

# Thermal Fatigue of a Surface Mount Resistor

A surface mount resistor is subjected to thermal cycling. The difference in the thermal expansion between the materials introduces thermal stresses in the structure. The solder, connecting the resistor to the printed circuit board, is seen as the weakest link in the assembly. Because the operating temperature is high when compared to the melting point of the solder, creep deformation occurs. In order to assure the structural integrity of the component a fatigue analysis is performed where the life prediction from two different fatigue models is compared.

# Model Definition

A resistor is fastened on a printed circuit board (PCB) with SnAgCu solder. The solder is connected to the printed circuit board through two copper pads and to the resistor through a NiCr conductor. In reality there are additional thin films around the resistor but they are disregarded in current analysis. A sketch of the surface mount assembly is shown in Figure 1.

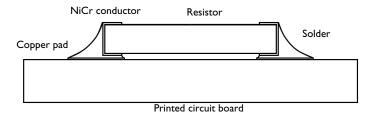


Figure 1: Schematic description of the surface mount resistor.

The resistor is made out of alumina and has dimensions 3.2 mm x 0.55 mm. It is covered on both edges with a 0.025 mm layer of NiCr conductor. The thin layer continues 0.325 mm along the lower and the upper side of the resistor. The printed circuit board is large in comparison with the resistor and is here modeled 0.8 mm thick. It has two copper pads on the top side that are 0.025 mm thick and 1.05 mm wide. The thickness of the solder fillet between the copper pads and the NiCr conductor is 0.05 mm. The remaining shape of the solder joint varies greatly between each examined solder joint and is here modeled with two representative roundings.

Because the out-of-plane dimensions is 1.55 mm, which is significant in comparison with the size of the resistor, the model is simulated in 2D with plane strain conditions.

The elastic properties of the materials are summarized in Table 1.

TABLE I: ELASTIC AND THERMAL MATERIAL PROPERTIES.

MATERIAL	YOUNG'S MODULUS (GPA)	POISSON'S RATIO	COEFFICIENT OF THERMAL EXPANSION (PPM/°C)
PCB laminate	22	0.4	21
Copper	141	0.35	17
SnAgCu	50	0.4	21
NiCr	170	0.31	13
Alumina	300	0.22	8

The SnAgCu solder material exhibits creep behavior, which can be modeled by a Garofalo model where creep rate is described with

$$\frac{d\varepsilon_{ij}^{c}}{dT} = 2.62 \cdot 10^{5} \left[ \sinh \left( \frac{\sigma_{c}}{39.1 \cdot 10^{6}} \right) \right]^{6.19} e^{-\left( \frac{5.32 \cdot 10^{4}}{RT} \right)} \cdot \frac{3}{2} \frac{s_{ij}}{\sigma_{c}}$$
(1)

where  $\varepsilon_{ij}^c$  is the creep strain tensor, T is the temperature,  $\sigma_e$  is the equivalent stress, R is the universal gas constant, and  $s_{ij}$  is the deviatoric stress tensor.

The thermal load during an operating cycle is prescribed as a temperature which varies between 20 °C and 70 °C. Each temperature change takes 2 minutes and is followed by a 3 minutes dwell. This means that one fatigue cycle requires 10 minutes, see Figure 2.

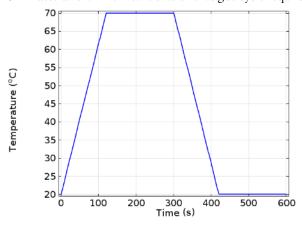


Figure 2: Temperature load.

Since the solder material is nonlinear, see Equation 1, several cycles may need to simulated before a stable cycle is obtained.

Two fatigue models are evaluated. The first is a strain-based Coffin-Manson type model with the equivalent creep strain as the damage controlling mechanism, and the second is an energy-based Morrow type model with the dissipated creep energy as the damage controlling mechanism. The material constants for the Coffin-Manson model are  $\epsilon_{\rm f}^{\prime}$  =0.281 and c=-0.51. The material constants for the Morrow type model are  $W_{\rm f}^{\prime}$ =55.0 J/  $m^3$  and m = -0.69.

# Results and Discussion

The difference in the elastic and thermal properties introduces thermal stresses in the device. Although they are not very high the solder experiences significant inelastic strains. In Figure 3 accumulated equivalent creep strain after six cycles is shown.

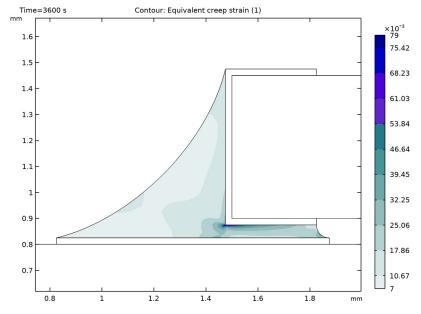


Figure 3: Creep strains in the solder joint.

The highest strains occur in the thin solder layer just below the resistor. It is mainly the shear strain component which contributes to the equivalent creep strain in that layer. The slightly higher values around the edge are also affected by modeling of a sharp corner. With a fillet instead, the strains will be somewhat lower. Nevertheless, the location of highest strain agrees well with the crack path in real applications.

In order to evaluate fatigue, it is important to obtain a stable load cycle. In applications involving solder joints, frequently either inelastic strain or dissipated energy is used to predict fatigue. The change of creep strain during the first six cycles is therefore evaluated in a point just below the resistor slightly shifted to the right form the sharp corner. The position of this point can be debated. It is however located in the area where the largest strains occurs and is therefore seen as the critical point. In Figure 4 the equivalent creep strain and the shear creep strain component are shown.

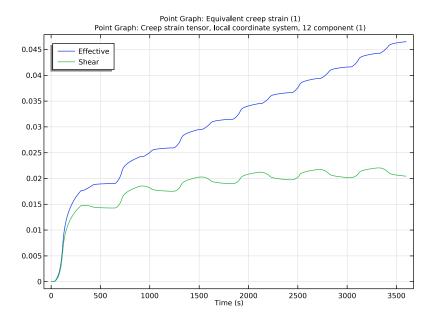


Figure 4: Creep strain development in a critical point below the resistor.

The dissipated energy represents a combined contribution of changes in stresses and strains during a cycle and is in Figure 5 shown with a shear hysteresis. The shear component has been chosen since it gives the dominating contribution to the equivalent creep strain in the critical point.

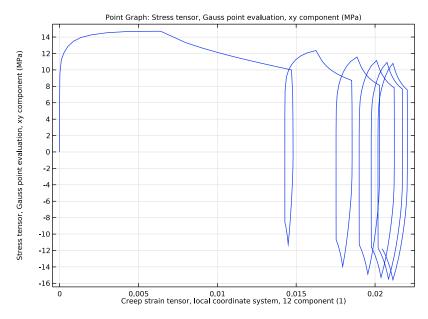


Figure 5: Shear hysteresis evaluated in a critical point just below the resistor.

It is clear from the two last figures that the first cycle is not representative for fatigue analysis, since its response differs significantly from the one experienced in the following cycles. Even after six cycles, the stress-strain loop has not stabilized. The temperature cycling can by extended with additional cycles to evaluate whether the state stabilizes further or not. Under some conditions, it may happen that the hysteresis loop is moving in stress-strain space. In this example additional cycles are not simulated since the difference in the creep strain and the dissipated energy between cycle five and six is small. Assuming that the consecutive cycles follow the trend and deform less as, well as dissipate less energy, the fatigue analysis based on the results of the sixth cycle gives a conservative fatigue prediction.

The fatigue life based on the Coffin-Manson model is shown in Figure 6, and the fatigue life based on the Morrow model is shown in Figure 7.

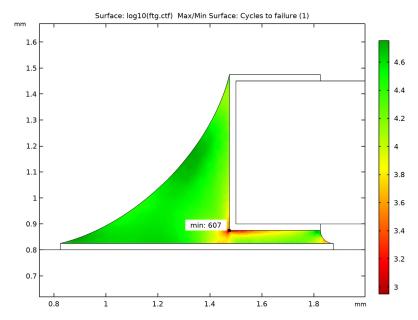


Figure 6: Fatigue life based on the creep strain.

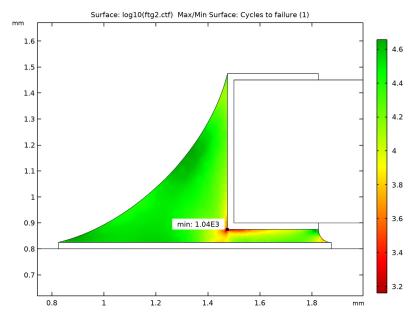


Figure 7: Fatigue life based on the dissipated energy.

Fatigue based on strain gives lifetime of about 600 cycles, while the energy prediction gives 1000 cycles.

**Application Library path:** Fatigue\_Module/Energy\_Based/surface\_mount\_resistor

# Modeling Instructions

From the File menu, choose New.

# NEW

In the New window, click Model Wizard.

# MODEL WIZARD

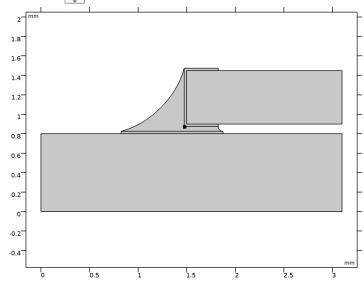
- I In the Model Wizard window, click **2** 2D.
- 2 In the Select Physics tree, select Structural Mechanics>Solid Mechanics (solid).

- 3 Click Add.
- 4 Click Study.
- 5 In the Select Study tree, select General Studies>Time Dependent.
- 6 Click **Done**.

# GEOMETRY I

The geometry sequence for the model is available in a file. If you want to create it from scratch yourself, you can follow the instructions in the Appendix — Geometry Modeling Instructions section. Otherwise, insert the geometry sequence as follows:

- I In the Geometry toolbar, click Insert Sequence.
- **2** Browse to the model's Application Libraries folder and double-click the file surface mount resistor geom sequence.mph.
- 3 In the Geometry toolbar, click | Build All.
- 4 Click the **Zoom Extents** button in the **Graphics** toolbar.



# **GLOBAL DEFINITIONS**

Interpolation I (int I)

- I In the Home toolbar, click f(X) Functions and choose Global>Interpolation.
- 2 In the Settings window for Interpolation, locate the Definition section.
- 3 From the Data source list, choose File.

- 4 Click Browse.
- **5** Browse to the model's Application Libraries folder and double-click the file surface\_mount\_resistor\_thermal\_load\_cycle.txt.
- 6 Click Import.
- 7 In the Function name text field, type thermLC.
- 8 Locate the **Units** section. In the **Arguments** text field, type min.
- 9 In the Function text field, type degC.

# SOLID MECHANICS (SOLID)

- I In the Model Builder window, under Component I (compl) click Solid Mechanics (solid).
- 2 In the Settings window for Solid Mechanics, locate the Thickness section.
- 3 In the d text field, type 1.55 [mm].
- 4 Locate the Structural Transient Behavior section. From the list, choose Quasistatic.

Linear Elastic Material I

- I Click the Show More Options button in the Model Builder toolbar.
- 2 In the Show More Options dialog box, in the tree, select the check box for the node Physics>Advanced Physics Options.
- 3 Click OK.
- 4 In the Model Builder window, under Component I (compl)>Solid Mechanics (solid) click Linear Elastic Material I.
- 5 In the Settings window for Linear Elastic Material, click to expand the Energy Dissipation section.
- 6 Select the Calculate dissipated energy check box.

Thermal Expansion 1

- I In the Physics toolbar, click Attributes and choose Thermal Expansion.
- 2 In the Settings window for Thermal Expansion, locate the Model Input section.
- **3** From the T list, choose **User defined**. In the associated text field, type thermLC(t).

Linear Elastic Material I

In the Model Builder window, click Linear Elastic Material 1.

Creeb I

- I In the Physics toolbar, click Attributes and choose Creep.
- 2 In the Settings window for Creep, locate the Domain Selection section.

- 3 From the Selection list, choose Solder.
- **4** Locate the **Model Input** section. From the *T* list, choose **User defined**. In the associated text field, type thermLC(t).
- 5 Locate the Creep Data section. From the Material model list, choose Garofalo (hyperbolic sine).
- 6 Select the Include temperature dependency check box.
- 7 In the Q text field, type 53200.
- **8** Click the **Zoom Extents** button in the **Graphics** toolbar.

# Symmetry I

- I In the Physics toolbar, click Boundaries and choose Symmetry.
- 2 Select Boundaries 19 and 20 only.

#### Roller I

- I In the Physics toolbar, click Boundaries and choose Roller.
- 2 Select Boundary 2 only.

#### MATERIALS

#### **PCB**

- I In the Model Builder window, under Component I (compl) right-click Materials and choose Blank Material.
- 2 In the Settings window for Material, type PCB in the Label text field.
- 3 Locate the Geometric Entity Selection section. From the Selection list, choose Rectangle 1.
- **4** Locate the **Material Contents** section. In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Young's modulus	E	22[GPa]	Pa	Basic
Poisson's ratio	nu	0.4	I	Basic
Density	rho	0	kg/m³	Basic
Coefficient of thermal expansion	alpha_iso; alphaii = alpha_iso, alphaij = 0	21e-6	I/K	Basic

# Copper

I Right-click Materials and choose Blank Material.

- 2 In the Settings window for Material, type Copper in the Label text field.
- 3 Locate the Geometric Entity Selection section. From the Selection list, choose Rectangle 3.
- **4** Locate the **Material Contents** section. In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Young's modulus	E	141[GPa]	Pa	Basic
Poisson's ratio	nu	0.35	I	Basic
Density	rho	0	kg/m³	Basic
Coefficient of thermal expansion	alpha_iso; alphaii = alpha_iso, alphaij = 0	16.6e-6	I/K	Basic

# Solder

- I Right-click Materials and choose Blank Material.
- 2 In the Settings window for Material, type Solder in the Label text field.
- **3** Locate the **Geometric Entity Selection** section. From the **Selection** list, choose **Solder**.
- **4** Locate the **Material Contents** section. In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Young's modulus	Е	50[GPa]	Pa	Basic
Poisson's ratio	nu	0.4	I	Basic
Density	rho	0	kg/m³	Basic
Coefficient of thermal expansion	alpha_iso; alphaii = alpha_iso, alphaij = 0	21e-6	I/K	Basic
Creep rate coefficient	A_gar	262000	I/s	Garofalo (hyperbolic sine)
Reference stress	sigRef_gar	39.1[MPa]	N/m²	Garofalo (hyperbolic sine)
Garofalo n parameter	n_gar	6.19	I	Garofalo (hyperbolic sine)

# NiCr

- I Right-click Materials and choose Blank Material.
- 2 In the Settings window for Material, type NiCr in the Label text field.

- 3 Locate the Geometric Entity Selection section. From the Selection list, choose NiCr.
- **4** Locate the **Material Contents** section. In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Young's modulus	E	170[GPa]	Pa	Basic
Poisson's ratio	nu	0.31	1	Basic
Density	rho	0	kg/m³	Basic
Coefficient of thermal expansion	alpha_iso; alphaii = alpha_iso, alphaij = 0	13e-6	I/K	Basic

# Alumina

- I Right-click Materials and choose Blank Material.
- 2 In the Settings window for Material, type Alumina in the Label text field.
- 3 Locate the Geometric Entity Selection section. From the Selection list, choose Rectangle 2.
- **4** Locate the **Material Contents** section. In the table, enter the following settings:

Property	Variable	Value	Unit	Property group
Young's modulus	E	300[GPa]	Pa	Basic
Poisson's ratio	nu	0.22	1	Basic
Density	rho	0	kg/m³	Basic
Coefficient of thermal expansion	alpha_iso; alphaii = alpha_iso, alphaij = 0	8e-6	I/K	Basic

#### MESH I

- I In the Model Builder window, under Component I (compl) click Mesh I.
- 2 In the Settings window for Mesh, locate the Physics-Controlled Mesh section.
- **3** From the **Element size** list, choose **Finer**.

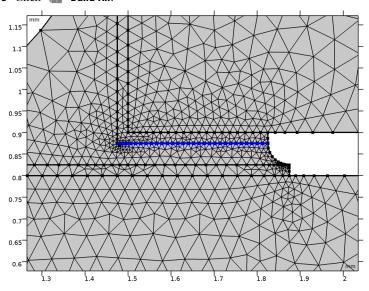
# Free Triangular I

In the Mesh toolbar, click Free Triangular.

# Distribution I

I Right-click Free Triangular I and choose Distribution.

- 2 Select Boundary 8 only.
- 3 In the Settings window for Distribution, locate the Distribution section.
- 4 In the Number of elements text field, type 30.
- 5 Click III Build All.



#### STUDY I

Step 1: Time Dependent Simulate a time history of 6 cycles.

- I In the Model Builder window, under Study I click Step I: Time Dependent.
- 2 In the Settings window for Time Dependent, locate the Study Settings section.
- 3 In the Output times text field, type range (0, 10, 60\*60).
- 4 From the Tolerance list, choose User controlled.
- 5 In the Relative tolerance text field, type 1e-4.
- 6 In the Model Builder window, click Study 1.
- 7 In the Settings window for Study, type Time History in the Label text field.

Solution I (soll)

I In the Study toolbar, click Show Default Solver.

Force strict time stepping in order to improve the creep results.

- 2 In the Model Builder window, expand the Solution I (soll) node, then click Time-Dependent Solver I.
- 3 In the Settings window for Time-Dependent Solver, click to expand the Time Stepping section.
- 4 From the Steps taken by solver list, choose Strict.
- 5 In the Model Builder window, expand the Time History>Solver Configurations> Solution I (soll)>Time-Dependent Solver I node.
- **6** Right-click **Time History** and choose **Compute**.

#### RESULTS

# Surface I

- I In the Model Builder window, expand the Stress (solid) node, then click Surface I.
- 2 In the Settings window for Surface, locate the Expression section.
- 3 From the Unit list, choose MPa.

# Deformation

- I In the Model Builder window, expand the Surface I node.
- 2 Right-click **Deformation** and choose **Enable**.
- 3 In the Settings window for Deformation, locate the Scale section.
- 4 Select the Scale factor check box.
- 5 In the associated text field, type 20.

#### Contour I

Display creep strain history. The shear component gives the largest contribution to the equivalent creep strain.

#### Creep Strain

- I In the Model Builder window, expand the Equivalent Creep Strain (solid) node.
- 2 Right-click Results and choose ID Plot Group.
- 3 In the Settings window for ID Plot Group, type Creep Strain in the Label text field.

#### Point Graph 1

- I Right-click Creep Strain and choose Point Graph.
- 2 In the Settings window for Point Graph, locate the Selection section.
- 3 From the Selection list, choose Point 1.

- 4 Click Replace Expression in the upper-right corner of the y-Axis Data section. From the menu, choose Component I (compl)>Solid Mechanics>Strain (Gauss points)>solid.eceGp -Equivalent creep strain.
- **5** Click to expand the **Legends** section. Select the **Show legends** check box.
- 6 From the Legends list, choose Manual.
- 7 In the table, enter the following settings:

# Legends Effective

# Point Graph 2

- I Right-click Point Graph I and choose Duplicate.
- 2 In the Settings window for Point Graph, click Replace Expression in the upper-right corner of the y-Axis Data section. From the menu, choose Component I (compl)> Solid Mechanics>Strain (Gauss points)>Creep strain tensor, local coordinate system> solid.ecGp12 - Creep strain tensor, local coordinate system, 12 component.
- **3** Locate the **Legends** section. In the table, enter the following settings:

# Legends Shear

## Creeb Strain

- I In the Model Builder window, click Creep Strain.
- 2 In the Settings window for ID Plot Group, locate the Legend section.
- 3 From the Position list, choose Upper left.
- 4 In the Creep Strain toolbar, click Plot.

Display stress-strain hysteresis of the shear behavior.

#### Shear Hysteresis

- I In the Home toolbar, click In Add Plot Group and choose ID Plot Group.
- 2 In the Settings window for ID Plot Group, type Shear Hysteresis in the Label text field.

## Point Graph 1

- I Right-click Shear Hysteresis and choose Point Graph.
- 2 In the Settings window for Point Graph, locate the Selection section.
- 3 From the Selection list, choose Point 1.

- 4 Click Replace Expression in the upper-right corner of the y-Axis Data section. From the menu, choose Component I (compl)>Solid Mechanics>Stress (Gauss points)> Stress tensor, Gauss point evaluation (spatial frame) N/m²>solid.sGpxy Stress tensor, Gauss point evaluation, xy component.
- 5 Locate the y-Axis Data section. From the Unit list, choose MPa.
- 6 Locate the x-Axis Data section. From the Parameter list, choose Expression.
- 7 Click Replace Expression in the upper-right corner of the x-Axis Data section. From the menu, choose Component I (compl)>Solid Mechanics>Strain (Gauss points)> Creep strain tensor, local coordinate system>solid.ecGp12 Creep strain tensor, local coordinate system, 12 component.
- 8 In the Shear Hysteresis toolbar, click **Plot**.

#### ADD PHYSICS

- I In the Home toolbar, click Add Physics to open the Add Physics window.
- 2 Go to the Add Physics window.
- 3 In the tree, select Structural Mechanics>Fatigue (ftg).
- **4** Find the **Physics interfaces in study** subsection. In the table, clear the **Solve** check box for **Time History**.
- **5** Click **Add to Component I** in the window toolbar.

#### FATIGUE. COFFIN-MANSON

In the Settings window for Fatigue, type Fatigue, Coffin-Manson in the Label text field.

## Strain-Life 1

- I Right-click Component I (compl)>Fatigue, Coffin-Manson and choose the domain evaluation Strain-Life.
- 2 In the Settings window for Strain-Life, locate the Domain Selection section.
- 3 From the Selection list, choose Solder.
- 4 Locate the Solution Field section. From the Physics interface list, choose Solid Mechanics (solid).
- 5 Locate the Fatigue Model Selection section. From the Criterion list, choose Coffin-Manson.
- 6 From the Strain type list, choose Equivalent creep strain.

#### ADD PHYSICS

- I Go to the Add Physics window.
- 2 In the tree, select Structural Mechanics>Fatigue (ftg).

- **3** Find the **Physics interfaces in study** subsection. In the table, clear the **Solve** check box for Time History.
- 4 Click Add to Component I in the window toolbar.
- 5 In the Physics toolbar, click Add Physics to close the Add Physics window.

#### FATIGUE, MORROW

In the Settings window for Fatigue, type Fatigue, Morrow in the Label text field.

# Energy-Based I

- I Right-click Component I (compl)>Fatigue, Morrow and choose the domain evaluation Energy-Based.
- 2 In the Settings window for Energy-Based, locate the Domain Selection section.
- **3** From the **Selection** list, choose **Solder**.
- 4 Locate the Solution Field section. From the Physics interface list, choose Solid Mechanics (solid).
- 5 Locate the Fatigue Model Selection section. From the Energy type list, choose Creep dissipation density.

#### MATERIALS

Solder (mat3)

- I In the Model Builder window, expand the Component I (compl)>Materials>Solder (mat3) node, then click Solder (mat3).
- 2 In the Settings window for Material, click to expand the Material Properties section.
- 3 In the Material properties tree, select Solid Mechanics>Fatigue Behavior>Energy-Based> Morrow.
- 4 Click + Add to Material.
- 5 In the Material properties tree, select Solid Mechanics>Fatigue Behavior>Strain-Based> Coffin-Manson.
- 6 Click + Add to Material.
- 7 In the Model Builder window, under Component I (compl)>Materials>Solder (mat3) click Morrow (fatigueEnergyMorrow).
- 8 In the Settings window for Property Group, locate the Output Properties section.

**9** In the table, enter the following settings:

Property	Variable	Expression	Unit	Size
Fatigue energy coefficient	Wf_Morrow	55e6 [J/m^3]	J/m³	lxl
Fatigue energy exponent	m_Morrow	-0.69	1	lxl

- 10 In the Model Builder window, under Component 1 (comp1)>Materials>Solder (mat3) click Coffin-Manson (fatigueStrainCoffinManson).
- II In the Settings window for Property Group, locate the Output Properties section.
- **12** In the table, enter the following settings:

Property	Variable	Expression	Unit	Size
Fatigue ductility coefficient	epsilonf_CM	0.218	1	lxl
Fatigue ductility exponent	c_CM	-0.51	I	lxl

#### ADD STUDY

- I In the Home toolbar, click Add Study to open the Add Study window.
- 2 Go to the Add Study window.
- **3** Find the **Physics interfaces in study** subsection. In the table, clear the **Solve** check box for **Solid Mechanics (solid)**.
- 4 Find the Studies subsection. In the Select Study tree, select Preset Studies for Selected Physics Interfaces>Fatigue.
- 5 Click Add Study in the window toolbar.
- 6 In the Home toolbar, click Add Study to close the Add Study window.

#### FATIGUE

- I In the Model Builder window, click Study 2.
- 2 In the Settings window for Study, type Fatigue in the Label text field.

#### Steb 1: Fatigue

- I In the Model Builder window, under Fatigue click Step 1: Fatigue.
- 2 In the Settings window for Fatigue, locate the Values of Dependent Variables section.
- 3 Find the Values of variables not solved for subsection. From the Settings list, choose User controlled
- 4 From the Method list, choose Solution.
- 5 From the Study list, choose Time History, Time Dependent.

- 6 From the Time (s) list, choose From list.
- **7** From the **Time (s)** selection list, select time steps from 3000 s to 3600 s.
- 8 In the Home toolbar, click **Compute**.

Two new plot groups are created. They show the cycles to failure for each fatigue model, see Figure 6 and Figure 7.

#### RESULTS

Cycles to Failure, Coffin-Manson

In the Settings window for 2D Plot Group, type Cycles to Failure, Coffin-Manson in the Label text field.

Max/Min Surface I

- I In the Model Builder window, expand the Cycles to Failure, Coffin-Manson node, then click Max/Min Surface 1.
- 2 In the Settings window for Max/Min Surface, locate the Coloring and Style section.
- **3** From the **Anchor point** list, choose **Lower right**.

Cycles to Failure, Morrow

- I In the Model Builder window, under Results click Cycles to Failure (ftg2).
- 2 In the Settings window for 2D Plot Group, type Cycles to Failure, Morrow in the Label text field.

Max/Min Surface I

- I In the Model Builder window, expand the Cycles to Failure, Morrow node, then click Max/ Min Surface L.
- 2 In the Settings window for Max/Min Surface, locate the Coloring and Style section.
- 3 From the Anchor point list, choose Lower right.

Appendix — Geometry Modeling Instructions

#### **GEOMETRY I**

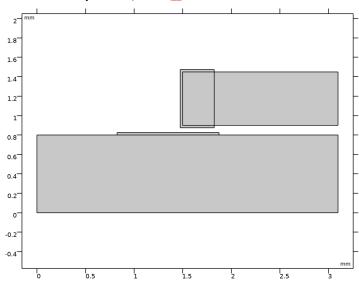
- I In the Model Builder window, under Component I (compl) click Geometry I.
- 2 In the Settings window for Geometry, locate the Units section.
- 3 From the Length unit list, choose mm.

Rectangle I (rI)

I In the Geometry toolbar, click Rectangle.

- 2 In the Settings window for Rectangle, locate the Size and Shape section. 3 In the Width text field, type 3.1. 4 In the **Height** text field, type 0.8. 5 Locate the Selections of Resulting Entities section. Select the Resulting objects selection check box. Rectangle 2 (r2) I In the Geometry toolbar, click Rectangle. 2 In the Settings window for Rectangle, locate the Size and Shape section. **3** In the **Width** text field, type **1.6**. 4 In the Height text field, type 0.55. **5** Locate the **Position** section. In the **x** text field, type 1.5. 6 In the y text field, type 0.9. 7 Locate the Selections of Resulting Entities section. Select the Resulting objects selection check box. Rectangle 3 (r3) I In the Geometry toolbar, click Rectangle. 2 In the Settings window for Rectangle, locate the Size and Shape section. **3** In the **Width** text field, type 1.05. 4 In the Height text field, type 0.025. **5** Locate the **Position** section. In the **x** text field, type **0.825**. 6 In the y text field, type 0.8. 7 Locate the Selections of Resulting Entities section. Select the Resulting objects selection check box. Rectangle 4 (r4) I In the Geometry toolbar, click Rectangle.
- 2 In the Settings window for Rectangle, locate the Size and Shape section.
- 3 In the Width text field, type 0.35.
- 4 In the **Height** text field, type 0.6.
- **5** Locate the **Position** section. In the **x** text field, type 1.475.
- 6 In the y text field, type 0.875.
- 7 Locate the Selections of Resulting Entities section. Find the Cumulative selection subsection. Click New.

- 8 In the New Cumulative Selection dialog box, type NiCr in the Name text field.
- 9 Click OK.
- 10 In the Geometry toolbar, click



Quadratic Bézier I (qbI)

- I In the Geometry toolbar, click \* More Primitives and choose Quadratic Bézier.
- 2 In the Settings window for Quadratic Bézier, locate the Control Points section.
- 3 In row 1, set x to 0.825.
- 4 In row 1, set y to 0.825.
- 5 In row 2, set x to 1.35.
- 6 In row 2, set y to 0.95.
- 7 In row 3, set x to 1.475.
- 8 In row 3, set y to 1.475.
- 9 Click Pauld Selected.

Polygon I (boll)

- I In the Geometry toolbar, click / Polygon.
- 2 In the Settings window for Polygon, locate the Object Type section.
- 3 From the Type list, choose Open curve.

**4** Locate the **Coordinates** section. In the table, enter the following settings:

x (mm)	y (mm)
1.475	1.475
1.475	0.875
1.825	0.875

5 Click | Build Selected.

# Circular Arc I (cal)

- I In the Geometry toolbar, click \* More Primitives and choose Circular Arc.
- 2 In the Settings window for Circular Arc, locate the Center section.
- 3 In the x text field, type 1.875.
- 4 In the y text field, type 0.875.
- **5** Locate the **Radius** section. In the **Radius** text field, type **0.05**.
- 6 Locate the Angles section. In the Start angle text field, type 180.
- 7 In the End angle text field, type 270.
- 8 Click | Build Selected.

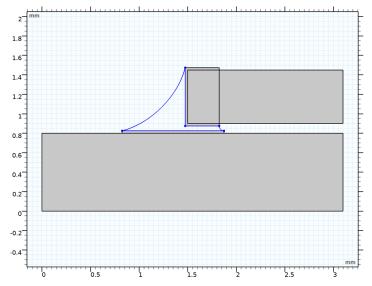
Line Segment I (Is I)

- I In the Geometry toolbar, click More Primitives and choose Line Segment.
- 2 On the object cal, select Point 2 only.
- 3 In the Settings window for Line Segment, locate the Endpoint section.
- **4** Find the **End vertex** subsection. Select the **Activate Selection** toggle button.
- 5 On the object **qb1**, select Point 1 only.
- 6 Click | Build Selected.

Convert to Solid I (csoll)

I In the Geometry toolbar, click Conversions and choose Convert to Solid.

2 Select the objects cal, Isl, poll, and qbl only.



- 3 In the Settings window for Convert to Solid, locate the Selections of Resulting Entities section.
- 4 Find the Cumulative selection subsection. Click New.
- 5 In the New Cumulative Selection dialog box, type Solder in the Name text field.
- 6 Click OK.
- 7 In the Settings window for Convert to Solid, click 📳 Build Selected.

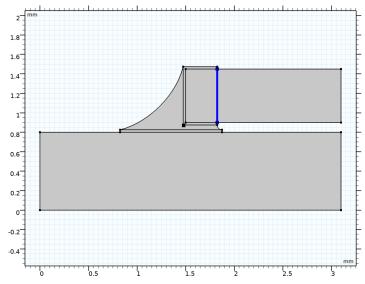
Point I (ptl)

- I In the Geometry toolbar, click Point.
- 2 In the Settings window for Point, locate the Point section.
- 3 In the x text field, type 1.48.
- 4 In the y text field, type 0.87.
- 5 Locate the Selections of Resulting Entities section. Select the Resulting objects selection check box.
- 6 Click Pauld Selected.

Ignore Edges I (ige I)

I In the Geometry toolbar, click \to Virtual Operations and choose Ignore Edges.

2 On the object fin, select Boundary 14 only.



3 In the Geometry toolbar, click **Build All**.

Form Union (fin)

