{F}_{tot}$  vector as

0	x
0	у
-1000[kg]*g_const	z

Now, prescribe the position of all cylinders. The operation of three extension cylinders is synchronized.

### **GLOBAL DEFINITIONS**

### Parameters 1

- I In the Model Builder window, under Global Definitions click Parameters I.
- 2 In the Settings window for Parameters, locate the Parameters section.
- **3** In the table, enter the following settings:

Name	Expression	Value	Description
Angle1	0[deg]	0 rad	Angle to horizontal, inner boom
RelAng	0[deg]	0 rad	Angle between booms
ExtLen	O[m]	0 m	Total extension length

### MULTIBODY DYNAMICS (MBD)

- I Click the Show More Options button in the Model Builder toolbar.
- 2 In the Show More Options dialog box, in the tree, select the check box for the node Physics>Equation-Based Contributions.

### 3 Click OK.

### Global Equations 1

- I In the Physics toolbar, click A Global and choose Global Equations.
- 2 In the Settings window for Global Equations, locate the Global Equations section.
- **3** In the table, enter the following settings:

Name	f(u,ut,utt,t) (l)	Initial value (u_0) (1)	Initial value (u_t0) (1/s)	Description
cyl1Pos	Angle1-mbd.hgj1.th* 180/pi	0	0	Inner cylinder extension

- 4 Locate the Units section. Click Select Dependent Variable Quantity.
- 5 In the Physical Quantity dialog box, type displacement in the text field.
- 6 Click **Filter**.
- 7 In the tree, select General>Displacement (m).
- 8 Click OK.
- 9 In the Settings window for Global Equations, locate the Global Equations section.
- **10** In the table, enter the following settings:

Name	f(u,ut,utt,t) (I)	Initial value (u_0) (m)	Initial value (u_t0) (m/s)	Description
cyl2Pos	RelAng-mbd.hgj5.th* 180/pi	0	0	Outer cylinder extension

### Prismatic Cylinder I-Piston I

In the Model Builder window, click Prismatic Cylinder I-Piston I.

### Prescribed Motion I

- I In the Physics toolbar, click 🖳 Attributes and choose Prescribed Motion.
- 2 In the Settings window for Prescribed Motion, locate the Prescribed Translational Motion section.
- 3 In the  $u_p$  text field, type cyl1Pos.
  - The prescribed displacements for the boom cylinders are given by the global equations. They must not couple back into the equation system through reaction forces.
- 4 Click to expand the Reaction Force Settings section. Select the Apply reaction only on joint variables check box.

Prismatic Cylinder2-Piston2

In the Model Builder window, click Prismatic Cylinder2-Piston2.

### Prescribed Motion 1

- I In the Physics toolbar, click 🕞 Attributes and choose Prescribed Motion.
- 2 In the Settings window for Prescribed Motion, locate the Prescribed Translational Motion section.
- **3** In the  $u_p$  text field, type cyl2Pos.
- 4 Locate the Reaction Force Settings section. Select the Apply reaction only on joint variables check box.

Prismatic Boom 2-Extension L

In the Model Builder window, click Prismatic Boom2-Extension I.

### Prescribed Motion I

- I In the Physics toolbar, click 🖳 Attributes and choose Prescribed Motion.
- 2 In the Settings window for Prescribed Motion, locate the Prescribed Translational Motion section.
- 3 In the  $u_p$  text field, type ExtLen/3.

Prismatic Extension I-Extension 2

In the Model Builder window, click Prismatic Extension 1-Extension 2.

### Prescribed Motion I

- I In the Physics toolbar, click 🖳 Attributes and choose Prescribed Motion.
- 2 In the Settings window for Prescribed Motion, locate the Prescribed Translational Motion section.
- **3** In the  $u_{\rm p}$  text field, type ExtLen/3.

Prismatic Extension2-Extension3

In the Model Builder window, click Prismatic Extension2-Extension3.

### Prescribed Motion I

- I In the Physics toolbar, click 🖳 Attributes and choose Prescribed Motion.
- 2 In the Settings window for Prescribed Motion, locate the Prescribed Translational Motion section.
- 3 In the  $u_p$  text field, type ExtLen/3.

Since this is a rigid body analysis, the only requirement on the mesh is that it can resolve the geometry. Apart from that, it should be as coarse as possible in order to minimize storage and computations.

#### MESH I

Free Tetrahedral I

- I In the Model Builder window, expand the Mesh I node.
- 2 Right-click Component I (compl)>Mesh I and choose Free Tetrahedral.

Size

- I In the Settings window for Size, locate the Element Size section.
- 2 From the Predefined list, choose Finer.

Size 1

- I In the Model Builder window, expand the Component I (compl)>Mesh I> Free Tetrahedral I node.
- 2 Right-click Free Tetrahedral I and choose Size.
- 3 In the Settings window for Size, locate the Geometric Entity Selection section.
- 4 From the Geometric entity level list, choose Domain.
- **5** Select Domains 2–4, 10, 15–24, 31, and 32 only.

Size 2

- I In the Model Builder window, right-click Free Tetrahedral I and choose Size.
- 2 In the Settings window for Size, locate the Element Size section.
- 3 From the Predefined list, choose Fine.
- 4 Locate the Geometric Entity Selection section. From the Geometric entity level list, choose Domain.
- **5** Select Domains 5–7, 17–20, 23, and 24 only.
- 6 In the Model Builder window, right-click Mesh I and choose Build All.

### STUDY I

Step 1: Stationary

- I In the Model Builder window, under Study I click Step I: Stationary.
- 2 In the Settings window for Stationary, click to expand the Study Extensions section.
- 3 Select the Auxiliary sweep check box.

The positions for the operating cycle are stored on file.

- 4 Click Load from File.
- **5** Browse to the model's Application Libraries folder and double-click the file truck mounted crane solparam.txt.
- **6** From the Run continuation for list, choose No parameter.

Solution I (soll)

- 2 In the Model Builder window, expand the Solution I (soll) node.
- 3 In the Model Builder window, expand the Study I>Solver Configurations> Solution I (soll)>Dependent Variables I node, then click compl.ODEI.
- 4 In the Settings window for State, locate the Scaling section.
- 5 From the Method list, choose Manual.
- 6 In the Scale text field, type 0.1.
- 7 In the Model Builder window, click Stationary Solver 1.
- 8 In the Settings window for Stationary Solver, locate the General section.
- 9 In the Relative tolerance text field, type 1e-6.

Step 1: Stationary

- I In the Model Builder window, click Step 1: Stationary.
- 2 In the Settings window for Stationary, click to expand the Results While Solving section.
- **3** Select the **Plot** check box.
- 4 In the Study toolbar, click **Compute**.

#### RESULTS

Displacement (mbd)

- I In the Settings window for 3D Plot Group, locate the Data section.
- 2 From the Parameter value (Angle I (rad), RelAng (rad), ExtLen (m)) list, choose 9: Angle I = 45 rad, RelAng = - 30 rad, ExtLen = 1.5 m.
- 3 In the Displacement (mbd) toolbar, click Plot.
- **4** Click the **Zoom Extents** button in the **Graphics** toolbar.

Boom cylinder forces

- I In the Home toolbar, click **Add Plot Group** and choose ID Plot Group.
- 2 In the Settings window for ID Plot Group, type Boom cylinder forces in the Label text field.

### Global I

- I Right-click Boom cylinder forces and choose Global.
- 2 In the Settings window for Global, locate the y-Axis Data section.
- **3** In the table, enter the following settings:

Expression	Unit	Description
mbd.prj1.Fl1	kN	Cylinder 1
mbd.prj2.Fl1	kN	Cylinder 2

- 4 Click to expand the Coloring and Style section. In the Width text field, type 2.
- 5 Find the Line markers subsection. From the Marker list, choose Cycle.
- 6 From the Positioning list, choose In data points.

### Boom cylinder forces

- I In the Model Builder window, click Boom cylinder forces.
- 2 In the Settings window for ID Plot Group, locate the Plot Settings section.
- 3 Select the y-axis label check box.
- 4 In the associated text field, type Force [kN].
- 5 Click to expand the **Title** section. From the **Title type** list, choose **None**.
- 6 In the Boom cylinder forces toolbar, click Plot.

### Extension cylinder forces

- I Right-click Boom cylinder forces and choose Duplicate.
- 2 In the Settings window for ID Plot Group, type Extension cylinder forces in the Label text field.

### Global I

- I In the Model Builder window, expand the Boom cylinder forces I node, then click Results>Extension cylinder forces>Global 1.
- 2 In the Settings window for Global, locate the y-Axis Data section.
- **3** In the table, enter the following settings:

Expression	Unit	Description
mbd.prj3.Fl1	kN	Extension cylinder 1
mbd.prj4.Fl1	kN	Extension cylinder 2
mbd.prj5.Fl1	kN	Extension cylinder 3

4 In the Extension cylinder forces toolbar, click Plot.

### Hinge forces

- I In the Home toolbar, click <a><a><a></a> Add Plot Group and choose ID Plot Group.</a>
- 2 In the Settings window for ID Plot Group, type Hinge forces in the Label text field.

#### Global I

- I Right-click Hinge forces and choose Global.
- 2 In the Settings window for Global, locate the y-Axis Data section.
- **3** In the table, enter the following settings:

Expression	Unit	Description
mbd.hgj1.Fy	kN	Inner hinge force, y
mbd.hgj1.Fz	kN	Inner hinge force, z
mbd.hgj5.Fy	kN	Outer hinge force, y
mbd.hgj5.Fz	kN	Outer hinge force, z

- 4 Locate the Coloring and Style section. In the Width text field, type 2.
- 5 Find the Line markers subsection. From the Marker list, choose Cycle.
- 6 From the Positioning list, choose In data points.

### Hinge forces

- I In the Model Builder window, click Hinge forces.
- 2 In the Settings window for ID Plot Group, locate the Legend section.
- 3 From the Position list, choose Lower right.
- **4** Locate the **Plot Settings** section. Select the **y-axis label** check box.
- 5 In the associated text field, type Force [kN].
- **6** Locate the **Title** section. From the **Title type** list, choose **None**.
- 7 In the Hinge forces toolbar, click Plot.

### Crane tip trajectory

- I In the Home toolbar, click In Add Plot Group and choose ID Plot Group.
- 2 In the Settings window for ID Plot Group, type Crane tip trajectory in the Label text field.

### Point Graph 1

- I Right-click Crane tip trajectory and choose Point Graph.
- **2** Select Point 350 only.
- 3 In the Settings window for Point Graph, locate the y-Axis Data section.

- 4 In the Expression text field, type w.
- 5 Locate the x-Axis Data section. From the Parameter list, choose Expression.
- **6** In the **Expression** text field, type v.
- 7 Click to expand the Coloring and Style section. In the Width text field, type 2.
- 8 Find the Line markers subsection. From the Marker list, choose Circle.
- 9 From the Positioning list, choose In data points.

### Crane tip trajectory

- I In the Model Builder window, click Crane tip trajectory.
- 2 In the Settings window for ID Plot Group, locate the Title section.
- **3** From the **Title type** list, choose **None**.
- 4 Locate the Axis section. Select the Preserve aspect ratio check box.
- 5 In the Crane tip trajectory toolbar, click  **Plot**.